

libbpmp Reference Manual  
0.2

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## 1 libbpm

### Author:

Bino Maiheu, University College London  
Mark Slater, University of Cambridge  
Alexey Lyapin, University College London  
Stewart Boogert, Royal Holloway University of London

### 1.1 Introduction

libbpm is a C-library which contains low level beam position monitor (BPM) signal processing routines. It's aim is to form a complete set of routines needed to handle RF Cavity BPM data, from digital downmixing, sampling, calibrating analysing and simulating BPM data. This library has been developed in the context of the BPM work done by the accelerator physics groups at University College London, Royal Holloway University of London and the University of Cambridge (UK) (2006-2007)

The library consists out of a set of submodules which take care of different parts of the BPM signal handling. There are modules for BPM processing, calibration, simulation, general waveform handling, some numerical routines, memory management etc...

The library is licenced under the **GNU General Public License v2.** (p. 217)

### 1.2 Documentation structure

The documentation for this library is generated using doxygen. For each module the documentation is contained in it's respective header file :

- The BPM waveform handling module (p. 82)
- The Digital Signal Processing module (p. 63)

## 1.3 Compilation

The compilation of the libbpm structure is defined using the GNU autotools. Therefore making it portable under most unix flavours and MacOS as well as windows ( see futher ).

### 1.3.1 Compilation under Linux/Unix/MacOS

For compilation under any unix flavour, please execute the standart sequence of `./configure`, `make`, and `make install`. The default options for the configure script apply.

If you have extracted the library from CVS, then you will have to generate the build scripts. the `autogen.sh` script takes care of that. Run it and afterwards you can simply execute the same steps as above.

### 1.3.2 Note on Compilation under Windows

This is a remnant from libespec, need to retest this and write proper documentation on it, but for what it's worth... here goes :

To compile libbpm under windows, it is best to use the MinGW + MSYS environment which enables one to build native libraries under windows (dll). For this you need to declare some routines during the build process using the `dllexport` macro that MinGW defines. So when you want to compile this library as a DLL, set the `BUILD_DLL` define statement active below. Or compile using `-DBUILD_DLL`. When you want to use this headerfile to for linking with the `bpm.dll` library, undefine the `BUILD_DLL`, this will enable the compiler to import routines from libbpm in other programs from the dll. Under linux it does not make a difference as the if statement checks first for the existence of the `DLL_EXPORT` and `__WIN32__` macros.

## 1.4 Using libbpm in your programs

libbpm is a standalone plain C library. Care has been taken to not have to use special compiler options e.g. the library avoids having to be C99 compliant by implementing it's own complex data type, rounding function etc.. So it should be fairly portable to most platforms.

To use libbpm in your makefiles for your project, a convenient script has been created which automatically gives you the correct compiler options and library locations. See this makefile example on how to use the script `libbpm-config`

```
#Example makefile that uses libbpm and ROOT (hey.. why not :D !)

SRC      = main.cpp subroutine.cpp

ROOT_LIBS  = $(shell root-config --libs)
ROOT_CFLAGS = $(shell root-config --cflags)

BPM_LIBS   = $(shell libbpm-config --libs)
BPM_CFLAGS = $(shell libbpm-config --cflags)

CPP      = g++
CPPFLAGS = -O3 -Wall -fPIC -fno-strict-aliasing $(BPM_CFLAGS) $(ROOT_CFLAGS)
LD      = g++
```

```

LDFLAGS      = $(BPM_LIBS) $(ROOT_LIBS)

OBJ         = $(SRC:.cpp=.o)

#suffix rules
.SUFFIXES: .cpp .o
.cpp.o:
    $(CPP) $(CPPFLAGS) -c $<

#build rules
.PHONY: all
all: program

program: $(OBJ)
        $(LD) $(LDFLAGS) $^ -o $@


```

You can use the `-help` option of `libbpm-config` to display it's options :

```

[linux] ~/libbpm $ libbpm-config --help
Usage: libbpm-config [OPTION]

Known values for OPTION are:

--prefix           show libbpm installation prefix
--libs             print library linking information
--cflags           print pre-processor and compiler flags
--help             display this help and exit
--version          output version information

```

## 2 libbpm Module Index

### 2.1 libbpm Modules

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## 5 libbpm Page Index

### 5.1 libbpm Related Pages

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## 6 libbpm Module Documentation

### 6.1 Waveform memory allocation

#### 6.1.1 Detailed Description

**bpm\_defs.h** (p. ??)

Main definitions for libbpm as well as doxygen intro documentation

These are a number of definitions to make the code run on various systems ( like e.g. win32... ) and some other general definitions used by the library.

#### Files

- file **alloc\_complex\_wave\_double.c**
- file **alloc\_simple\_wave\_double.c**
- file **alloc\_simple\_wave\_int.c**
- file **bpm\_alloc.h**

*libbpm waveform memory allocation routines*

#### Functions

- EXTERN double \*\* **alloc\_complex\_wave\_double** (int ns)
- EXTERN void **free\_complex\_wave\_double** (double \*\*w, int ns)
- EXTERN double \* **alloc\_simple\_wave\_double** (int ns)
- EXTERN void **free\_simple\_wave\_double** (double \*w)
- EXTERN int \* **alloc\_simple\_wave\_int** (int ns)
- EXTERN void **free\_simple\_wave\_int** (int \*w)

#### 6.1.2 Function Documentation

##### 6.1.2.1 EXTERN double\*\* alloc\_complex\_wave\_double (int ns)

Allocates memory for a complex waveform of doubles. A pointer is returned to the reserved memory. Use **free\_complex\_wave\_double( w, ns )** to free up the memory.

#### Parameters:

**ns** Number of samples

**Returns:**

a pointer to the reserved memory

Definition at line 8 of file alloc\_complex\_wave\_double.c.

References bpm\_error().

Referenced by ddc\_sample\_waveform(), ddc\_waveform(), generate\_diode(), generate\_dipole(), and generate\_monopole().

**6.1.2.2 EXTERN void free\_complex\_wave\_double (double \*\* w, int ns)**

Frees up the memory reserved by alloc\_complex\_wave\_double( ns ).

**Parameters:**

*w* A pointer to a complex waveform of doubles

*ns* Number of samples

**Returns:**

void

Definition at line 34 of file alloc\_complex\_wave\_double.c.

Referenced by ddc\_sample\_waveform(), ddc\_waveform(), generate\_diode(), generate\_dipole(), and generate\_monopole().

**6.1.2.3 EXTERN double\* alloc\_simple\_wave\_double (int ns)**

Allocates memory for a simple waveform of doubles. A pointer is returned to the reserved memory. Use free\_simple\_wave\_double( *w* ) to free up the memory.

**Parameters:**

*ns* Number of samples

**Returns:**

a pointer to the reserved memory

Definition at line 9 of file alloc\_simple\_wave\_double.c.

References bpm\_error().

Referenced by create\_filter(), ddc\_waveform(), fit\_fft(), fit\_waveform(), generate\_dipole(), and generate\_monopole().

**6.1.2.4 EXTERN void free\_simple\_wave\_double (double \* w)**

Frees up the memory reserved by alloc\_simple\_wave\_double( ns ).

**Parameters:**

*w* A pointer to a complex waveform of doubles

**Returns:**

void

Definition at line 27 of file alloc\_simple\_wave\_double.c.

Referenced by ddc\_waveform(), delete\_filter(), fit\_fft(), fit\_waveform(), generate\_dipole(), and generate\_monopole().

**6.1.2.5 EXTERN int\* alloc\_simple\_wave\_int (int ns)**

Allocates memory for a simple waveform of integers. A pointer is returned to the reserved memory. Use free\_simple\_wave\_int( w ) to free up the memory.

**Parameters:**

*ns* Number of samples

**Returns:**

a pointer to the reserved memory

Definition at line 9 of file alloc\_simple\_wave\_int.c.

References bpm\_error().

Referenced by generate\_diode(), generate\_dipole(), and generate\_monopole().

**6.1.2.6 EXTERN void free\_simple\_wave\_int (int \* w)**

Frees up the memory reserved by alloc\_simple\_wave\_int( ns ).

**Parameters:**

*w* A pointer to a complex waveform of integers

**Returns:**

void

Definition at line 26 of file alloc\_simple\_wave\_int.c.

## 6.2 Analysis routines

### Files

- file **ana\_compute\_residual.c**
- file **ana\_def\_cutfn.c**
- file **ana\_get\_svd\_coeffs.c**
- file **ana\_set\_cutfn.c**
- file **bpm\_analysis.h**

*libbpm analysis routines*

**Defines**

- #define **BPM\_GOOD\_EVENT**
- #define **BPM\_BAD\_EVENT**
- #define **ANA\_SVD\_TILT**
- #define **ANA\_SVD\_NOTILT**

**Functions**

- EXTERN int **ana\_set\_cutfn** (int(\*cutfn)(**bpmproc\_t** \*proc))
- EXTERN int **ana\_get\_svd\_coeffs** (**bpmproc\_t** \*\*proc, int num\_bpms, int num\_svd, int total\_num\_evts, double \*coeffs, int mode)
- EXTERN int **ana\_compute\_residual** (**bpmproc\_t** \*\*proc, int num\_bpms, int num\_evts, double \*coeffs, int mode, double \*mean, double \*rms)
- EXTERN int **ana\_def\_cutfn** (**bpmproc\_t** \*proc)

**Variables**

- EXTERN int(\*) **ana\_cutfn** (**bpmproc\_t** \*proc)

**6.2.1 Define Documentation****6.2.1.1 #define BPM\_GOOD\_EVENT**

A good event

Definition at line 28 of file bpm\_analysis.h.

Referenced by **ana\_compute\_residual()**, **ana\_def\_cutfn()**, **ana\_get\_svd\_coeffs()**, and **ana\_set\_cutfn()**.

**6.2.1.2 #define BPM\_BAD\_EVENT**

A bad event

Definition at line 29 of file bpm\_analysis.h.

**6.2.1.3 #define ANA\_SVD\_TILT**

Include tilts in the SVD

Definition at line 31 of file bpm\_analysis.h.

Referenced by **ana\_compute\_residual()**, and **ana\_get\_svd\_coeffs()**.

**6.2.1.4 #define ANA\_SVD\_NOTILT**

Don't include tilts in the SVD

Definition at line 32 of file bpm\_analysis.h.

### 6.2.2 Function Documentation

#### 6.2.2.1 EXTERN int ana\_set\_cutfn (int(\*)(bpmproc\_t \*proc) *cutfn*)

Set the cut function

**Parameters:**

*cutfn* a pointer to the cut function with a bpmproc\_t as argument

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 8 of file ana\_set\_cutfn.c.

References ana\_cutfn, bpm\_error(), and BPM\_GOOD\_EVENT.

#### 6.2.2.2 EXTERN int ana\_get\_svd\_coeffs (bpmproc\_t \*\* *proc*, int *num\_bpms*, int *num\_svd*, int *total\_num\_evt*, double \* *coeffs*, int *mode*)

Perform the SVD on the given data and return the coefficients. The index 0 bpmconf is the bpm to be regressed against and the remainder are put into the regression. The coeffs array must be valid up to the number of arguments appropriate to mode.

**Parameters:**

*proc* pointer to the the processed bpm databuffer

*num\_bpms* the number of bpms in the array

*num\_svd* number of svd constants

*total\_num\_evt* total number of events in the buffer

*coeffs* the array of correlation coefficients that is returned

*mode* mode option: take tilts into account in the SVD ?

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 9 of file ana\_get\_svd\_coeffs.c.

References ana\_cutfn, ANA\_SVD\_TILT, BPM\_GOOD\_EVENT, gsl\_linalg\_SV\_decomp(), gsl\_linalg\_SV\_solve(), gsl\_matrix\_calloc(), gsl\_matrix\_set(), gsl\_vector\_calloc(), gsl\_vector\_get(), and gsl\_vector\_set().

#### 6.2.2.3 EXTERN int ana\_compute\_residual (bpmproc\_t \*\* *proc*, int *num\_bpms*, int *num\_evt*, double \* *coeffs*, int *mode*, double \* *mean*, double \* *rms*)

Calculate the mean and rms of the residual fomr the given events. Note that the mode and svd coefficients must 'match' as with **ana\_get\_svd\_coeffs()** (p. 13)

**Parameters:**

*proc* pointer to the the processed bpm databuffer

*num\_bpms* the number of bpms in the array

*num\_evt* total number of events in the buffer

*coeffs* the array of correlation coefficients

*mode* mode option: take tilts into account in the SVD ?

*mean* the returned mean

*rms* the returned rms

Definition at line 8 of file ana\_compute\_residual.c.

References ana\_cutfn, ANA\_SVD\_TILT, BPM\_GOOD\_EVENT, and bpmproc::ddc\_pos.

#### 6.2.2.4 EXTERN int ana\_def\_cutfn (bpmproc\_t \* *proc*)

The default cut function if people cut be bothered to do their own :)

##### Parameters:

*proc* the event to decide

##### Returns:

BPM\_GOOD\_EVENT if the event is good, BPM\_BAD\_EVENT if it isn't

Definition at line 10 of file ana\_def\_cutfn.c.

References BPM\_GOOD\_EVENT.

### 6.2.3 Variable Documentation

#### 6.2.3.1 EXTERN int(\*) ana\_cutfn(bpmproc\_t \**proc*)

A user cut function to allow cuts to be applied while selecting events for SVD, etc.

Definition at line 100 of file bpm\_analysis.h.

## 6.3 Calibration routines

### Files

- file **bpm\_calibration.h**

*calibration routines*

- file **calibrate.c**
- file **calibrate\_svd.c**
- file **load\_calibration.c**
- file **save\_calibration.c**
- file **setup\_calibration.c**
- file **update\_freq\_tdecay.c**

### Functions

- EXTERN int **setup\_calibration** (**bpmconf\_t** \**cnf*, **bpmproc\_t** \**proc*, int *n pulses*, int *startpulse*, int *stoppulse*, double *angle*, double *startpos*, double *endpos*, int *num\_steps*, **beamconf\_t** \**beam*)

- EXTERN int **calibrate** (**bpmconf\_t** \*bpm, **beamconf\_t** \*beam, **bpmproc\_t** \*proc, int npulses, **bpmcalib\_t** \*cal)
- EXTERN int **update\_freq\_tdecay** (**bpmproc\_t** \*proc, int npulses, **bpmcalib\_t** \*cal)
- EXTERN int **calibrate\_svd** (**beamconf\_t** \*\*beam, **bpmconf\_t** \*\*bpm, **bpmproc\_t** \*\*proc, int npulses, int nbpms, int \*bpmidx, **bpmcalib\_t** \*cal)
- EXTERN int **save\_calibration** (char \*fname, **bpmconf\_t** \*bpm, **bpmcalib\_t** \*cal, int num\_bpm)
- EXTERN int **load\_calibration** (char \*fname, **bpmconf\_t** \*bpm, **bpmcalib\_t** \*cal, int num\_bpm)

### 6.3.1 Function Documentation

**6.3.1.1 EXTERN int setup\_calibration (**bpmconf\_t** \* *cnf*, **bpmproc\_t** \* *proc*, int *npulses*, int *startpulse*, int *stoppulse*, double *angle*, double *startpos*, double *endpos*, int *num\_steps*, **beamconf\_t** \* *beam*)**

This routine basically defines the calibration steps and returns them into the array of beam structures. It needs an array of processed waveform structures, of dimension npulses from a single BPM. From this it determines the corresponding corrector/mover steps and puts them back into the array of beam structures given the bpm configurations.

Startpulse and stoppulse have to be in the first and last calib steps & will need some extensive error checking for e.g. missed calibration steps...

NOTE: This is not definitive yet - more checking, etc. required!

- DDC or FIT?
- Sign errors?
- not robust to missing steps

#### Parameters:

*proc* array of processed waveforms for a single bpm, so array of pulses  
*cnf* array of bpm configuration structures  
*npulses* number of pulses in the calibration  
*startpulse* start of calibration range  
*stoppulse* stop of calibration range  
*angle*  
*startpos* start position of calibration  
*endpos* end position of calibration  
*num\_steps* number of calibration steps  
*beam* the returned beamconf array which represents where the beam is supposed to be in each bpm during each calibration step

#### Returns:

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 8 of file setup\_calibration.c.

References `bpm_error()`, and `beamconf::bpmhit`.

### 6.3.1.2 EXTERN int calibrate (bpmconf\_t \* *bpm*, beamconf\_t \* *beam*, bpmproc\_t \* *proc*, int *npulses*, bpmcalib\_t \* *cal*)

Gets the calibration constants from an array of npulses of beam positions and processed waveform structures and returns an updated calibration structure. Note that this routine updates the IQ phase, the position scale and the tilt scale but DOES NOT touch the frequency, decay time or the t0Offset.

#### Parameters:

*bpm* Bpm structures

*beam* An array of beam structures, one for each pulse, so essentially this corresponds to where we expect the beam to be in each pulse, so representing corrector positions or mover positions. This information should be filled by the routine setup\_calibration(...)

*proc* An array of processed waveforms, one for each pulse, which correspond to calculated positions that were calculated using IQ phase = 0 and scales equal to 1.

*npulses* The number of pulses in the arrays

\**cal* The returned calibration structure for the BPM that was calibrated

#### Returns:

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure

Definition at line 9 of file calibrate.c.

References bpm\_error(), beamconf::bpmhit, bpmconf::cav\_polarisation, bpmproc::ddc\_Q, get\_pos(), horiz, bpmcalib::IQphase, and nr\_fit().

### 6.3.1.3 EXTERN int update\_freq\_tdecay (bpmproc\_t \* *proc*, int *npulses*, bpmcalib\_t \* *cal*)

Gets the list of processed pulses and refills the calib structure with updated frequencies and decay constants

NOT IMPLEMENTED YET !

#### Parameters:

*proc* array of processed waveforms

*npulses* the number of pulses

*cal* the refilled calibration structure

#### Returns:

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure

Definition at line 8 of file update\_freq\_tdecay.c.

References bpm\_error().

### 6.3.1.4 EXTERN int calibrate\_svd (beamconf\_t \*\* *beam*, bpmconf\_t \*\* *bpm*, bpmproc\_t \*\* *proc*, int *npulses*, int \* *nbpms*, int \* *bpmidx*, bpmcalib\_t \* *cal*)

The 2D arrays in this routine represent a set of collected pulses for all the bpms, so having beam[iBPM][iPulse], cnf[iBPM][iPulse] and proc[iBPM][iPulse],

**Parameters:**

*npulses* The number of pulses collected for calibration

Used for mover calibrations with at least 2 spectator bpms. eats something of the sort `bpms[bpmidx][pulseidx]`, for a number of pulse and. `nbpms` specifies the total number of bpms involved in the regression. `bpmidx` specifies the indexes of the bpms involve in the regression, `bpmidx[0]` gives the central bpm, for which the calibration is calculated the rest ( `bpmidx[1] -> bpmidx[nbpms-1]`) gives the indexes of the spectator bpms.

NOT IMPLEMENTED YET !

**Parameters:**

*beam*

*bpm*

*proc*

*npulses*

*nbpms* The total number of BPMs that will be used in the regression

*bpmidx* An array of bpm indexes, where `bpmidx[0]` corresponds to the index of the bpm in the main array that we will calibrate, and the rest of the indices corresponds to the BPMs we will regress against, so basically the spectator BPMs, when doing a mover calibration

*cal* This structure is filled with the calculated iqphase, and position and resolution scales

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 8 of file `calibrate_svd.c`.

References `bpm_error()`.

### 6.3.1.5 EXTERN int save\_calibration (char \* *fname*, bpmconf\_t \* *bpm*, bpmcalib\_t \* *cal*, int *num\_bpms*)

Save the given calibrations with the given filename.

**Parameters:**

*fname* The filename to save as

*bpm* BPM configs - to provide a name and index

*cal* The calibrations to save

*num\_bpms* The number of bpm cals to save

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure

Definition at line 8 of file `save_calibration.c`.

References `bpm_error()`.

### 6.3.1.6 EXTERN int load\_calibration (char \* *fname*, bpmconf\_t \* *bpm*, bpmcalib\_t \* *cal*, int *num\_bpms*)

Load the calibration from the given filename.

#### Parameters:

- fname* The filename to load#
- bpm* BPM configs - to provide a name and index
- cal* The calibrations to load
- num\_bpms* The number of bpm cals to load

#### Returns:

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure

Definition at line 8 of file load\_calibration.c.

References bpm\_error(), bpmcalib::ddcepsFilt, bpmcalib::ddcfiltBW, bpmcalib::freq, bpmcalib::IQphase, bpmcalib::posscale, bpmcalib::slopescale, bpmcalib::t0Offset, and bpmcalib::tdecay.

## 6.4 Beam orbit generation

### Files

- file **bpm\_orbit.h**
  - libbpm orbit generation routines*
- file **generate\_bpm\_orbit.c**
- file **generate\_corr\_scan.c**
- file **generate\_mover\_scan.c**
- file **get\_bpmhit.c**
- file **vm.c**

### Data Structures

- struct **v3**
- struct **m33**

### Functions

- EXTERN double **get\_rbend** (double e, double B, double l, double p)
- EXTERN double **get\_sbend** (double e, double B, double l, double p)
- EXTERN int **get\_bpmhit** (beamconf\_t \*beam, bpmconf\_t \*bpm)
- EXTERN int **generate\_bpm\_orbit** (beamconf\_t \*beam, bpmconf\_t \*bpm)
- EXTERN int **generate\_corr\_scan** (bpmconf\_t \*bpm, beamconf\_t \*beam, int num\_evts, int num\_steps, double angle\_range, double angle, double z\_pos)
- EXTERN int **generate\_mover\_scan** (beamconf\_t \*beam, int num\_evts, int num\_steps, double mover\_range, double angle)
- void **v\_copy** (struct **v3** \*v1, struct **v3** \*v2)
- double **v\_mag** (struct **v3** \*v1)

- void **v\_scale** (struct **v3** \*v1, double dscale)
- void **v\_norm** (struct **v3** \*v1)
- void **v\_matmult** (struct **m33** \*m1, struct **v3** \*v1)
- void **v\_add** (struct **v3** \*v1, struct **v3** \*v2)
- void **v\_sub** (struct **v3** \*v1, struct **v3** \*v2)
- double **v\_dot** (struct **v3** \*v1, struct **v3** \*v2)
- void **v\_cross** (struct **v3** \*v1, struct **v3** \*v2)
- void **v\_print** (struct **v3** \*v1)
- void **m\_rotmat** (struct **m33** \*m1, double alpha, double beta, double gamma)
- void **m\_matmult** (struct **m33** \*m, struct **m33** \*m1, struct **m33** \*m2)
- void **m\_matadd** (struct **m33** \*m1, struct **m33** \*m2)
- void **m\_print** (struct **m33** \*m1)

#### 6.4.1 Function Documentation

##### 6.4.1.1 EXTERN double get\_rbend (double *e*, double *B*, double *l*, double *p*)

get\_rbend.c

Definition at line 12 of file get\_bend.c.

References cLight.

##### 6.4.1.2 EXTERN double get\_sbend (double *e*, double *B*, double *l*, double *p*)

Get the bending angle through a sector bending magnet

#### Parameters:

- e* the particle's charge in units of e, take sign into account !
- B* the magnetic field in Tesla
- l* the sector length of the magnet in meter
- p* the momentum of the particle in GeV

#### Returns:

the bending angle

Definition at line 17 of file get\_bend.c.

References cLight.

##### 6.4.1.3 EXTERN int generate\_bpm\_orbit (beamconf\_t \*beam, bpmconf\_t \*bpm)

Generate the beam at the bpm position, so takes the coordinates from the bpm in the global from (stored in bpm->geom\_pos and bpm->geom\_tilt and fills the local hit positions for the beam in the bpm, beam->bpmhit... Also transports the energy, charge etc.. through to this point...

- generates the beam at bpm position
- transports the energy, charge
- sets the bunch arrival time in each cavity, offsetted by digi\_trigtimeoffset in the bpmconf

**Parameters:**

*beam* the beam configuration

*bpm* the bpm configration

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 8 of file generate\_bpm\_orbit.c.

References beamconf::beampos, beamconf::beamslope, bpm\_error(), beamconf::bpmhit, beamconf::bpmslope, bpmconf::geom\_pos, bpmconf::geom\_tilt, m\_rotmat(), v\_add(), v\_copy(), v\_cross(), v\_dot(), v\_matmult(), v\_scale(), v\_sub(), v3::x, v3::y, and v3::z.

#### 6.4.1.4 EXTERN int generate\_corr\_scan (bpmconf\_t \* *bpm*, beamconf\_t \* *beam*, int *num\_evt*s, int *num\_steps*, double *angle\_range*, double *angle*, double *z\_pos*)

Fill the beamconf structures with the lab coords of a corrector scan

**Parameters:**

*bpm* A bpmconf structure containing the info about the BPM

*beam* The beamconf structure that contains the beam info

*num\_evt*s The number of events in each corrector scan step

*num\_steps* The number of corrector scan steps

*angle\_range* The angle over which the corrector scan is performed (in urad)

*angle* The orientation (from the horizontal) of the corrector scan axis (in urad)

*z\_pos* The z position in the beamline of the corrector

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 8 of file generate\_corr\_scan.c.

References beamconf::beampos, beamconf::beamslope, bpm\_error(), bpm\_warning(), and bpmconf::geom\_pos.

#### 6.4.1.5 EXTERN int generate\_mover\_scan (beamconf\_t \* *beam*, int *num\_evt*s, int *num\_steps*, double *mover\_range*, double *angle*)

Fill the beamconf structures with the lab coords of a mover scan. At present, this just changes the beam coords rather than the physical bpm coords. In the future, should add the possibility of time-varying BPM positions

**Parameters:**

*beam* The beamconf structure that contains the beam info

*num\_evt*s The number of events in each corrector scan step

*num\_steps* The number of corrector scan steps

*mover\_range* The size of the move (in um)

*angle* The orientation (from the horizontal) of the mover scan axis (in urad)

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 8 of file generate\_mover\_scan.c.

References beamconf::beampos, bpm\_error(), and bpm\_warning().

**6.4.1.6 void v\_copy (struct v3 \* v1, struct v3 \* v2)**

Copy 3-vector v2 into 3-vector v1

Definition at line 11 of file vm.c.

References v3::x, v3::y, and v3::z.

Referenced by generate\_bpm\_orbit(), and get\_bpmhit().

**6.4.1.7 double v\_mag (struct v3 \* v1)**

Return the magnitude of 3-vector v1

Definition at line 18 of file vm.c.

References v\_dot().

Referenced by v\_norm().

**6.4.1.8 void v\_scale (struct v3 \* v1, double dscale)**

Scale 3-vector v1 with factor dscale

Definition at line 22 of file vm.c.

References v3::x, v3::y, and v3::z.

Referenced by generate\_bpm\_orbit(), get\_bpmhit(), and v\_norm().

**6.4.1.9 void v\_norm (struct v3 \* v1)**

Normalise 3-vector v1 to unit vector

Definition at line 28 of file vm.c.

References v\_mag(), and v\_scale().

**6.4.1.10 void v\_matmult (struct m33 \* m1, struct v3 \* v1)**

Multiply matrix m1 with 3-vector v1 : m1.v1, result is in v1

Definition at line 32 of file vm.c.

References m33::e, v3::x, v3::y, and v3::z.

Referenced by generate\_bpm\_orbit(), and get\_bpmhit().

**6.4.1.11 void v\_add (struct v3 \* v1, struct v3 \* v2)**

Add two 3-vectors v1 and v2, result is in v1

Definition at line 44 of file vm.c.

References v3::x, v3::y, and v3::z.

Referenced by generate\_bpm\_orbit(), and get\_bpmhit().

#### **6.4.1.12 void v\_sub (struct v3 \* v1, struct v3 \* v2)**

Subtract 3-vectors v1 - v2, result is in v1

Definition at line 50 of file vm.c.

References v3::x, v3::y, and v3::z.

Referenced by generate\_bpm\_orbit(), and get\_bpmhit().

#### **6.4.1.13 double v\_dot (struct v3 \* v1, struct v3 \* v2)**

Return Scalar product of 3-vectors v1 and v2

Definition at line 56 of file vm.c.

References v3::x, v3::y, and v3::z.

Referenced by generate\_bpm\_orbit(), get\_bpmhit(), and v\_mag().

#### **6.4.1.14 void v\_cross (struct v3 \* v1, struct v3 \* v2)**

Return the vector product of 3 vectors v1 x v2, result is in v1

Definition at line 60 of file vm.c.

References v3::x, v3::y, and v3::z.

Referenced by generate\_bpm\_orbit(), and get\_bpmhit().

#### **6.4.1.15 void v\_print (struct v3 \* v1)**

Print the 3-vector to stdout

Definition at line 74 of file vm.c.

References v3::x, v3::y, and v3::z.

#### **6.4.1.16 void m\_rotmat (struct m33 \* m1, double alpha, double beta, double gamma)**

Create rotation 3x3 matrix with the 3 euler angles alpha, beta and gamma, result in m1

Definition at line 78 of file vm.c.

References m33::e, and m\_matmult().

Referenced by generate\_bpm\_orbit(), and get\_bpmhit().

#### **6.4.1.17 void m\_matmult (struct m33 \* m, struct m33 \* m1, struct m33 \* m2)**

3x3 Matrix multiplication m1.m2, result in m

Definition at line 126 of file vm.c.

References m33::e.

Referenced by m\_rotmat().

**6.4.1.18 void m\_matadd (struct m33 \* m1, struct m33 \* m2)**

3x3 Matrix addition m1+m2, result in m1

Definition at line 140 of file vm.c.

References m33::e.

**6.4.1.19 void m\_print (struct m33 \* m1)**

Print 3x3 matrix m1 to stdout

Definition at line 151 of file vm.c.

References m33::e.

## 6.5 Front-end interface

### Files

- file **bpm\_interface.h**

*Front end interface structure definitions and handlers.*

- file **get\_header.c**
- file **load\_bpmconf.c**
- file **load\_signals.c**
- file **load\_struct.c**
- file **save\_signals.c**

### Data Structures

- struct **bpmconf**
- struct **bpmsignal**
- struct **bpmcalib**
- struct **bpmproc**
- struct **beamconf**
- struct **bpemode**
- struct **rfmodel**

### Defines

- #define **NMAX\_MODES**

### Typedefs

- typedef **bpmconf bpmconf\_t**
- typedef **bpmsignal bpmsignal\_t**
- typedef **bpmcalib bpmcalib\_t**
- typedef **bpmproc bpmproc\_t**
- typedef **beamconf beamconf\_t**
- typedef **bpemode bpemode\_t**
- typedef **rfmodel rfmodel\_t**

## Enumerations

- enum **bpmtype\_t** { diode, monopole, dipole }
- enum **bpmpol\_t** { horiz, vert }
- enum **bpmphase\_t** { randomised, locked }

## Functions

- EXTERN int **load\_bpmconf** (const char \*fname, **bpmconf\_t** \*\*conf, int \*num\_conf)
- EXTERN int **get\_header** (FILE \*file, double \*version, int \*num\_structs)
- EXTERN int **load\_struct** (FILE \*file, char \*\*\*arg\_list, char \*\*\*val\_list, int \*num\_args)
- EXTERN int **save\_signals** (char \*fname, **bpmsignal\_t** \*sigs, int num\_evts)
- EXTERN int **load\_signals** (char \*fname, **bpmsignal\_t** \*\*sigs)

## Variables

- EXTERN int **bpm\_verbose**

### 6.5.1 Typedef Documentation

#### 6.5.1.1 **typedef struct bpmconf bpmconf\_t**

type definition for BPM configuration

Definition at line 63 of file bpm\_interface.h.

#### 6.5.1.2 **typedef struct bpmsignal bpmsignal\_t**

type definition for BPM signals

Definition at line 64 of file bpm\_interface.h.

#### 6.5.1.3 **typedef struct bpmcalib bpmcalib\_t**

type definition for calibrations

Definition at line 65 of file bpm\_interface.h.

#### 6.5.1.4 **typedef struct bpmproc bpmproc\_t**

type definition for processed BPM signals

Definition at line 66 of file bpm\_interface.h.

#### 6.5.1.5 **typedef struct beamconf beamconf\_t**

type definition for beam configurations

Definition at line 67 of file bpm\_interface.h.

### 6.5.2 Enumeration Type Documentation

#### 6.5.2.1 enum bpmytype\_t

BPM cavity ( of better signal ) type

**Enumerator:**

- diode* diodified bpm signal or trigger pulse
- monopole* reference cavity signal ( monopole )
- dipole* position sentitive cavity signal ( dipole )

Definition at line 40 of file bpm\_interface.h.

#### 6.5.2.2 enum bpmpol\_t

BPM polarisation plane, basically a difficult way to say x or y ;)

**Enumerator:**

- horiz* Horizontal plane, or x in most cases
- vert* Vertical plane, or y in most cases

Definition at line 49 of file bpm\_interface.h.

#### 6.5.2.3 enum bpmphase\_t

BPM electronics phase lock type

**Enumerator:**

- randomised* unlocked phase
- locked* locked phase

Definition at line 57 of file bpm\_interface.h.

### 6.5.3 Function Documentation

#### 6.5.3.1 EXTERN int load\_bpmconf (const char \* *fname*, bpmconf\_t \*\* *conf*, int \* *num\_conf*)

Load a set of bpm configurations from file fname. Memory is allocated using calloc and so is the responsibility of the user to delete after use.

The configuration file lists the fields and their initial values. The first non-comment line is the header for the configuration. Hashed lines indicate comments.

Example of a bpmconf file:

```
# Header - libbpm version, number of BPMs 0.1 21
# Here are the BPM definitions themselves. Add whichever you want though the # ** fields are
required. # Everything else will be set to -DBL_MAX bpm_x9 # BPM name. Currently not
used. { bpm_idx 0 # The index in the created array **
cav_type dipole cav_polarisation horiz cav_phasetype locked cav_freq 2626 # Cavity frequency
(in MHz) cav_decaytime 3 # Decay time (microsec) cav_phase 0 cav_iqrotation 0 cav_chargesens
10 cav_possns 10 cav_tiltsens 10
```

```

rf_LOfreq 2550
digi_trigtimeoffset 50 digi_freq 100 digi_nbts 14 # Number of bits in the ADC ** digi_nsamples
256 # Number of samples in the ADC ** digi_ampnoise 5 digi_voltageoffset 8192 digi_phasenoise
3
geom_pos 0 0 40 geom_tilt 0 0 0
ref_idx 10 # Refernce index ** diode_idx 10 # Diode index ** }
# etc...

```

**Parameters:**

*fname* the filename of the configuration file to load  
*conf* the pointer to the newly created set of configurations  
*num\_conf* the number of conifgurations loaded

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 12 of file load\_bpmconf.c.

References bpm\_error(), bpm\_warning(), diode, dipole, get\_header(), horiz, load\_struct(), locked, MHz, monopole, randomised, and vert.

**6.5.3.2 EXTERN int get\_header (FILE \* *file*, double \* *version*, int \* *num\_structs*)**

Load in the header information from a configuration file. The header must have the bpm version followed by the number of entries. Comments are denoted by #

Example of the header:

```
# Header - libbpm version, number of BPMs 0.1 21
```

**Parameters:**

*file* A FILE pointer to the stream to load from  
*version* Pointer to a double that is filled with the version number  
*num\_structs* Pointer to an integer that is filled with the number of structs in the file

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 9 of file get\_header.c.

References bpm\_error().

Referenced by load\_bpmconf(), and load\_signals().

**6.5.3.3 EXTERN int load\_struct (FILE \* *file*, char \*\*\* *arg\_list*, char \*\*\* *val\_list*, int \* *num\_args*)**

Load in a structure from a file and return the arguments and the values in a list. Comments are denoted by #

Example of a structure:

```
# Describe x9 using a bpmconf struture x9
```

**Parameters:**

*file* A FILE pointer to the stream to load from  
*arg\_list* Pointer to an array of names that will hold the arguments  
*val\_list* Pointer to an array of the values for each field specified in arg\_list  
*num\_args* Pointer to an integer that will hold the number of arguments found

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 11 of file load\_struct.c.

References bpm\_error(), and MAX\_ARGS.

Referenced by load\_bpmconf().

#### 6.5.3.4 EXTERN int save\_signals (char \* *fname*, bpmsignal\_t \* *sigs*, int *num\_evt*)

Save a set of waveforms

**Parameters:**

*fname* The filename to save to  
*sigs* The bpmsignal structures to save  
*num\_evt* The number of events

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 10 of file save\_signals.c.

References bpm\_error(), and bpmsignal::ns.

#### 6.5.3.5 EXTERN int load\_signals (char \* *fname*, bpmsignal\_t \*\* *sigs*)

Load the specified number of events from the given file

**Parameters:**

*fname* The filename to load from  
*sigs* The bpmsignal structures

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 10 of file load\_signals.c.

References bpm\_error(), bpm\_warning(), and get\_header().

#### 6.5.4 Variable Documentation

##### 6.5.4.1 EXTERN int bpm\_verbose

be a bit verbose in libbpm

Definition at line 225 of file bpm\_interface.h.

Referenced by get\_t0().

## 6.6 Error/warning messages

### Files

- file **bpm\_error.c**
- file **bpm\_messages.h**  
*libbpm error/warning messages*
- file **bpm\_warning.c**

### Functions

- EXTERN void **bpm\_error** (char \*msg, char \*f, int l)
- EXTERN void **bpm\_warning** (char \*msg, char \*f, int l)

#### 6.6.1 Function Documentation

##### 6.6.1.1 EXTERN void bpm\_error (char \* msg, char \* f, int l)

Prints an error message in a standard format

#### Parameters:

*msg* the error messages, without end of line character

*f* the file position (`__FILE__`)

*l* the line in the file (`__LINE__`)

#### Returns:

void

Definition at line 8 of file bpm\_error.c.

Referenced by `_check_ddc_buffers()`, `_check_fft_buffers()`, `_expand_complex_polynomial()`, `add_amplnoise()`, `add_excitation()`, `add_mode_response()`, `add_scalar_waveform()`, `add_waveforms()`, `alloc_complex_wave_double()`, `alloc_simple_wave_double()`, `alloc_simple_wave_int()`, `ana_set_cutfn()`, `apply_filter()`, `basic_stats()`, `calibrate()`, `calibrate_simple()`, `calibrate_svd()`, `cblas_dgemv()`, `complexfft()`, `complexwf()`, `complexwf_add()`, `complexwf_add_ampnoise()`, `complexwf_add_cwtone()`, `complexwf_add_dcywave()`, `complexwf_add_noise()`, `complexwf_add_phasenoise()`, `complexwf_bias()`, `complexwf_compat()`, `complexwf_copy()`, `complexwf_copy_new()`, `complexwf_divide()`, `complexwf_getamp()`, `complexwf_getamp_new()`, `complexwf_getimag()`, `complexwf_getimag_new()`, `complexwf_getphase()`, `complexwf_getphase_new()`, `complexwf_getreal()`, `complexwf_getreal_new()`,

complexwf\_multiply(), complexwf\_print(), complexwf\_reset(), complexwf\_scale(), complexwf\_setfunction(), complexwf\_setimag(), complexwf\_setreal(), complexwf\_setvalues(), complexwf\_subset(), complexwf\_subtract(), copy\_waveform(), create\_filter(), create\_resonator\_representation(), create\_splane\_representation(), ddc\_gaussfilter(), ddc\_gaussfilter\_step(), ddc\_initialise(), ddc\_sample\_waveform(), ddc\_waveform(), digitise(), doublewf(), doublewf\_add(), doublewf\_add\_ampnoise(), doublewf\_add\_cwtone(), doublewf\_add\_dcywave(), doublewf\_basic\_stats(), doublewf\_bias(), doublewf\_cast(), doublewf\_cast\_new(), doublewf\_compat(), doublewf\_copy(), doublewf\_copy\_new(), doublewf\_derive(), doublewf\_divide(), doublewf\_getvalue(), doublewf\_integrate(), doublewf\_multiply(), doublewf\_print(), doublewf\_resample(), doublewf\_reset(), doublewf\_scale(), doublewf\_setfunction(), doublewf\_setvalues(), doublewf\_subset(), doublewf\_subtract(), downmix\_waveform(), fft\_gen\_tables(), fft\_initialise(), fft\_waveform\_double(), filter\_impulse\_response(), filter\_step\_response(), fit\_ddc(), fit\_fft(), fit\_fft\_prepare(), fit\_waveform(), gaussian\_filter\_coeffs(), generate\_bpm\_orbit(), generate\_bpmsignal(), generate\_corr\_scan(), generate\_diode(), generate\_dipole(), generate\_monopole(), generate\_mover\_scan(), get\_bpmhit(), get\_header(), get\_IQ(), get\_mode\_response(), get\_pedestal(), get\_pos(), get\_slope(), get\_t0(), gsl\_blas\_dgemv(), gsl\_block\_alloc(), gsl\_linalg bidiag\_decomp(), gsl\_linalg bidiag\_unpack(), gsl\_linalg bidiag\_unpack2(), gsl\_linalg\_SV\_decomp(), gsl\_linalg\_SV\_solve(), gsl\_matrix\_alloc(), gsl\_matrix\_column(), gsl\_matrix\_const\_column(), gsl\_matrix\_const\_row(), gsl\_matrix\_row(), gsl\_matrix\_submatrix(), gsl\_matrix\_swap\_columns(), gsl\_vector\_alloc(), gsl\_vector\_const\_subvector(), gsl\_vector\_subvector(), gsl\_vector\_swap\_elements(), handle\_saturation(), int\_to\_double\_waveform(), intwf(), intwf\_add(), intwf\_add\_ampnoise(), intwf\_add\_cwtone(), intwf\_add\_dcywave(), intwf\_basic\_stats(), intwf\_bias(), intwf\_cast(), intwf\_cast\_new(), intwf\_compat(), intwf\_copy(), intwf\_copy\_new(), intwf\_derive(), intwf\_divide(), intwf\_getvalue(), intwf\_integrate(), intwf\_multiply(), intwf\_print(), intwf\_resample(), intwf\_reset(), intwf\_scale(), intwf\_setfunction(), intwf\_setvalues(), intwf\_subset(), intwf\_subtract(), load\_bpmconf(), load\_calibration(), load\_signals(), load\_struct(), mult\_scalar\_waveform(), mult\_waveform(), normalise\_filter(), nr\_ax\_eq\_b\_LU(), nr\_fit(), nr\_four1(), nr\_gammln(), nr\_gammq(), nr\_gcf(), nr\_gser(), nr\_lmchkjac(), nr\_lmder(), nr\_lmder\_bc(), nr\_lmdif(), nr\_lmdif\_bc(), nr\_median(), nr\_realf(), nr\_seed(), nr\_select(), print\_filter(), process\_diode(), process\_dipole(), process\_waveform(), realfft(), rf\_addLO(), rf\_amplify(), rf\_amplify\_complex(), rf.mixer(), rf\_phase\_shifter(), rf\_rectify(), save\_calibration(), save\_signals(), setup\_calibration(), update\_freq\_tdecay(), wfstat\_print(), wfstat\_reset(), and zplane\_transform().

### 6.6.1.2 EXTERN void bpm\_warning (char \* msg, char \* f, int l)

Prints an warning message in a standard format

#### Parameters:

*msg* the error messages, without end of line character

*f* the file position (`__FILE__`)

*l* the line in the file (`__LINE__`)

#### Returns:

`void`

Definition at line 8 of file `bpm_warning.c`.

Referenced by `_check_ddc_buffers()`, `_check_fft_buffers()`, `basic_stats()`, `complexfft()`, `complexwf_add()`, `complexwf_delete()`, `complexwf_divide()`, `complexwf_getamp()`, `complexwf_getimag()`, `complexwf_getphase()`, `complexwf_getreal()`, `complexwf_multiply()`,

`complexwf_setimag()`, `complexwf_setreal()`, `complexwf_subtract()`, `create_filter()`, `ddc_gaussfilter_step()`, `doublewf_add()`, `doublewf_basic_stats()`, `doublewf_delete()`, `doublewf_divide()`, `doublewf_multiply()`, `doublewf_subtract()`, `generate_corr_scan()`, `generate_mover_scan()`, `get_IQ()`, `get_mode_amplitude()`, `get_pedestal()`, `get_t0()`, `handle_saturation()`, `intwf_add()`, `intwf_delete()`, `intwf_divide()`, `intwf_multiply()`, `intwf_subtract()`, `load_bpmconf()`, `load_signals()`, `nr_gcf()`, `nr_gser()`, `process_waveform()`, and `realfft()`.

## 6.7 Numerical routines

### Files

- file **bpm\_nr.h**  
*libbpm numerical helper routines*
- file **dround.c**
- file **gsl\_blas.c**
- file **gsl\_block.c**
- file **gsl\_eigen.c**
- file **gsl\_linalg.c**
- file **gsl\_matrix.c**
- file **gsl\_vector.c**
- file **nr\_checks.c**
- file **nr\_complex.c**
- file **nr\_fit.c**
- file **nr\_four1.c**
- file **nr\_gammln.c**
- file **nr\_gammq.c**
- file **nr\_gcf.c**
- file **nr\_gser.c**
- file **nr\_levmar.c**
- file **nr\_median.c**
- file **nr\_quadinterpol.c**
- file **nr\_ran1.c**
- file **nr\_rangauss.c**
- file **nr\_ranuniform.c**
- file **nr\_realf.t.c**
- file **nr\_seed.c**
- file **nr\_select.c**
- file **nr\_sinc.c**

### Data Structures

- struct **lm\_fstate**
- struct **gsl\_block\_struct**
- struct **gsl\_matrix**
- struct **\_gsl\_matrix\_view**
- struct **gsl\_vector**
- struct **\_gsl\_vector\_view**
- struct **\_gsl\_vector\_const\_view**
- struct **complex\_t**

### Defines

- #define **GCF\_ITMAX**
- #define **GCF\_FPMIN**
- #define **GCF\_EPS**
- #define **GSER\_EPS**
- #define **GSER\_ITMAX**
- #define **RAN1\_IA**
- #define **RAN1\_IM**
- #define **RAN1\_AM**
- #define **RAN1\_IQ**
- #define **RAN1\_IR**
- #define **RAN1\_NTAB**
- #define **RAN1\_NDIV**
- #define **RAN1\_EPS**
- #define **RAN1\_RNMX**
- #define **--LM\_BLOCKSZ--**
- #define **--LM\_BLOCKSZ--SQ**
- #define **LINSOLVERS\_RETAIN\_MEMORY**
- #define **--LM\_STATIC--**
- #define **FABS(x)**
- #define **CNST(x)**
- #define **\_LM\_POW**
- #define **LM\_DER\_WORKSZ(npar, nmeas)**
- #define **LM\_DIF\_WORKSZ(npar, nmeas)**
- #define **LM\_EPSILON**
- #define **LM\_ONE\_THIRD**
- #define **LM\_OPTS\_SZ**
- #define **LM\_INFO\_SZ**
- #define **LM\_INIT\_MU**
- #define **LM\_STOP\_THRESH**
- #define **LM\_DIFF\_DELTA**
- #define **NR\_FFTFORWARD**
- #define **NR\_FFTBACKWARD**
- #define **--LM\_MEDIAN3(a, b, c)**
- #define **NULL\_VECTOR**
- #define **NULL\_VECTOR\_VIEW**
- #define **NULL\_MATRIX**
- #define **NULL\_MATRIX\_VIEW**
- #define **GSL\_DBL\_EPSILON**
- #define **OFFSET(N, incX)**
- #define **GSL\_MIN(a, b)**

### Typedefs

- typedef enum **CBLAS\_TRANSPOSE** **CBLAS\_TRANSPOSE\_t**
- typedef **gsl\_block\_struct gsl\_block**
- typedef **\_gsl\_matrix\_view gsl\_matrix\_view**
- typedef **\_gsl\_vector\_view gsl\_vector\_view**
- typedef **const \_gsl\_vector\_const\_view gsl\_vector\_const\_view**

## Enumerations

- enum **CBLAS\_TRANSPOSE** { **CblasNoTrans**, **CblasTrans**, **CblasConjTrans** }
- enum **CBLAS\_ORDER** { **CblasRowMajor**, **CblasColMajor** }

## Functions

- EXTERN double **nr\_gammln** (double xx)
- EXTERN double **nr\_gammq** (double a, double x)
- EXTERN int **nr\_gcf** (double \*gammcf, double a, double x, double \*gln)
- EXTERN int **nr\_gser** (double \*gamser, double a, double x, double \*gln)
- EXTERN int **nr\_fit** (double \*x, double y[], int ndata, double sig[], int mwt, double \*a, double \*b, double \*siga, double \*sigb, double \*chi2, double \*q)
- EXTERN int **nr\_is\_pow2** (unsigned long n)
- EXTERN int **nr\_four1** (double data[], unsigned long nn, int isign)
- EXTERN int **nr\_realf1** (double data[], unsigned long n, int isign)
- EXTERN double **nr\_ran1** (long \*idum)
- EXTERN int **nr\_seed** (long seed)
- EXTERN double **nr\_ranuniform** (double lower, double upper)
- EXTERN double **nr\_rangauss** (double mean, double std\_dev)
- EXTERN int **nr\_lmdes** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), void(\*jacf)(double \*p, double \*j, int m, int n, void \*adata), double \*p, double \*x, int m, int n, int itmax, double \*opts, double \*info, double \*work, double \*covar, void \*adata)
- EXTERN int **nr\_lmder** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), void(\*jacf)(double \*p, double \*j, int m, int n, void \*adata), double \*p, double \*x, int m, int n, int itmax, double \*opts, double \*info, double \*work, double \*covar, void \*adata)
- EXTERN int **nr\_lmder\_bc** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), void(\*jacf)(double \*p, double \*j, int m, int n, void \*adata), double \*p, double \*x, int m, int n, double \*lb, double \*ub, int itmax, double \*opts, double \*info, double \*work, double \*covar, void \*adata)
- EXTERN int **nr\_lmder\_bc** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), double \*p, double \*x, int m, int n, double \*lb, double \*ub, int itmax, double \*opts, double \*info, double \*work, double \*covar, void \*adata)
- EXTERN void **nr\_lmchkjac** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), void(\*jacf)(double \*p, double \*j, int m, int n, void \*adata), double \*p, int m, int n, void \*adata, double \*err)
- EXTERN int **nr\_lmcovar** (double \*JtJ, double \*C, double sumsq, int m, int n)
- EXTERN int **nr\_ax\_eq\_b\_LU** (double \*A, double \*B, double \*x, int n)
- EXTERN void **nr\_trans\_mat\_mat\_mult** (double \*a, double \*b, int n, int m)
- EXTERN void **nr\_fdif\_forw\_jac\_approx** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), double \*p, double \*hx, double \*hxx, double delta, double \*jac, int m, int n, void \*adata)
- EXTERN void **nr\_fdif\_cent\_jac\_approx** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), double \*p, double \*hxm, double \*hxp, double delta, double \*jac, int m, int n, void \*adata)
- EXTERN double **nr\_median** (int n, double \*arr)
- EXTERN double **nr\_select** (int k, int n, double \*org\_arr)
- EXTERN **gsl\_matrix \* gsl\_matrix\_calloc** (const size\_t n1, const size\_t n2)
- EXTERN **\_gsl\_vector\_view gsl\_matrix\_column** (**gsl\_matrix** \*m, const size\_t i)
- EXTERN **\_gsl\_matrix\_view gsl\_matrix\_submatrix** (**gsl\_matrix** \*m, const size\_t i, const size\_t j, const size\_t n1, const size\_t n2)

- EXTERN double `gsl_matrix_get` (const `gsl_matrix` \*m, const `size_t` i, const `size_t` j)
- EXTERN void `gsl_matrix_set` (`gsl_matrix` \*m, const `size_t` i, const `size_t` j, const double x)
- EXTERN int `gsl_matrix_swap_columns` (`gsl_matrix` \*m, const `size_t` i, const `size_t` j)
- EXTERN `gsl_matrix` \* `gsl_matrix_alloc` (const `size_t` n1, const `size_t` n2)
- EXTERN `_gsl_vector_const_view gsl_matrix_const_row` (const `gsl_matrix` \*m, const `size_t` i)
- EXTERN `_gsl_vector_view gsl_matrix_row` (`gsl_matrix` \*m, const `size_t` i)
- EXTERN `_gsl_vector_const_view gsl_matrix_const_column` (const `gsl_matrix` \*m, const `size_t` j)
- EXTERN void `gsl_matrix_set_identity` (`gsl_matrix` \*m)
- EXTERN `gsl_vector` \* `gsl_vector_calloc` (const `size_t` n)
- EXTERN `_gsl_vector_view gsl_vector_subvector` (`gsl_vector` \*v, `size_t` offset, `size_t` n)
- EXTERN double `gsl_vector_get` (const `gsl_vector` \*v, const `size_t` i)
- EXTERN void `gsl_vector_set` (`gsl_vector` \*v, const `size_t` i, double x)
- EXTERN int `gsl_vector_swap_elements` (`gsl_vector` \*v, const `size_t` i, const `size_t` j)
- EXTERN `_gsl_vector_const_view gsl_vector_const_subvector` (const `gsl_vector` \*v, `size_t` i, `size_t` n)
- EXTERN void `gsl_vector_free` (`gsl_vector` \*v)
- EXTERN int `gsl_linalg_SV_solve` (const `gsl_matrix` \*U, const `gsl_matrix` \*Q, const `gsl_vector` \*S, const `gsl_vector` \*b, `gsl_vector` \*x)
- EXTERN int `gsl_linalg bidiag_unpack` (const `gsl_matrix` \*A, const `gsl_vector` \*tau\_U, `gsl_matrix` \*U, const `gsl_vector` \*tau\_V, `gsl_matrix` \*V, `gsl_vector` \*diag, `gsl_vector` \*superdiag)
- EXTERN int `gsl_linalg_householder_hm` (double tau, const `gsl_vector` \*v, `gsl_matrix` \*A)
- EXTERN int `gsl_linalg_bidiag_unpack2` (`gsl_matrix` \*A, `gsl_vector` \*tau\_U, `gsl_vector` \*tau\_V, `gsl_matrix` \*V)
- EXTERN int `gsl_linalg_householder_hm1` (double tau, `gsl_matrix` \*A)
- EXTERN void `create_givens` (const double a, const double b, double \*c, double \*s)
- EXTERN double `gsl_linalg_householder_transform` (`gsl_vector` \*v)
- EXTERN int `gsl_linalg_householder_mh` (double tau, const `gsl_vector` \*v, `gsl_matrix` \*A)
- EXTERN void `chop_small_elements` (`gsl_vector` \*d, `gsl_vector` \*f)
- EXTERN void `qrstep` (`gsl_vector` \*d, `gsl_vector` \*f, `gsl_matrix` \*U, `gsl_matrix` \*V)
- EXTERN double `trailing_eigenvalue` (const `gsl_vector` \*d, const `gsl_vector` \*f)
- EXTERN void `create_schur` (double d0, double f0, double d1, double \*c, double \*s)
- EXTERN void `svd2` (`gsl_vector` \*d, `gsl_vector` \*f, `gsl_matrix` \*U, `gsl_matrix` \*V)
- EXTERN void `chase_out_intermediate_zero` (`gsl_vector` \*d, `gsl_vector` \*f, `gsl_matrix` \*U, `size_t` k0)
- EXTERN void `chase_out_trailing_zero` (`gsl_vector` \*d, `gsl_vector` \*f, `gsl_matrix` \*V)
- EXTERN int `gsl_isnan` (const double x)
- EXTERN double `gsl_blas_dnrm2` (const `gsl_vector` \*X)
- EXTERN double `cblas_dnrm2` (const int N, const double \*X, const int incX)
- EXTERN void `gsl_blas_dscal` (double alpha, `gsl_vector` \*X)
- EXTERN void `cblas_dscal` (const int N, const double alpha, double \*X, const int incX)

- EXTERN void **cblas\_dgemv** (const enum **CBLAS\_ORDER** order, const enum **CBLAS\_TRANSPOSE** TransA, const int M, const int N, const double alpha, const double \*A, const int lda, const double \*X, const int incX, const double beta, double \*Y, const int incY)
- EXTERN **gsl\_block** \* **gsl\_block\_alloc** (const size\_t n)
- EXTERN void **gsl\_block\_free** (**gsl\_block** \*b)
- EXTERN **complex\_t** **complex** (double re, double im)
- EXTERN double **c\_real** (**complex\_t** z)
- EXTERN double **c\_imag** (**complex\_t** z)
- EXTERN **complex\_t** **c\_conj** (**complex\_t** z)
- EXTERN **complex\_t** **c\_neg** (**complex\_t** z)
- EXTERN **complex\_t** **c\_sum** (**complex\_t** z1, **complex\_t** z2)
- EXTERN **complex\_t** **c\_diff** (**complex\_t** z1, **complex\_t** z2)
- EXTERN **complex\_t** **c\_mult** (**complex\_t** z1, **complex\_t** z2)
- EXTERN **complex\_t** **c\_div** (**complex\_t** z1, **complex\_t** z2)
- EXTERN **complex\_t** **c\_scale** (double r, **complex\_t** z)
- EXTERN **complex\_t** **c\_sqr** (**complex\_t** z)
- EXTERN **complex\_t** **c\_sqrt** (**complex\_t** z)
- EXTERN double **c\_norm2** (**complex\_t** z)
- EXTERN double **c\_abs** (**complex\_t** z)
- EXTERN double **c\_arg** (**complex\_t** z)
- EXTERN **complex\_t** **c\_exp** (**complex\_t** z)
- EXTERN int **c\_isequal** (**complex\_t** z1, **complex\_t** z2)
- EXTERN double **nr\_quadinterpol** (double x, double x1, double x2, double x3, double y1, double y2, double y3)
- EXTERN double **sinc** (double x)
- EXTERN double **lanczos** (double x, int a)
- EXTERN double **dround** (double x)

## Variables

- EXTERN long **bpm\_rseed**

### 6.7.1 Define Documentation

#### 6.7.1.1 #define \_\_LM\_BLOCKSZ\_\_

Block size for cache-friendly matrix-matrix multiply. It should be such that `__BLOCKSZ__^2*sizeof(LM_REAL)` is smaller than the CPU (L1) data cache size. Notice that a value of 32 when `LM_REAL=double` assumes an 8Kb L1 data cache ( $32*32*8=8K$ ). This is a conservative choice since newer Pentium 4s have a L1 data cache of size 16K, capable of holding up to 45x45 double blocks.

Definition at line 55 of file bpm\_nr.h.

Referenced by `nr_trans_mat_mat_mult()`.

#### 6.7.1.2 #define LM\_DER\_WORKSZ(npar, nmeas)

Work array size for LM with & without jacobian, should be multiplied by `sizeof(double)` or `sizeof(float)` to be converted to bytes

Definition at line 73 of file bpm\_nr.h.

Referenced by `nr_lmder()`, and `nr_lmder_bc()`.

**6.7.1.3 #define LM\_DIF\_WORKSZ(npar, nmeas)**

see LM\_DER\_WORKSZ

Definition at line 75 of file bpm\_nr.h.

Referenced by nr\_lmdif().

**6.7.1.4 #define NR\_FFTFORWARD**

Perform forward FFT in nr\_four

Definition at line 86 of file bpm\_nr.h.

**6.7.1.5 #define NR\_FFTBACKWARD**

Perform backward FFT in nr\_four

Definition at line 87 of file bpm\_nr.h.

**6.7.1.6 #define \_\_LM\_MEDIAN3(a, b, c)**

find the median of 3 numbers

Definition at line 90 of file bpm\_nr.h.

**6.7.2 Function Documentation****6.7.2.1 EXTERN double nr\_gammln (double *xx*)**

Calculates the logarithm of the gamma function  $\ln[\gamma(x)]$ . NR C6.1, p 214 supposed to be correct to double precision

**Parameters:**

*xx* the argument

**Returns:**

the value of  $\ln[\gamma(x)]$

Definition at line 16 of file nr\_gammln.c.

References bpm\_error(), and nr\_is\_int().

Referenced by nr\_gcf(), and nr\_gser().

**6.7.2.2 EXTERN double nr\_gammq (double *a*, double *x*)**

Returns the incomplete gamma function. From numerical recipes, C6.2, p218

**Returns:**

-DBL\_MAX upon failure

Definition at line 14 of file nr\_gammq.c.

References bpm\_error(), nr\_gcf(), and nr\_gser().

Referenced by nr\_fit().

**6.7.2.3 EXTERN int nr\_gcf (double \* gammcf, double a, double x, double \* gln)**

Returns the incomplete gamma function NR C6.2, p219

Definition at line 11 of file nr\_gcf.c.

References bpm\_error(), bpm\_warning(), GCF\_EPS, GCF\_FPMIN, GCF\_ITMAX, and nr\_gammln().

Referenced by nr\_gammq().

**6.7.2.4 EXTERN int nr\_gser (double \* gamser, double a, double x, double \* gln)**

Returns incomplete gamma function. NR 6.2, 218

Definition at line 11 of file nr\_gser.c.

References bpm\_error(), bpm\_warning(), GSER\_EPS, GSER\_ITMAX, and nr\_gammln().

Referenced by nr\_gammq().

**6.7.2.5 EXTERN int nr\_fit (double \* x, double y[], int ndata, double sig[], int mwt, double \* a, double \* b, double \* siga, double \* sigb, double \* chi2, double \* q)**

Fit data to a straight line. Nicked from numerical recipes, C15.2, p665 See: <http://www.library.cornell.edu/nr/cbookcpdf.html>

**Parameters:**

*x* array with x values

*y* array with corresponding y values

*ndata* number of datapoints

*sig* array with errors on y datapoints

*mwt* used weighted (so including errors on datapoints ?)

*a* fitted slope

*b* fitted intercept

*siga* error on fitted slope

*sigb* error on fitted intercept

*chi2* chi2 of fit

*q* quality factor of fit

**Returns:**

BPM\_FAILURE upon failure, BPM\_SUCCESS upon success

Definition at line 27 of file nr\_fit.c.

References bpm\_error(), and nr\_gammq().

Referenced by calibrate(), and get\_t0().

**6.7.2.6 EXTERN int nr\_is\_pow2 (unsigned long n)**

Checks whether the input argument is an integer power of 2, like 256, 1024 etc...

**Parameters:**

*n* given unsigend long argument for which to check this

**Returns:**

FALSE if not a power of 2. The routine returns the precise power ( $> 1$ ) if the integer is indeed a power of 2

Definition at line 39 of file nr\_checks.c.

Referenced by nr\_four1(), and nr\_realf().

**6.7.2.7 EXTERN int nr\_four1 (double *data*[], unsigned long *nn*, int *isign*)**

Replaces *data*[1..2\**nn*] by its discrete Fourier transform, if *isign* is input as 1, or replaces *data*[1..2\**nn*] by *nn* times its inverse discrete Fourier transform if *isign* is input as -1.

*data* is a complex arry of length *nn*, or equivalently a real array of length 2\**nn*. *nn* MUST !!! be an integer power of 2, this is not checked for...

BM. 15.08.2005... added this check ;-))

Perform an FFT, NR S12.2 pg507 See: <http://www.library.cornell.edu/nr/cbookcpdf.html>

**Parameters:**

*data* array with data

*nn* number of data points, note that the array length has to be at least twice this number

*isign* sign of transform

**Returns:**

BPM\_FAILURE upon failure, BPM\_SUCCESS upon success

Definition at line 32 of file nr\_four1.c.

References bpm\_error(), and nr\_is\_pow2().

Referenced by fft\_waveform\_double(), and nr\_realf().

**6.7.2.8 EXTERN int nr\_realf (double *data*[], unsigned long *n*, int *isign*)**

Calculates the Fourier transform on a set of *n* real valued datapoints replaces this data (array *data*[1..*n*] by the positive frequency half of its complex Fourier transform. The real valued first and last components of the complex tranform are returned as elements *data*[1] and *data*[2] respectively, *n* MUST be a power of 2. This routines calculates the inverse transform of a complex data array if it is the transform of real data, result in this case must be multiplied with  $2/n$

BM. 15.08.2006: added the  $2^n$  check on *n* Compute the FFT of a real function. NR 12.3 pg513

**Parameters:**

*data* the array with the data, which gets replaced by fft

*n* length of the data, must be power of 2

*isign* sign of the transform

**Returns:**

BPM\_FAILURE upon failure, BPM\_SUCCESS upon success

Definition at line 27 of file nr\_realf.c.

References bpm\_error(), nr\_four1(), and nr\_is\_pow2().

#### 6.7.2.9 EXTERN double nr\_ran1 (long \* *idum*)

Random number generator as nicked from numerical recipes, c7.1, p280

##### Parameters:

*idum* random seed, note that the global seed is set by bpm\_rseed

##### Returns:

random number between 0 and 1

Definition at line 13 of file nr\_ran1.c.

References RAN1\_AM, RAN1\_IA, RAN1\_IM, RAN1\_IQ, RAN1\_IR, RAN1\_NDIV, RAN1\_NTAB, and RAN1\_RNMX.

Referenced by nr\_rangauss(), and nr\_ranuniform().

#### 6.7.2.10 EXTERN int nr\_seed (long *seed*)

Set the random seed 'idum' to enable other random functions to work

##### Parameters:

*seed* a random seed

##### Returns:

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 19 of file nr\_seed.c.

References bpm\_error(), and bpm\_rseed.

#### 6.7.2.11 EXTERN double nr\_ranuniform (double *lower*, double *upper*)

Sample from a uniform distribution between (and excluding) the upper and lower values.

##### Parameters:

*lower* the lower range for the generation

*upper* the upper range for the generation

##### Returns:

the value of the uniform deviate, returns -DBL\_MAX if the seed was not set correctly before

Definition at line 18 of file nr\_ranuniform.c.

References bpm\_rseed, and nr\_ran1().

Referenced by add\_amplnoise(), complexwf\_add\_noise(), and rf\_addLO().

**6.7.2.12 EXTERN double nr\_rangauss (double *mean*, double *std\_dev*)**

Sample a given Gaussian distribution using ran1 as the source of the uniform deviate between 0 and 1. Nicked from numerical recipes, C7.2, p289

**Parameters:**

*mean* the mean of the gaussian

*std\_dev* the standard deviation of the gaussian

**Returns:**

a gaussian deviate, returns -DBL\_MAX if the random seed is not set properly before

Definition at line 19 of file nr\_rangauss.c.

References bpm\_rseed, and nr\_ran1().

Referenced by add\_amplnoise(), complexwf\_add\_ampnoise(), complexwf\_add\_cwtone(), complexwf\_add\_dcywave(), complexwf\_add\_noise(), complexwf\_add\_phasenoise(), digitise(), doublewf\_add\_ampnoise(), doublewf\_add\_cwtone(), doublewf\_add\_dcywave(), intwf\_add\_ampnoise(), intwf\_add\_cwtone(), and intwf\_add\_dcywave().

**6.7.2.13 EXTERN double nr\_median (int *n*, double \* *arr*)**

Find the median value of the given array. Basically a wrapper for nr\_select

**Returns:**

The value of the median element

Definition at line 13 of file nr\_median.c.

References bpm\_error(), and nr\_select().

**6.7.2.14 EXTERN double nr\_select (int *k*, int *n*, double \* *org\_arr*)**

Find the kth largest element of the array after sorting. Nicked from numerical recipes, C8.5, p342  
See: <http://www.library.cornell.edu/nr/cbookcpdf.html>

**Returns:**

The value of the median element

Definition at line 14 of file nr\_select.c.

References bpm\_error().

Referenced by nr\_median().

**6.7.2.15 EXTERN \_gsl\_vector\_view gsl\_matrix\_column (gsl\_matrix \* *m*, const size\_t *j*)**

Retrieve a column of a matrix

**Parameters:**

*m* The matrix

*j* index of the column

**Returns:**

BPM\_SUCCESS if everything was OK, BPM\_FAILURE if not

Definition at line 90 of file gsl\_matrix.c.

References `gsl_vector::block`, `gsl_matrix::block`, `bpm_error()`, `gsl_vector::data`, `gsl_matrix::data`, `NULL_VECTOR`, `NULL_VECTOR_VIEW`, `gsl_vector::owner`, `gsl_vector::size`, `gsl_matrix::size1`, `gsl_matrix::size2`, `gsl_vector::stride`, `gsl_matrix::tda`, and `_gsl_vector_view::vector`.

Referenced by `chase_out_intermediate_zero()`, `chase_out_trailing_zero()`, `gsl_linalg_bidiag_decomp()`, `gsl_linalg_householder_hm()`, `gsl_linalg_householder_hm1()`, `gsl_linalg_SV_decomp()`, and `qrstep()`.

#### 6.7.2.16 EXTERN `_gsl_matrix_view gsl_matrix_submatrix (gsl_matrix * m, const size_t i, const size_t j, const size_t n1, const size_t n2)`

Retrieve a submatrix of the given matrix

Definition at line 152 of file gsl\_matrix.c.

References `gsl_matrix::block`, `bpm_error()`, `gsl_matrix::data`, `_gsl_matrix_view::matrix`, `NULL_MATRIX`, `NULL_MATRIX_VIEW`, `gsl_matrix::owner`, `gsl_matrix::size1`, `gsl_matrix::size2`, and `gsl_matrix::tda`.

Referenced by `gsl_linalg_bidiag_decomp()`, `gsl_linalg_bidiag_unpack()`, `gsl_linalg_bidiag_unpack2()`, `gsl_linalg_householder_hm()`, `gsl_linalg_householder_hm1()`, `gsl_linalg_householder_mh()`, and `gsl_linalg_SV_decomp()`.

#### 6.7.2.17 EXTERN double `gsl_matrix_get (const gsl_matrix * m, const size_t i, const size_t j)`

Get the matrix value associated with the given row and column

**Parameters:**

*m* The matrix

*i* The row number

*j* The column number

**Returns:**

The value of the matrix element

Definition at line 124 of file gsl\_matrix.c.

References `gsl_matrix::data`, and `gsl_matrix::tda`.

Referenced by `chase_out_intermediate_zero()`, `chase_out_trailing_zero()`, `gsl_linalg_bidiag_unpack()`, `gsl_linalg_bidiag_unpack2()`, `gsl_linalg_householder_hm()`, `gsl_linalg_householder_hm1()`, `gsl_linalg_householder_mh()`, `gsl_linalg_SV_decomp()`, `qrstep()`, and `svd2()`.

**6.7.2.18 EXTERN void gsl\_matrix\_set (gsl\_matrix \* *m*, const size\_t *i*, const size\_t *j*, const double *x*)**

Set the matrix value associated with the given row and column

**Parameters:**

- m* The matrix
- i* The row number
- j* The column number
- x* the value to set

Definition at line 141 of file `gsl_matrix.c`.

References `gsl_matrix::data`, and `gsl_matrix::tda`.

Referenced by `ana_get_svd_coeff()`, `chase_out_intermediate_zero()`, `chase_out_trailing_zero()`, `gsl_linalg_householder_hm()`, `gsl_linalg_householder_hm1()`, `gsl_linalg_householder_mh()`, `gsl_linalg_SV_decomp()`, `qrstep()`, and `svd2()`.

**6.7.2.19 EXTERN int gsl\_matrix\_swap\_columns (gsl\_matrix \* *m*, const size\_t *i*, const size\_t *j*)**

Swap two matrix columns

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**Parameters:**

- m* The matrix
- i* index of column one
- j* index of column two

**Returns:**

`BPM_SUCCESS` if everything was OK, `BPM_FAILURE` if not

Definition at line 35 of file `gsl_matrix.c`.

References `bpm_error()`, `gsl_matrix::data`, `gsl_matrix::size1`, `gsl_matrix::size2`, and `gsl_matrix::tda`.

Referenced by `gsl_linalg_SV_decomp()`, and `svd2()`.

**6.7.2.20 EXTERN `_gsl_vector_view` `gsl_vector_subvector` (`gsl_vector * v, size_t offset, size_t n`)**

Definition at line 8 of file `gsl_vector.c`.

References `gsl_vector::block`, `bpm_error()`, `gsl_vector::data`, `NULL_VECTOR`, `NULL_VECTOR_VIEW`, `gsl_vector::owner`, `gsl_vector::size`, `gsl_vector::stride`, and `_gsl_vector_view::vector`.

Referenced by `gsl_linalg_bidiag_decomp()`, `gsl_linalg_householder_transform()`, and `gsl_linalg_SV_decomp()`.

**6.7.2.21 EXTERN double `gsl_vector_get` (`const gsl_vector * v, const size_t i`)**

Definition at line 61 of file `gsl_vector.c`.

References `gsl_vector::data`, and `gsl_vector::stride`.

Referenced by `ana_get_svd_coeff()`, `chase_out_intermediate_zero()`, `chase_out_trailing_zero()`, `chop_small_elements()`, `gsl_linalg_bidiag_unpack()`, `gsl_linalg_bidiag_unpack2()`, `gsl_linalg_householder_hm()`, `gsl_linalg_householder_mh()`, `gsl_linalg_householder_transform()`, `gsl_linalg_SV_decomp()`, `gsl_linalg_SV_solve()`, `qrstep()`, `svd2()`, and `trailing_eigenvalue()`.

**6.7.2.22 EXTERN void `gsl_vector_set` (`gsl_vector * v, const size_t i, double x`)**

Definition at line 70 of file `gsl_vector.c`.

References `gsl_vector::data`, and `gsl_vector::stride`.

Referenced by `ana_get_svd_coeff()`, `chase_out_intermediate_zero()`, `chase_out_trailing_zero()`, `chop_small_elements()`, `gsl_linalg_bidiag_decomp()`, `gsl_linalg_bidiag_unpack()`, `gsl_linalg_bidiag_unpack2()`, `gsl_linalg_householder_transform()`, `gsl_linalg_SV_decomp()`, `gsl_linalg_SV_solve()`, `qrstep()`, and `svd2()`.

**6.7.2.23 EXTERN int `gsl_linalg_householder_hm` (`double tau, const gsl_vector * v, gsl_matrix * A`)**

Definition at line 8 of file `gsl_linalg.c`.

References `gsl_matrix_column()`, `gsl_matrix_get()`, `gsl_matrix_set()`, `gsl_matrix_submatrix()`, `gsl_vector_const_subvector()`, `gsl_vector_get()`, `_gsl_matrix_view::matrix`, `gsl_vector::size`, `gsl_matrix::size1`, `gsl_matrix::size2`, `_gsl_vector_view::vector`, and `_gsl_vector_const_view::vector`.

Referenced by `gsl_linalg_bidiag_decomp()`, `gsl_linalg_bidiag_unpack()`, and `gsl_linalg_bidiag_unpack2()`.

**6.7.2.24 EXTERN int `gsl_linalg_householder_hm1` (`double tau, gsl_matrix * A`)**

Definition at line 96 of file `gsl_linalg.c`.

References `gsl_blas_dscal()`, `gsl_matrix_column()`, `gsl_matrix_get()`, `gsl_matrix_set()`, `gsl_matrix_submatrix()`, `_gsl_matrix_view::matrix`, `gsl_matrix::size1`, `gsl_matrix::size2`, and `_gsl_vector_view::vector`.

Referenced by `gsl_linalg_bidiag_unpack2()`.

**6.7.2.25 EXTERN double gsl\_linalg\_householder\_transform (gsl\_vector \* v)**

Definition at line 285 of file gsl\_linalg.c.

References `gsl_blas_dnrm2()`, `gsl_blas_dscal()`, `gsl_vector_get()`, `gsl_vector_set()`, `gsl_vector_subvector()`, `gsl_vector::size`, and `_gsl_vector_view::vector`.

Referenced by `gsl_linalg_bidiag_decomp()`.

**6.7.2.26 EXTERN int gsl\_linalg\_householder\_mh (double tau, const gsl\_vector \* v, gsl\_matrix \* A)**

Definition at line 322 of file gsl\_linalg.c.

References `gsl_matrix_get()`, `gsl_matrix_row()`, `gsl_matrix_set()`, `gsl_matrix_submatrix()`, `gsl_vector_const_subvector()`, `gsl_vector_get()`, `_gsl_matrix_view::matrix`, `gsl_vector::size`, `gsl_matrix::size1`, `gsl_matrix::size2`, `_gsl_vector_view::vector`, and `_gsl_vector_const_view::vector`.

Referenced by `gsl_linalg_bidiag_decomp()`.

**6.7.2.27 EXTERN double gsl\_blas\_dnrm2 (const gsl\_vector \* X)**

Definition at line 8 of file gsl\_blas.c.

References `cblas_dnrm2()`, `gsl_vector::data`, `gsl_vector::size`, and `gsl_vector::stride`.

Referenced by `gsl_linalg_householder_transform()`, and `gsl_linalg_SV_decomp()`.

**6.7.2.28 EXTERN gsl\_block\* gsl\_block\_alloc (const size\_t n)**

Definition at line 8 of file gsl\_block.c.

References `bpm_error()`, `gsl_block_struct::data`, and `gsl_block_struct::size`.

Referenced by `gsl_matrix_alloc()`, and `gsl_vector_alloc()`.

**6.7.2.29 EXTERN double nr\_quadinterpol (double x, double x1, double x2, double x3, double y1, double y2, double y3)**

Parabolic (quadratic) interpolation routine, give 3 points (x1,y1), (x2,y2) and (x3,y3) and a value x which needs to be interpolated. The function returns y, which is the value of a parabola at point x defined by the 3 points given

Definition at line 8 of file nr\_quadinterpol.c.

Referenced by `doublewf_getvalue()`.

**6.7.2.30 EXTERN double sinc (double x)**

The normalised `sinc(x)` function

Definition at line 8 of file nr\_sinc.c.

Referenced by `doublewf_getvalue()`, and `lanczos()`.

**6.7.2.31 EXTERN double lanczos (double x, int a)**

The Lanczos kernel

Definition at line 13 of file nr\_sinc.c.

References sinc().

Referenced by doublewf\_getvalue().

#### 6.7.2.32 EXTERN double dround (double $x$ )

Rounds a value to nearest integers, voids the need for -std=c99 in the compilation

Definition at line 6 of file dround.c.

Referenced by gaussian\_filter\_coeffs(), intwf\_add\_ampnoise(), intwf\_add\_cwtone(), intwf\_add\_dcywave(), intwf\_cast(), intwf\_cast\_new(), intwf\_derive(), intwf\_getvalue(), intwf\_integrate(), and intwf\_resample().

## 6.8 BPM signal processing

### Files

- file **add\_scalar\_waveform.c**
  - file **basic\_stats.c**
  - file **bpm\_process.h**
- libbpm main processing routines*
- file **copy\_waveform.c**
  - file **ddc\_gaussfilter.c**
  - file **ddc\_gaussfilter\_step.c**
  - file **ddc\_sample\_waveform.c**
  - file **ddc\_waveform.c**
  - file **downmix\_waveform.c**
  - file **fft\_waveform.c**
  - file **fit\_ddc.c**
  - file **fit\_diodepulse.c**
  - file **fit\_fft.c**
  - file **fit\_waveform.c**
  - file **freq\_to\_sample.c**
  - file **get\_IQ.c**
  - file **get\_pedestal.c**
  - file **get\_pos.c**
  - file **get\_slope.c**
  - file **get\_t0.c**
  - file **handle\_saturation.c**
  - file **int\_to\_double\_waveform.c**
  - file **mult\_scalar\_waveform.c**
  - file **mult\_waveform.c**
  - file **process\_diode.c**
  - file **process\_dipole.c**
  - file **process\_monopole.c**
  - file **process\_waveform.c**
  - file **sample\_to\_freq.c**
  - file **sample\_to\_time.c**
  - file **time\_to\_sample.c**

**Defines**

- #define PROC\_DEFAULT
- #define PROC\_DO\_FFT
- #define PROC\_DO\_FIT
- #define PROC\_DO\_DDC
- #define PROC\_DDC\_CALIBFREQ
- #define PROC\_DDC\_CALIBDECAY
- #define PROC\_DDC\_FITFREQ
- #define PROC\_DDC\_FITTDECAY
- #define PROC\_DDC\_FFTFREQ
- #define PROC\_DDC\_FFTTDECAY
- #define PROC\_DDC\_STOREFULL
- #define PROC\_FIT\_DDC

**Functions**

- EXTERN int process\_diode (bpmconf\_t \*, bpmsignal\_t \*, bpmproc\_t \*)
- EXTERN int process\_waveform (enum bpmtype\_t type, bpmconf\_t \*bpm, bpmcalib\_t \*cal, bpmsignal\_t \*sig, bpmproc\_t \*proc, bpmproc\_t \*trig, unsigned int mode)
- EXTERN int process\_monopole (bpmconf\_t \*bpm, bpmcalib\_t \*cal, bpmsignal\_t \*sig, bpmproc\_t \*proc, bpmproc\_t \*trig, unsigned int mode)
- EXTERN int process\_dipole (bpmconf\_t \*bpm, bpmcalib\_t \*cal, bpmsignal\_t \*sig, bpmproc\_t \*proc, bpmproc\_t \*trig, bpmproc\_t \*ref, unsigned int mode)
- EXTERN int fit\_waveform (int \*wf, int ns, double t0, double fs, double i\_freq, double i\_tdecay, double i\_amp, double i\_phase, double \*freq, double \*tdecay, double \*amp, double \*phase)
- EXTERN int fit\_diodepulse (int \*wf, int ns, double fs, double \*t0)
- EXTERN int fit\_ddc (double \*ddc, int ns, double \*tdecay)
- EXTERN int fit\_fft\_prepare (double \*\*fft, int ns, double fs, int \*n1, int \*n2, double \*amp, double \*freq, double \*fwhm)
- EXTERN int fit\_fft (double \*\*fft, int ns, double fs, double \*freq, double \*tdecay, double \*A, double \*C)
- EXTERN int fft\_waveform (int \*wf, int ns, double \*\*fft)
- EXTERN int fft\_waveform\_double (double \*wf, int ns, double \*\*fft)
- EXTERN int handle\_saturation (int \*wf, int ns, int imax, int nbts, int threshold, int \*iunsat)
- EXTERN int downmix\_waveform (double \*wf, int ns, double fs, double freq, double t0, double \*\*out)
- EXTERN int ddc\_gaussfilter\_step (double \*\*ddc, int ns, double fs, int istart, int istop, double tfilt, double filtBW, double \*out)
- EXTERN int ddc\_gaussfilter (double \*\*ddc, int ns, double fs, double filtBW, double epsFilt, double \*\*out)
- EXTERN int ddc\_waveform (int \*wf, int ns, int nbts, double fs, double t0, double freq, double tdecay, double filtBW, double epsFilt, double \*\*out)
- EXTERN int ddc\_sample\_waveform (int \*wf, int ns, int nbts, double fs, double t0, double t0Offset, double freq, double tdecay, double filtBW, double epsFilt, double \*amp, double \*phase)
- EXTERN int get\_pedestal (int \*wf, int ns, int range, double \*offset, double \*rms)

- EXTERN int **basic\_stats** (int \*wf, int ns, int range, int nbits, double \*offset, double \*rms, int \*max, int \*min, int \*unsat\_sample)
- EXTERN int **int\_to\_double\_waveform** (double \*wf\_double, int \*wf\_int, int ns)
- EXTERN int **copy\_waveform** (double \*wf\_src, double \*wf\_dst, int ns)
- EXTERN int **add\_scalar\_waveform** (double \*wf, int ns, double add)
- EXTERN int **mult\_scalar\_waveform** (double \*wf, int ns, double mult)
- EXTERN int **mult\_waveform** (double \*wf1, double \*wf2, int ns)
- EXTERN int **get\_t0** (int \*wf, int ns, double fs, double \*t0)
- EXTERN int **get\_IQ** (double amp, double phase, double refamp, double refphase, double \*Q, double \*I)
- EXTERN int **get\_pos** (double Q, double I, double IQphase, double posscale, double \*pos)
- EXTERN int **get\_slope** (double Q, double I, double IQphase, double slopescale, double \*slope)
- EXTERN int **time\_to\_sample** (double fs, int ns, double t, int \*iS)
- EXTERN int **sample\_to\_time** (double fs, int ns, int iS, double \*t)
- EXTERN int **freq\_to\_sample** (double fs, int ns, double f, int \*iS)
- EXTERN int **sample\_to\_freq** (double fs, int ns, int iS, double \*f)

### 6.8.1 Function Documentation

#### 6.8.1.1 EXTERN int process\_diode (bpmconf\_t \* bpm, bpmsignal\_t \* sig, bpmproc\_t \* proc)

This routine processes a diode pulse, which should be found in the signal structure. It fills the proc structure with the t0.

##### Parameters:

*bpm* The bpm configuration structure  
*sig* The bpm signal  
*proc* The processed waveform structure

##### Returns:

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 19 of file process\_diode.c.

References `bpm_error()`, `bpmconf::cav_type`, `bpmconf::digi_freq`, `bpmconf::digi_nsamples`, `diode_fit_diodepulse()`, `bpmconf::name`, `bpmproc::t0`, and `bpmsignal::wf`.

#### 6.8.1.2 EXTERN int process\_waveform (enum bpmttype\_t type, bpmconf\_t \* bpm, bpmcalib\_t \* cal, bpmsignal\_t \* sig, bpmproc\_t \* proc, bpmproc\_t \* trig, unsigned int mode)

Processes a general decaying sin wave according to the bitpattern given in mode the type needs to be specified to see whether the waveform type that is processed is correct to what is expected. This routines is both used by `process_monopole` (which essentially does nothing more than wrap around this routine) and `process_dipole` which after this routine goes on to calculated the IQ and positions and tilt

##### Parameters:

*type* the bpm type

*bpm* the bpm configuration structure

*cal* the current valid calibration for the bpm

*sig* the waveform structure

*proc* the processed data structure

*trig* a pointer to the structure with processed trigger info for that waveform

*mode* processing mode

#### Returns:

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 27 of file process\_waveform.c.

References `bmpmproc::ampnoise`, `bpm_error()`, `bpm_warning()`, `bpmconf::cav_decaytime`, `bpmconf::cav_freq`, `bpmconf::cav_type`, `bpmproc::ddc_amp`, `bpmproc::ddc_phase`, `ddc_sample_waveform()`, `bpmproc::ddc_success`, `ddc_waveform()`, `bpmcalib::ddcepsFilt`, `bpmcalib::ddcfiltBW`, `bpmproc::ddcwf`, `bpmconf::digi_freq`, `bpmconf::digi_nbts`, `bpmconf::digi_nsamples`, `bpmproc::fft_freq`, `bpmproc::fft_success`, `bpmproc::fft_tdecay`, `fft_waveform()`, `bpmproc::fftwf`, `bpmproc::fit_amp`, `fit_fft()`, `bpmproc::fit_freq`, `bpmproc::fit_phase`, `bpmproc::fit_success`, `bpmproc::fit_tdecay`, `fit_waveform()`, `bpmcalib::freq`, `get_pedestal()`, `handle_saturation()`, `MHz`, `bpmconf::name`, `nsec`, `PROC_DDC_FFTFREQ`, `PROC_DDC_FFTTDECAY`, `PROC_DDC_FITFREQ`, `PROC_DDC_FITTDECAY`, `PROC_DDC_STOREFULL`, `PROC_DO_DDC`, `PROC_DO_FFT`, `PROC_DO_FIT`, `bpmconf::rf_LOfreq`, `sample_to_time()`, `bpmproc::t0`, `bpmcalib::t0Offset`, `bpmcalib::tdecay`, `usec`, `bpmproc::voltageoffset`, and `bpmsignal::wf`.

Referenced by `process_dipole()`, and `process_monopole()`.

#### 6.8.1.3 EXTERN int process\_monopole (bpmconf\_t \* *bpm*, bpmcalib\_t \* *cal*, bpmsignal\_t \* *sig*, bmpmproc\_t \* *proc*, bmpmproc\_t \* *trig*, unsigned int *mode*)

Processes a monopole waveform according to the bitpattern given in mode. Is basically a wrapper for `process_waveform()` (p. 47) !

#### Parameters:

*bpm* the bpm configuration structure

*cal* the current valid calibration for the bpm

*sig* the waveform structure

*proc* the processed data structure

*trig* a pointer to the structure with processed trigger info for that waveform

*mode* a bitpattern encoding what exactly to process

#### Returns:

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 23 of file process\_monopole.c.

References `monopole`, and `process_waveform()`.

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**6.8.1.4 EXTERN int process\_dipole (bpmconf\_t \* *bpm*, bpmcalib\_t \* *cal*,  
bpmsignal\_t \* *sig*, bpmproc\_t \* *proc*, bpmproc\_t \* *trig*, bpmproc\_t \* *ref*, unsigned  
int *mode*)**

Process dipole waveform

**Parameters:**

*bpm* Configuration structure for the bpm waveform to be processed  
*cal* Calibration structure with calib info to use  
*sig* The BPM signal itself  
*proc* The resulting processed signal  
*trig* The already processed trigger waveform  
*ref* The already processed reference waveform  
*mode* Processing mode

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 22 of file process\_dipole.c.

References bpm\_error(), bpmproc::ddc\_amp, bpmproc::ddc\_I, bpmproc::ddc\_phase, bpmproc::ddc\_pos, bpmproc::ddc\_Q, bpmproc::ddc\_slope, bpmproc::ddc\_success, dipole, bpmproc::fit\_amp, bpmproc::fit\_I, bpmproc::fit\_phase, bpmproc::fit\_pos, bpmproc::fit\_Q, bpmproc::fit\_slope, bpmproc::fit\_success, get\_IQ(), get\_pos(), get\_slope(), bpmcalib::IQphase, bpmconf::name, bpmcalib::posscale, process\_waveform(), and bpmcalib::slopescale.

**6.8.1.5 EXTERN int fit\_waveform (int \* *wf*, int *ns*, double *t0*, double *fs*, double *i\_freq*, double *i\_tdecay*, double *i\_amp*, double *i\_phase*, double \* *freq*, double \* *tdecay*, double \* *amp*, double \* *phase*)**

Fits the waveform with a decaying sin wave using the lmder/lmdif routines from **nr\_levmar.c** (p. 178) !

**Parameters:**

\**wf* the waveform  
*ns* number of samples  
*t0* t0 for the waveform  
*fs* the sampling frequency  
*i\_freq* initial frequency for fit  
*i\_tdecay* initial tdecay  
*i\_amp* initial amp  
*i\_phase* initial phase  
*freq* fitted frequency  
*tdecay* fitted tdecay  
*amp* fitted amplitude  
*phase* fitted phase

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 101 of file fit\_waveform.c.

References alloc\_simple\_wave\_double(), bpm\_error(), fcnwf(), fcnwfjac(), FIT\_AMP, FIT\_FREQ, FIT\_FS, FIT\_MAX\_ITER, FIT\_PHASE, FIT\_T0, FIT\_TDECAY, free\_simple\_wave\_double(), get\_pedestal(), LM\_INFO\_SZ, and LM\_INIT\_MU.

Referenced by process\_waveform().

**6.8.1.6 EXTERN int fit\_diodepulse (int \* *wf*, int *ns*, double *fs*, double \* *to*)**

Fits the diode pulse, basically a wrapper for get\_t0, to conserve names and consistency in the library...

see [get\\_t0\(\)](#) (p. 55)

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 17 of file fit\_diodepulse.c.

References get\_t0().

Referenced by process\_diode().

**6.8.1.7 EXTERN int fit\_ddc (double \* *ddc*, int *ns*, double \* *tdecay*)**

Fits the ddc to get the decay time, gets initial pars from ddc wf itself

NOT IMPLEMENTED YET !

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 15 of file fit\_ddc.c.

References bpm\_error().

**6.8.1.8 EXTERN int fit\_fft\_prepare (double \*\* *fft*, int *ns*, double *fs*, int \* *n1*, int \* *n2*, double \* *amp*, double \* *freq*, double \* *fwhm*)**

Prepares the fft fit of the waveform, fits only in the first nyquist band, scans the fft for the maximum value and returns !

Definition at line 77 of file fit\_fft.c.

References bpm\_error(), FIT\_WINDOW\_FACTOR, and MHz.

Referenced by fit\_fft().

**6.8.1.9 EXTERN int handle\_saturation (int \* *wf*, int *ns*, int *imax*, int *nbits*, int *threshold*, int \* *iunsat*)**

Handles the saturation, so computes the first sample where no saturation occurs, or imax if bigger...

**Parameters:**

*wf* the waveform

*ns* number of samples

*imax* maximum sample to look after

*nbits* number of digitiser bits

*threshold* is the distance from 0 that an adc value needs to be for it not to be saturated, as well as distance from  $2^n$  bits

*iunsat* the returned last unsaturated sample

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 25 of file handle\_saturation.c.

References bpm\_error(), and bpm\_warning().

Referenced by basic\_stats(), ddc\_sample\_waveform(), and process\_waveform().

**6.8.1.10 EXTERN int downmix\_waveform (double \* *wf*, int *ns*, double *fs*, double *freq*, double *t0*, double \*\* *out*)**

Performs the DDC on the input waveform

**Parameters:**

*wf* input waveform (with the pedestal substracted!)

*ns* number of samples in the waveform

*fs* sampling frequency

*freq* frequency of the signal

*t0* sampling point

*out* complex output DDC waveform

Definition at line 21 of file downmix\_waveform.c.

References bpm\_error().

Referenced by ddc\_sample\_waveform(), and ddc\_waveform().

**6.8.1.11 EXTERN int ddc\_gaussfilter\_step (double \*\* *ddc*, int *ns*, double *fs*, int *istart*, int *istop*, double *tfilter*, double *filtBW*, double \* *out*)**

Performs one step in the gaussian filter

**Parameters:**

*ddc* the complex ddc waveform

*ns* number of samples

*fs* sampling frequency

*istart* starting sample for moving window

*istop* stop stample for moving window

*tfilter* filter time

*filtBW* filter bandwidth

*out* a double[2] that will contain the resulting filtered Re and Im values at tfilter

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 25 of file ddc\_gaussfilter\_step.c.

References bpm\_error(), bpm\_warning(), and sample\_to\_time().

Referenced by ddc\_gaussfilter(), and ddc\_sample\_waveform().

#### 6.8.1.12 EXTERN int ddc\_gaussfilter (double \*\* *ddc*, int *ns*, double *fs*, double *filtBW*, double *epsFilt*, double \*\* *out*)

Applies a gaussian filter to the total waveform with the given filter bandwidth and cut-off parameters

**Parameters:**

*ddc* complex double array with the downconverted waveform

*ns* number of samples

*fs* sampling frequency

*filtBW* filter bandwidth in MHz

*epsFilt* filter cutoff parameter

*out* complex double array with the filtered waveform

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 23 of file ddc\_gaussfilter.c.

References bpm\_error(), ddc\_gaussfilter\_step(), sample\_to\_time(), and time\_to\_sample().

Referenced by ddc\_waveform().

#### 6.8.1.13 EXTERN int ddc\_waveform (int \* *wf*, int *ns*, int *nbits*, double *fs*, double *t0*, double *freq*, double *tdecay*, double *filtBW*, double *epsFilt*, double \*\* *out*)

Does the DDC of the full waveform and stores it into the ampwf and phasewf waveforms this routine calls the simple ddc(...) routine to do one step. Note that this one doesn't need t0 or t0Offset as it will scan through the entire waveform...

**Parameters:**

*wf* the waveform

*ns* the number of samples

*nbits* the number of digitiser bits

*fs* the sampling frequency

*t0* the trigger time

*freq* the frequency of the waveform to downmix with  
*tdecay* the decay time of the waveform  
*filtBW* the gaussian filter bandwith  
*epsFilt* the gaussian filter cut-off parameter  
*out* contains the downconverted, filtered complex waveform

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 39 of file ddc\_waveform.c.

References alloc\_complex\_wave\_double(), alloc\_simple\_wave\_double(), bpm\_error(), ddc(), ddc\_gaussfilter(), downmix\_waveform(), free\_complex\_wave\_double(), free\_simple\_wave\_double(), and get\_pedestal().

Referenced by process\_waveform().

#### 6.8.1.14 EXTERN int ddc\_sample\_waveform (int \*wf, int ns, int nbits, double fs, double t0, double t0Offset, double freq, double tdecay, double filtBW, double epsFilt, double \*amp, double \*phase)

Does a quick DDC of the waveform and stores it into the ampwf and phasewf waveforms this routine calls the simple ddc(...) routine to do one step... the sampling point is determined by t0 + t0Offset

**Parameters:**

*wf* the waveform  
*ns* the number of samples  
*nbits* the number of digitiser bits  
*fs* the sampling frequency  
*t0* the trigger time  
*t0Offset* the sampling point  
*freq* the frequency of the waveform to downmix with  
*tdecay* the decay time of the waveform  
*filtBW* the gaussian filter bandwith  
*epsFilt* the gaussian filter cut-off parameter  
*amp* amplitude at the sampling point  
*phase* phase at the sampling point

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 40 of file ddc\_sample\_waveform.c.

References alloc\_complex\_wave\_double(), bpm\_error(), ddc(), ddc\_gaussfilter\_step(), downmix\_waveform(), free\_complex\_wave\_double(), handle\_saturation(), time\_to\_sample(), and usec.

Referenced by process\_waveform().

**6.8.1.15 EXTERN int get\_pedestal (int \* wf, int ns, int range, double \* offset, double \* rms)**

Find the mean pedestal using the first 20 (or how ever many are required) sample values

**Parameters:**

*wf* a pointer to the waveform data

*ns* the number of samples in the waveform

*range* the maximum sample to go to average over

*\*offset* returns the mean value of the samples, so voltage offset (pedestal value)

*\*rms* returns the RMS on that

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 22 of file get\_pedestal.c.

References bpm\_error(), and bpm\_warning().

Referenced by ddc\_waveform(), fit\_waveform(), get\_t0(), and process\_waveform().

**6.8.1.16 EXTERN int basic\_stats (int \* wf, int ns, int range, int nbits, double \* offset, double \* rms, int \* max, int \* min, int \* unsat\_sample)**

Find the mean pedestal using the first 20 (or how ever many are required) sample values

**Parameters:**

*wf* a pointer to the waveform data

*ns* the number of samples in the waveform

*range* the maximum sample to go to average over

*nbits* the number of digitiser bits

*offset* returns the mean value of the samples, so voltage offset (pedestal value)

*rms* returns the RMS on that

*max* returns max value of wf

*min* returns min value of wf

*unsat\_sample* returns last unsaturated sample

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 26 of file basic\_stats.c.

References bpm\_error(), bpm\_warning(), and handle\_saturation().

**6.8.1.17 EXTERN int int\_to\_double\_waveform (double \* wf\_double, int \* wf\_int, int ns)**

Cast int waveform values into double waveform values

**Parameters:**

*\*wf\_double* waveform double  
*\*wf\_int* waveform int  
*ns* the number of samples

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 20 of file int\_to\_double\_waveform.c.

References bpm\_error().

**6.8.1.18 EXTERN int copy\_waveform (double \* wf\_dst, double \* wf\_src, int ns)**

Copies wf\_src to wf\_dst

**Parameters:**

*wf\_dst* destination waveform  
*wf\_src* source waveform  
*ns* the number of samples

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 20 of file copy\_waveform.c.

References bpm\_error().

**6.8.1.19 EXTERN int mult\_scalar\_waveform (double \* wf, int ns, double mult)**

Multiply all values by a factor mult

**Parameters:**

*\*wf* the waveform  
*ns* the number of samples  
*mult* the factor to multiply all points in waveform

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 20 of file mult\_scalar\_waveform.c.

References bpm\_error().

**6.8.1.20 EXTERN int mult\_waveform (double \* wf1, double \* wf2, int ns)**

Multiply all values by a factor mult

**Parameters:**

*\*wf1* the waveform1, on return wf1 = wf1\*wf2

*\*wf* the waveform2

*ns* the number of samples

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 20 of file mult\_waveform.c.

References bpm\_error().

**6.8.1.21 EXTERN int get\_t0 (int \* wf, int ns, double fs, double \* t0)**

Finds the t0 value from a diode peak

**Parameters:**

*wf* a pointer to the waveform data

*ns* the number of samples in the waveform

*fs* sampling frequency

*t0* returns t0 in usec

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 56 of file get\_t0.c.

References bpm\_error(), bpm\_verbose, bpm\_warning(), find\_t0\_endfit(), find\_t0\_startfit(), get\_pedestal(), and nr\_fit().

Referenced by fit\_diodepulse().

**6.8.1.22 EXTERN int time\_to\_sample (double fs, int ns, double t, int \* iS)**

Converts a time to a sample number, given the sampling frequency

**Parameters:**

*fs* sampling frequency

*ns* number of samples

*t* the queried time sample

*iS* the returned sample number

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 18 of file time\_to\_sample.c.

Referenced by ddc\_gaussfilter(), and ddc\_sample\_waveform().

**6.8.1.23 EXTERN int sample\_to\_time (double *fs*, int *ns*, int *iS*, double \* *t*)**

Converts a sample number to a time given the sampling frequency

**Parameters:**

- fs* sampling frequency
- ns* number of samples
- t* the queried sample
- iS* the returned sample time

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 18 of file sample\_to\_time.c.

Referenced by ddc\_gaussfilter(), ddc\_gaussfilter\_step(), fcnwf(), fcnwfjac(), and process\_waveform().

**6.8.1.24 EXTERN int sample\_to\_freq (double *fs*, int *ns*, int *iS*, double \* *f*)**

This routine returns the frequency corresponding to the sample number, note that this routine is not aware of the nyquist bands, and just keeps on counting from 0 -> fs.

**Parameters:**

- fs* sampling frequency
- ns* number of samples
- iS* the queried sample to get the frequency of
- f* the returned frequency

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 20 of file sample\_to\_freq.c.

## 6.9 RF simulation routines

### Files

- file **bpm\_rf.h**  
*libbpm rf simulation routines*
- file **rf\_addLO.c**
- file **rf\_amplify.c**
- file **rf\_amplify\_complex.c**
- file **rf\_mixer.c**
- file **rf\_phase\_shifter.c**
- file **rf\_rectify.c**
- file **rf\_setup.c**

## Functions

- EXTERN int **rf\_setup** (int nsamples, double sfreq)
- EXTERN int **rf\_rectify** (**doublewf\_t** \**D*, **complexwf\_t** \**RF*)
- EXTERN int **rf\_addLO** (double amp, double lofreq, enum **bpmphase\_t** type, double phase, double phasenoise, **doublewf\_t** \**LO*)
- EXTERN int **rf\_mixer** (**doublewf\_t** \**RF\_Re*, **doublewf\_t** \**LO*, **doublewf\_t** \**IF*)
- EXTERN int **rf\_amplify** (**doublewf\_t** \**RF*, double dB)
- EXTERN int **rf\_amplify\_complex** (**complexwf\_t** \**RF*, double dB)
- EXTERN int **rf\_phase\_shifter** (**complexwf\_t** \**RF*, double rotation)

## Variables

- EXTERN int **rf\_nsamples**
- EXTERN double **rf\_samplefreq**

### 6.9.1 Function Documentation

#### 6.9.1.1 EXTERN int rf\_setup (int *nsamples*, double *sfreq*)

Sets up the sampling of internal RF waveform representation

##### Parameters:

- nsamples* the number of samples  
*sfreq* the internal sampling frequency

##### Returns:

BPM\_SUCCESS

Definition at line 19 of file rf\_setup.c.

References rf\_nsamples, and rf\_samplefreq.

#### 6.9.1.2 EXTERN int rf\_rectify (**doublewf\_t** \* *D*, **complexwf\_t** \* *RF*)

Rectifies the given waveform assuming a single diode

##### Parameters:

- D* the rectified signal  
*RF* the complex waveform to rectify

##### Returns:

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 15 of file rf\_rectify.c.

References bpm\_error(), complexwf\_getreal(), doublewf\_t::ns, and doublewf\_t::wf.

Referenced by generate\_diode().

---

**6.9.1.3 EXTERN int rf\_addLO (double *amp*, double *lofreq*, enum bpmphase\_t *type*, double *phase*, double *phasenoise*, doublewf\_t \* *LO*)**

Generates an LO waveform

**Parameters:**

***amp*** amplitude of the LO signal in Volts

***lofreq*** LO frequency locked or freerunning oscillator phase of the signal, ignored if type is not "locked" phase noise to be added to the waveform

***LO*** generated waveform

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 21 of file rf\_addLO.c.

References bpm\_error(), doublewf\_add\_cwtone(), locked, and nr\_ranuniform().

**6.9.1.4 EXTERN int rf\_mixer (doublewf\_t \* *RF*, doublewf\_t \* *LO*, doublewf\_t \* *IF*)**

Simulates an ideal mixer

**Parameters:**

***RF*** signal to mix

***LO*** local oscillator signal to mix with

***IF*** resulting signal containing the up and down converted terms

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 17 of file rf\_mixer.c.

References bpm\_error(), doublewf\_copy(), and doublewf\_multiply().

**6.9.1.5 EXTERN int rf\_amplify (doublewf\_t \* *RF*, double *dB*)**

Amplifies the signal by the level dB. The voltage gain is calculated:

$$gain = \sqrt{10^{\frac{db}{20}}}$$

**Parameters:**

***RF*** waveform to be processed

***dB*** gain (or attenuation) in dB

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 17 of file rf\_amplify.c.

References bpm\_error(), and doublewf\_scale().

**6.9.1.6 EXTERN int rf\_amplify\_complex (complexwf\_t \* *RF*, double *dB*)**

Amplifies the signal by the level dB. The voltage gain is calculated:

$$gain = \sqrt{10^{\frac{dB}{20}}}$$

**Parameters:**

*RF* waveform to be processed

*dB* gain (or attenuation) in dB

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 17 of file rf\_amplify\_complex.c.

References bpm\_error(), complexwf\_scale(), complex\_t::im, and complex\_t::re.

**6.9.1.7 EXTERN int rf\_phase\_shifter (complexwf\_t \* *RF*, double *rotation*)**

Rotates the phase of the signal by the amount specified

**Parameters:**

*RF* waveform to be processed

*rotation* phase rotation in degrees

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 16 of file rf\_phase\_shifter.c.

References bpm\_error(), complexwf\_scale(), complex\_t::im, and complex\_t::re.

**6.9.2 Variable Documentation****6.9.2.1 EXTERN int rf\_nsamples**

Numer of samples in the rf waveform representations, default value is  $2^{16} = 65536$  - obsolete

Definition at line 63 of file bpm\_rf.h.

Referenced by generate\_diode(), generate\_dipole(), generate\_monopole(), and rf\_setup().

**6.9.2.2 EXTERN double rf\_samplefreq**

Effective sampling frequency for the rf waveform representations, default value is 20 GHz - obsolete

Definition at line 69 of file bpm\_rf.h.

Referenced by rf\_setup().

## 6.10 BPM signal simulation routines

### Files

- file `add_amplnoise.c`
  - file `add_excitation.c`
  - file `add_mode_response.c`
  - file `bpm_simulation.h`
- libbpm waveform simulation routines*

- file `digitise.c`
- file `generate_bpmsignal.c`
- file `generate_diode.c`
- file `generate_dipole.c`
- file `generate_monopole.c`
- file `get_dipole_amp.c`
- file `get_dipole_response.c`
- file `get_mode_amplitude.c`
- file `get_mode_response.c`
- file `get_monopole_amp.c`

### Functions

- EXTERN int `generate_bpmsignal` (`bpmconf_t *bpm, beamconf_t *beam, doublewf_t *RF)`
- EXTERN int `add_mode_response` (`complexwf_t *RF, bpmconf_t *bpm, bpmmode_t *mode, beamconf_t *beam)`
- EXTERN `complex_t get_mode_amplitude` (`bpmconf_t *bpm, bpmmode_t *mode, beamconf_t *beam)`
- EXTERN int `get_dipole_amp` (double bunchcharge, double bunchlength, double pos, double possens, double slope, double slopesens, double tilt, double tiltsens, `complex_t *Amp`)
- EXTERN int `get_monopole_amp` (double bunchcharge, double bunchlength, double chargesens, `complex_t *Amp`)
- EXTERN int `add_excitation` (double ttrig, `doublewf_t *RF`)
- EXTERN int `get_mode_response` (`doublewf_t *excitation, double freq, double Qvalue, complexwf_t *response`)
- EXTERN int `add_waveforms` (`complexwf_t *RF, complexwf_t *TEMP, complex_t f`)
- EXTERN int `add_amplnoise` (double amplnoise, `complexwf_t *IF`)
- EXTERN int `digitise` (`doublewf_t *IF, int nbits, double range_min, double range_max, double clock_jitter, double digi_noise, unsigned int ipmode, intwf_t *wf`)

#### 6.10.1 Function Documentation

**6.10.1.1 EXTERN int `get_dipole_amp` (double *bunchcharge*, double *bunchlength*, double *pos*, double *possens*, double *slope*, double *slopesens*, double *tilt*, double *tiltsens*, `complex_t * Amp`)**

Calculate the response of a dipole signal given an incoming bunch

**Parameters:**

*bunchcharge* The charge of the bunch (in nC)  
*bunchlength* The length of the bunch (in mm)  
*pos* The position of the beam (in mm)  
*possens* The position sensitivity of the BPM (in V/nC/mm)  
*slope* The slope of the beam (in rad)  
*slopesens* The slope sensitivity of the BPM (in V/nC/urad)  
*tilt* The tilt of the bunch (in urad)  
*tiltsens* The tilt sensitivity of the BPM (V/nC/urad)  
*Amp* the complex amplitude of the waveform at the arrival time

Definition at line 23 of file get\_dipole\_amp.c.

References complex\_t::im, and complex\_t::re.

**6.10.1.2 EXTERN int get\_monopole\_amp (double *bunchcharge*, double *bunchlength*, double *chargesens*, complex\_t \* *Amp*)**

Calculate the response of a dipole signal given an incoming bunch

**Parameters:**

*bunchcharge* The charge of the bunch (in nC)  
*bunchlength* The length of the bunch (in mm)  
*chargesens* The charge sensitivity of the BPM (V/nC)  
*Amp* the complex amplitude of the waveform at the arrival time

Definition at line 17 of file get\_monopole\_amp.c.

References complex\_t::im, and complex\_t::re.

**6.10.1.3 EXTERN int add\_excitation (double *ttrig*, doublewf\_t \* *RF*)**

Generates a one sample impulse to excite the resonator

**Parameters:**

*ttrig* the trigger time  
*RF* waveform containing the impulse

**Returns:**

BPM\_SUCCEES upon success, BPM\_FAILURE upon failure

Definition at line 18 of file add\_excitation.c.

References bpm\_error(), doublewf\_t::fs, and doublewf\_t::wf.

Referenced by add\_mode\_response().

---

**6.10.1.4 EXTERN int get\_mode\_response (doublewf\_t \* excitation, double freq, double Qvalue, complexwf\_t \* response)**

Calculate the normalized complex dipole response

**Parameters:**

*excitation* array containing the excitation profile

*freq* mode resonant frequency

*Qvalue* mode quality factor

*response* complex mode response normalised to amp(t0) = 1

**Returns:**

BPM\_SUCCESS upon success or BPM\_FAILURE upon failure

Definition at line 18 of file get\_mode\_response.c.

References apply\_filter(), BANDPASS, bpm\_error(), complexwf\_setimag(), complexwf\_setreal(), create\_filter(), delete\_filter(), doublewf\_copy\_new(), doublewf\_delete(), doublewf\_integrate(), doublewf\_scale(), doublewf\_t::fs, doublewf\_t::ns, RESONATOR, and doublewf\_t::wf.

**6.10.1.5 EXTERN int add\_waveforms (complexwf\_t \* RF, complexwf\_t \* TEMP, complex\_t f)**

Adds a template waveform to the signal with a given scale and rotation

**Parameters:**

*RF* the signal

*TEMP* template waveform to add

*f* complex number encoding the amplitude and phase

**Returns:**

BPM\_SUCCESS upon success, BPM\_ERROR upon error

Definition at line 17 of file add\_waveforms.c.

References bpm\_error(), complexwf\_add(), complexwf\_copy\_new(), complexwf\_delete(), and complexwf\_scale().

**6.10.1.6 EXTERN int add\_amplnoise (double amplnoise, complexwf\_t \* IF)**

Add the given amount of amplitude noise to a complex array

**Parameters:**

*amplnoise* The amplitude noise to add to the waveform (in Volts)

*IF* Complex waveform containing the signal

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 18 of file add\_amplnoise.c.

References `bpm_error()`, `c_sum()`, `complexwf()`, `complexwf_delete()`, `complexwf_t::fs`, `complex_t::im`, `nr_rangauss()`, `nr_ranuniform()`, `complexwf_t::ns`, `complex_t::re`, and `complexwf_t::wf`.

**6.10.1.7 EXTERN int digitise (doublewf\_t \* *IF*, int *nbits*, double *range\_min*, double *range\_max*, double *clock\_jitter*, double *digi\_noise*, unsigned int *ipmode*, intwf\_t \* *wf*)**

Digitises the waveform using the sampling frequency and the number of samples set in the resulting waveform

#### Parameters:

*IF* input waveform to digitise  
*nbits* bit resolution of the ADC  
*range\_min* the minimum voltage and  
*range\_max* the maximum voltage the ADC can process  
*clock\_jitter* ADC clock jitter  
*digi\_noise* rms digitiser noise in ADC channels  
*ipmode* interpolation mode for `doublewf_getvalue()` (p. 97)  
*wf* sampled waveform

#### Returns:

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 11 of file digitise.c.

References `bpm_error()`, `doublewf_getvalue()`, `intwf_t::fs`, `doublewf_t::fs`, `nr_rangauss()`, `intwf_t::ns`, `doublewf_t::ns`, and `intwf_t::wf`.

## 6.11 Digital Signal Processing Routines

### 6.11.1 Detailed Description

This module contains the definitions for the digital signal processing routines for libbpm.

### 6.11.2 The digital filtering routines

#### 6.11.2.1 General usage

Setup a filter using the `create_filter()` (p. 74) routine.

```
filter_t *filter = create_filter( "the_filter", RESONATOR | , 0,
                                 nsamples, 40.*kHz, 8.*kHz, 0., 200. );
```

The arguments the filter expects is a name for the filter (just for esthetic purposes when printing the filter), the filter options, which are explained below, the order of the filter, where it is meaning full (e.g. Butterworth, Bessel, Chebyshev). Then it needs the number of samples in the waveforms which will be filtered by this filter, the sampling frequency and one (optionally two) frequency parameter. For lowpass/highpass filters and the resonater, only the first frequency defines respectively the -3dB frequency level for the low/high pass and the resonance frequency for the resonator

(the width is defined by the Q value in this case). For bandpass/stop filters the two frequencies are required and define the -3dB level which defines the bandwidth of the filter, with f1 being the lower end frequency and f2 the higher end.

The implemented filters are :

- BESSEL : Bessel IIR filter
- BUTTERWORTH : Butterwordth IIR filter
- CHEBYSHEV : Chebyshev IIR filter
- RESONATOR : Resonators
- GAUSSIAN : Non-causal Gaussian FIR filter

The IIR Bessel, Butterworth and Chebyshev filters can be normalised as lowpass (option LOWPASS) which is the default, highpass (option HIGHPASS), bandstop (option BANDSTOP) or bandpass (option BANDPASS) filters. They are designed with poles and zeros in the s plane that are transformed to the z plane either by bilinear z transform (option BILINEAR\_Z\_TRANSFORM) or matched z transform (option MATCHED\_Z\_TRANSFORM). Just "OR" the options together to setup the filter, e.g. :

```
filter_t *filter = create_filter( "lp", BESSEL | HIGHPASS | MATCHED_Z_TRANSFORM, 0,
                                 ns, 40.*kHz, 8.*kHz, 0., 200. );
```

The resonators are designed directly with their 2 poles and 2 zeros in the z plane and can be normalised either as BANDPASS (default), BANDSTOP (or NOTCH) or ALLPASS resonators.

The last argument to the **create\_filter()** (p. 74) routine is a parameter which can optionally be given to the filter. It depends on the filter chosen, currently the parameter has meaning for the following filters :

- BESSEL : the parameter defines the ripple in dB, has to be negative !
- RESONATOR : the parameter gives the Q value of the resonator, if you want to have a pure oscillator (so infinite Q), then set the parameter to a negative number or zero.
- GAUSSIAN : the filter cut-off parameter, or the fraction of the gaussian convolution function below which it is set to 0. (default is 0.001)

The filter coefficients for the difference equation are calculated and checked for consistency, upon which they are stored in the filter structure. Once this is done and the filter is setup, application to various waveforms is fairly straightforward. Note that you only have to define your filter once during initialisation. Once setup, it can be used to filter any number of waveforms of the same type.

```
apply_filter( filter, wf );
```

To get an impulse response from the filter into the secified waveform, where the impulse is given at sample 1000, the following routine is implemented.

```
filter_impulse_response( filter, wf, 1000 );
```

This routine creates an impulse function (zero everywhere, except at the sample you enter, where it's value is 1) and puts it through the filter. The FFT of this impulse response gives you the filter characteristic in frequency domain. Also you can check the filter's response to a step function, it's so-called step response :

```
filter_step_response( filter, wf, 1000 )
```

The step response is defined as the response of the filter to an input function which is zero at the beginning and 1 for samples  $\geq$  the sample you specify.

### 6.11.2.2 The Bessel, Butterworth and Chebyshev filters

#### 6.11.2.3 The Resonator filter

**6.11.2.4 The gaussian filter** The gaussian filter is implemented as a FIR convolution with both causal and anti-causal coefficients. Note that the frequency given is treated as the -3dB level for the gaussian. There is an option to restore the definition for bandwidth which was used in early ESA processing, being the gaussian sigma, use GAUSSIAN\_SIGMA\_BW.

### 6.11.3 The Digital Downconversion Algorithm (DDC)

The digital downconversion routine was developed to process digitised BPM waveforms and to retrieve their position and amplitude. It basically implements an RF mixer in software. You need to supply it with the **doublewf\_t** (p. 134) holding the waveform to mix down and the frequency for the software LO. Also you need to give a pointer to a low-pass filter in order to filter out the resulting double frequency component from the downmixing. The routine

```
int ddc( doublewf_t *w, double f, filter_t *filter, complexwf_t *dcw );
```

returns then the complex DC waveform (dcw), where its amplitude and phase can then be used in further calculations for beam position and slope in the BPM. We recommend the usage of a GAUSSIAN low-pass filter for the double frequency filtering as this shows the best phase behaviour combined with linearity (see **create\_filter()** (p. 74)).

For fast execution, the DDC routine comes with a buffer which it only allocates once by doing

```
ddc_initialise();
```

This buffer is used in the filtering routine, you can clean up after the execution of the buffer by having

```
ddc_cleanup();
```

#### 6.11.4 Discrete (Fast) Fourier Transforms

The FFT routines in the dsp section of libbpm are based upon the General Purpose FFT Package by Takuya OOURA, 1996-2001, see <http://www.kurims.kyoto-u.ac.jp/~ooura/fft.html>. More specifically on its split-radix fast version (fftsg). These set of routines needs a buffer for bitswapping and a buffer to store a table with sin and cos values so they needn't be calculated for every FFT. The routine

```
fft_initialise( int ns )
```

initialises the buffers for waveforms of a certain sample length ns. Note that ns has to be a power of 2. You can clear the FFT buffers by issuing

```
fft_cleanup( );
```

Then two wrapper routines are implemented which take **doublewf\_t** (p. 134) and **complexwf\_t** (p. 133) data.

#### 6.11.4.1 Complex Discrete Fourier Transform

The first one is

```
int complexfft( complexwf_t *z, int fft_mode );
```

which takes a complex waveform and performs an FFT in place. The `fft_mode` argument can be either

- **FFT\_FORWARD** : forward discrete Fourier transform (plus-sign)

$$X[k] = \sum_{j=0}^{n-1} x[j] * \exp(2 * \pi * i * j * k / n), 0 \leq k < n$$

- **FFT\_BACKWARD** : backward discrete Fourier transform (minus-sign)

$$X[k] = \sum_{j=0}^{n-1} x[j] * \exp(-2 * \pi * i * j * k / n), 0 \leq k < n$$

Note the backward and forward FFT's have a factor of `n` inbetween them, so to get the orginal wf back after applying both the backward and the forward FFT, you need to divdide by the number of samples `z->n`.

#### 6.11.4.2 Real Discrete Fourier Transform

The second routine implements the real discrete Fourier transform when having **FFT\_FORWARD** and the other way around when having **FFT\_BACKWARD**.

```
int realfft( doublewf_t *y, int fft_mode, complexwf_t *z );
```

So for **FFT\_FORWARD**

$$Re(X[k]) = \sum_{j=0}^{n-1} a[j] * \cos(2 * \pi * j * k / n), 0 \leq k \leq n/2$$

$$Im(X[k]) = \sum_{j=0}^{n-1} a[j] * \sin(2 * \pi * j * k / n), 0 < k < n/2$$

and **FFT\_BACKWARD** takes the input frmo the first half (`n/2`) of the **complexwf\_t** (p. 133) and FFTs it, expanding to a **doublewf\_t** (p. 134) of length `n`.

$$X[k] = \frac{(Re(x[0]) + Re(x[n/2]) * \cos(\pi * k))}{2} + \sum_{j=1}^{n/2-1} Re(x[j]) * \cos(2 * \pi * j * k / n) + \sum_{j=1}^{n/2-1} Im(x[j]) * \sin(2 * \pi * j * k / n), 0 \leq k < n$$

### 6.11.4.3 Reference for FFT routines

- Masatake MORI, Makoto NATORI, Tatuo TORII: Suchikeisan, Iwanamikouzajyouhoukagaku18, Iwanami, 1982 (Japanese)
- Henri J. Nussbaumer: Fast Fourier Transform and Convolution Algorithms, Springer Verlag, 1982
- C. S. Burrus, Notes on the FFT (with large FFT paper list)  
<http://www-dsp.rice.edu/research/fft/fftnote.asc>

**6.11.4.4 Copyright statement for FFT routines** Copyright(C) 1996-2001 Takuya OOURA email: ooura@mmm.t.u-tokyo.ac.jp download: <http://momonga.t.u-tokyo.ac.jp/~ooura/fft.html> You may use, copy, modify this code for any purpose and without fee. You may distribute this ORIGINAL package.

### 6.11.5 DSP example program

There is an example program, which can be found in the examples directory under dsp. It shows how to work with the filtering and the DDC routines...

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>

#include <iostream>

#include <TROOT.h>
#include <TFile.h>
#include <TTree.h>

#include <bpm/bpm_process.h>
#include <bpm/bpm_units.h>
#include <bpm/bpm_simulation.h>
#include <bpm/bpm_nr.h>
#include <bpm/bpm_rf.h>
#include <bpm/bpm_alloc.h>
#include <bpm/bpm_dsp.h>
#include <bpm/bpm_wf.h>

using namespace std;

int main( int argc, char **argv ) {

    cout << "Welcome to the libbpm DSP sandbox" << endl;

    int ns      = 256;
    double fs = 119.*MHz;

    doublewf_t *w = doublewf( ns, fs );
    doublewf_t *s = doublewf_sample_series( ns, fs );

    doublewf_t *ddc_amp   = doublewf( ns, fs );
    doublewf_t *ddc_phase = doublewf( ns, fs );

    // setup the root trees...
    TFile *rootfile = new TFile( "dsp.root", "recreate" );
    TTree *roottree = new TTree( "dsp", "libbpm dsp tests" );

    int evt;
```

```

double amp, phase;
double gen_amp, gen_phase;

// setup the branches in the tree
roottree->Branch( "evt", &evt, "evt/I" );
roottree->Branch( "wf", w->wf, "wf[256]/D" );
roottree->Branch( "s", s->wf, "s[256]/D" );
roottree->Branch( "gen_amp", &gen_amp, "gen_amp/D" );
roottree->Branch( "gen_phase", &gen_phase, "gen_phase/D" );
roottree->Branch( "ddc_amp", ddc_amp->wf, "ddc_amp[256]/D" );
roottree->Branch( "ddc_phase", ddc_phase->wf, "ddc_phase[256]/D" );

complexwf_t *ddcwf = complexwf( ns, fs );

filter_t *gauss = create_filter( "gauss", GAUSSIAN, 0, ns, fs, 6.*MHz, 0., 0.001 );
filter_t *butter = create_filter( "butter", BUTTERWORTH | LOWPASS, 4, ns, fs, 6.*MHz, 0., 0. );
filter_t *bessel = create_filter( "bessel", BESSEL | LOWPASS, 4, ns, fs, 6.*MHz, 0., 0. );
filter_t *cheby = create_filter( "cheby", CHEBYSHEV | LOWPASS, 4, ns, fs, 6.*MHz, 0., -10. );

// init the DDC
ddc_initialise( ns, fs );

for ( evt = 1; evt<=1000; evt++ ) {

    // Make the waveform
    gen_amp = (double) evt * 10.;
    gen_phase = PI / (double) evt;

    // reset the w to 0... quite important :D
    doublewf_reset( w );

    doublewf_add_dcywave( w, gen_amp, gen_phase, 21.4*MHz, 0.15*usec, 0.2*usec, 0. );

    // do the DDC :
    if ( ddc( w, 21.4*MHz, gauss, ddcwf ) ) return 1;

    // want to try differen filters ?
    //if ( ddc( w, 21.4*MHz, butter, ddcwf ) ) return 1;
    //if ( ddc( w, 21.4*MHz, bessel, ddcwf ) ) return 1;
    //if ( ddc( w, 21.4*MHz, cheby, ddcwf ) ) return 1;

    // get amplitude and phase from complex wf
    complexwf_getamp( ddc_amp, ddcwf );
    complexwf_getphase( ddc_phase, ddcwf );

    // fill the tree...
    roottree->Fill();

    if ( evt % 100 == 0 ) cout << "Simulated " << evt << " events." << endl;
}

// clear the DDC memory buffers
ddc_cleanup();

rootfile->Write();
rootfile->Close();

delete_filter( gauss );
delete_filter( butter );
delete_filter( bessel );
delete_filter( cheby );

complexwf_delete( ddcwf );

doublewf_delete( w );
doublewf_delete( s );

```

```

    doublewf_delete( ddc_amp );
    doublewf_delete( ddc_phase );

    return 0;
}

```

**Files**

- file **bpm\_dsp.h**  
*libbpm digital signal processing routines*
- file **calculate\_filter\_coefficients.c**
- file **create\_filter.c**
- file **create\_resonator\_representation.c**
- file **create\_splane\_representation.c**
- file **ddc.c**
- file **delete\_filter.c**
- file **discrete\_fourier\_transforms.c**
- file **filter\_impulse\_response.c**
- file **filter\_step\_response.c**
- file **gaussian\_filter\_coeffs.c**
- file **normalise\_filter.c**
- file **print\_filter.c**
- file **print\_filter\_representation.c**
- file **zplane\_transform.c**

**Data Structures**

- struct **filterrep\_t**
- struct **filter\_t**

**Defines**

- #define **BESSEL**
- #define **BUTTERWORTH**
- #define **CHEBYSHEV**
- #define **RAISEDCOSINE**
- #define **RESONATOR**
- #define **GAUSSIAN**
- #define **BILINEAR\_Z\_TRANSFORM**
- #define **MATCHED\_Z\_TRANSFORM**
- #define **NO\_PREWARP**
- #define **CAUSAL**
- #define **ANTICAUSAL**
- #define **NONCAUSAL**
- #define **GAUSSIAN\_SIGMA\_BW**
- #define **LOWPASS**
- #define **HIGHPASS**
- #define **BANDPASS**
- #define **BANDSTOP**
- #define **NOTCH**

- #define **ALLPASS**
- #define **FIR**
- #define **IIR**
- #define **MAXORDER**
- #define **MAXPZ**
- #define **FILT\_EPS**
- #define **MAX\_RESONATOR\_ITER**
- #define **FFT\_FORWARD**
- #define **FFT\_BACKWARD**

## Functions

- EXTERN **filter\_t \* create\_filter** (char name[], unsigned int options, int order, int ns, double fs, double f1, double f2, double par)
- EXTERN int **apply\_filter** (**filter\_t** \*f, double \*wf)
- EXTERN void **print\_filter** (FILE \*of, **filter\_t** \*f)
- EXTERN void **delete\_filter** (**filter\_t** \*f)
- EXTERN int **filter\_step\_response** (**filter\_t** \*f, double \*wf, int itrig)
- EXTERN int **filter\_impulse\_response** (**filter\_t** \*f, double \*wf, int itrig)
- EXTERN **filterrep\_t \* create\_splane\_representation** (**filter\_t** \*f)
- EXTERN **filterrep\_t \* create\_resonator\_representation** (**filter\_t** \*f)
- EXTERN **filterrep\_t \* zplane\_transform** (**filter\_t** \*f, **filterrep\_t** \*s)
- EXTERN void **print\_filter\_representation** (FILE \*of, **filterrep\_t** \*r)
- EXTERN int **normalise\_filter** (**filter\_t** \*f, **filterrep\_t** \*s)
- EXTERN int **calculate\_filter\_coefficients** (**filter\_t** \*f)
- EXTERN int **gaussian\_filter\_coeffs** (**filter\_t** \*f)
- EXTERN int **\_expand\_complex\_polynomial** (**complex\_t** \*w, int n, **complex\_t** \*a)
- EXTERN **complex\_t eval\_complex\_polynomial** (**complex\_t** \*a, int n, **complex\_t** z)
- EXTERN int **ddc\_initialise** (int ns, double fs)
- EXTERN void **ddc\_cleanup** (void)
- int **ddc** (**doublewf\_t** \*w, double f, **filter\_t** \*filter, **complexwf\_t** \*dcw)
- EXTERN int **fft\_gen\_tables** (void)
- EXTERN int **fft\_initialise** (int ns)
- EXTERN void **fft\_cleanup** (void)
- EXTERN int **complexfft** (**complexwf\_t** \*z, int fft\_mode)
- EXTERN int **realfft** (**doublewf\_t** \*y, int fft\_mode, **complexwf\_t** \*z)

### 6.11.6 Define Documentation

#### 6.11.6.1 #define BESSEL

Bitmask for Bessel filter

Definition at line 386 of file bpm\_dsp.h.

Referenced by `create_filter()`, and `create_splane_representation()`.

#### 6.11.6.2 #define BUTTERWORTH

Bitmask for Butterworth filter

Definition at line 387 of file bpm\_dsp.h.

Referenced by `create_filter()`, and `create_splane_representation()`.

**6.11.6.3 #define CHEBYSHEV**

Bitmask for Chebyshev filter

Definition at line 388 of file bpm\_dsp.h.

Referenced by create\_filter(), and create\_splane\_representation().

**6.11.6.4 #define RAISEDCOSINE**

Bitmask for Raised Cosine filter

Definition at line 389 of file bpm\_dsp.h.

**6.11.6.5 #define RESONATOR**

Bitmask for Resonator filter

Definition at line 390 of file bpm\_dsp.h.

Referenced by add\_mode\_response(), create\_filter(), and get\_mode\_response().

**6.11.6.6 #define GAUSSIAN**

Bitmask for Gaussian filter

Definition at line 391 of file bpm\_dsp.h.

Referenced by create\_filter().

**6.11.6.7 #define BILINEAR\_Z\_TRANSFORM**

Get z poles via bilinear z transform from s plane

Definition at line 393 of file bpm\_dsp.h.

**6.11.6.8 #define MATCHED\_Z\_TRANSFORM**

Get z poles via matches z transform from s plane

Definition at line 394 of file bpm\_dsp.h.

Referenced by zplane\_transform().

**6.11.6.9 #define NO\_PREWARP**

Don't do the prewarp correction

Definition at line 395 of file bpm\_dsp.h.

Referenced by create\_filter().

**6.11.6.10 #define CAUSAL**

Filter is purely causal (only depends on past )

Definition at line 396 of file bpm\_dsp.h.

Referenced by apply\_filter(), create\_filter(), and print\_filter().

**6.11.6.11 #define ANTICAUSAL**

.... purely anticausal (only depends on future)

Definition at line 397 of file bpm\_dsp.h.

Referenced by apply\_filter().

**6.11.6.12 #define NONCAUSAL**

Filter is both causal and acausal

Definition at line 398 of file bpm\_dsp.h.

Referenced by create\_filter().

**6.11.6.13 #define GAUSSIAN\_SIGMA\_BW**

Gaussian sigma bandwidth in stead of -3 dB (def)

Definition at line 399 of file bpm\_dsp.h.

Referenced by gaussian\_filter\_coeffs().

**6.11.6.14 #define LOWPASS**

Normalise filter as lowpass

Definition at line 401 of file bpm\_dsp.h.

Referenced by calculate\_filter\_coefficients(), and normalise\_filter().

**6.11.6.15 #define HIGHPASS**

Normalise filter as highpass

Definition at line 402 of file bpm\_dsp.h.

Referenced by calculate\_filter\_coefficients(), and normalise\_filter().

**6.11.6.16 #define BANDPASS**

Normalise filter as bandpass

Definition at line 403 of file bpm\_dsp.h.

Referenced by add\_mode\_response(), calculate\_filter\_coefficients(), and get\_mode\_response().

**6.11.6.17 #define BANDSTOP**

Normalise filter as bandstop

Definition at line 404 of file bpm\_dsp.h.

Referenced by calculate\_filter\_coefficients(), and create\_resonator\_representation().

**6.11.6.18 #define NOTCH**

Normalise filter as notch filter (=bandstop)

Definition at line 405 of file bpm\_dsp.h.

**6.11.6.19 #define ALLPASS**

Normalise filter as allpass ( resonator )

Definition at line 406 of file bpm\_dsp.h.

Referenced by create\_resonator\_representation().

**6.11.6.20 #define FIR**

Filter is of FIR type

Definition at line 408 of file bpm\_dsp.h.

Referenced by apply\_filter(), and create\_filter().

**6.11.6.21 #define IIR**

Filter is of IIR type

Definition at line 409 of file bpm\_dsp.h.

Referenced by create\_filter().

**6.11.6.22 #define MAXORDER**

Maximum filter order

Definition at line 411 of file bpm\_dsp.h.

**6.11.6.23 #define MAXPZ**

Maximum number of poles and zeros >2\*MAXORDER

Definition at line 412 of file bpm\_dsp.h.

Referenced by calculate\_filter\_coefficients(), create\_resonator\_representation(), and gaussian\_filter\_coeffs().

**6.11.6.24 #define FILT\_EPS**

A small number used in bpmdsp

Definition at line 413 of file bpm\_dsp.h.

Referenced by \_expand\_complex\_polynomial(), create\_resonator\_representation(), and print\_filter().

**6.11.6.25 #define MAX\_RESONATOR\_ITER**

Maximum iterations in resonator poles calculation

Definition at line 414 of file bpm\_dsp.h.

Referenced by create\_resonator\_representation().

**6.11.6.26 #define FFT\_FORWARD**

Perform FFT from time -> frequency

Definition at line 416 of file bpm\_dsp.h.

Referenced by complexfft(), and realfft().

#### 6.11.6.27 #define FFT \_ BACKWARD

Perform FFT from frequency -> time

Definition at line 417 of file bpm\_dsp.h.

Referenced by complexfft(), and realfft().

### 6.11.7 Function Documentation

#### 6.11.7.1 EXTERN filter\_t\* create\_filter (char name[], unsigned int options, int order, int ns, double fs, double f1, double f2, double par)

Creates the filter.

##### Parameters:

- name* a name for the filter
- options* filter specification and options bitword
- order* filter order
- ns* number of samples of the waveforms
- fs* sampling frequency
- f1* first frequency
- f2* optional second frequency ( bandpass/bandstop )
- par* optional parameter
  - for chebyshev : ripple in dB
  - for resonator : Q factor

##### Returns:

A pointer to the created filter structure, memory is allocated on the heap inside this routine, the user has to take care of deleting it using **delete\_filter()** (p. 76).

Definition at line 10 of file create\_filter.c.

References alloc\_simple\_wave\_double(), filter\_t::alpha1, filter\_t::alpha2, BESSEL, bpm\_error(), bpm\_warning(), BUTTERWORTH, calculate\_filter\_coefficients(), CAUSAL, filter\_t::cheb\_ripple, CHEBYSHEV, filter\_t::cplane, create\_resonator\_representation(), create\_zplane\_representation(), filter\_t::f1, filter\_t::f2, FIR, filter\_t::fs, filter\_t::gauss\_cutoff, GAUSSIAN, gaussian\_filter\_coeffs(), IIR, filter\_t::name, NO\_PREWARP, NONCAUSAL, normalise\_filter(), filterrep\_t::npoles, filter\_t::ns, filter\_t::options, filter\_t::order, filter\_t::Q, RESONATOR, filter\_t::w\_alpha1, filter\_t::w\_alpha2, filter\_t::wfbuffer, filter\_t::yc, and zplane\_transform().

Referenced by add\_mode\_response(), and get\_mode\_response().

#### 6.11.7.2 EXTERN int apply\_filter (filter\_t \* f, double \* wf)

Apply the filter to the given waveform. Note that the filter is applied in place, the user has to make a copy of the waveform if he/she wants to keep the original before applying the filter. The number of samples in the waveform has to be set in advance when creating the filter, it is stored in the filter structure (f->ns).

**Parameters:**

*f* pointer to a filter that was created using create\_filter

*wf* an array containing the waveform to be filtered

**Returns:**

BPM\_SUCCESS upon success and BPM\_FAILURE upon failure

Definition at line 19 of file apply\_filter.c.

References ANTICAUSAL, bpm\_error(), CAUSAL, FIR, filter\_t::gain, filter\_t::ns, filter\_t::nxc, filter\_t::nxc\_ac, filter\_t::options, filter\_t::wfbuffer, filter\_t::xc, filter\_t::xc\_ac, filter\_t::xv, filter\_t::xv\_ac, filter\_t::yv, and filter\_t::yv\_ac.

Referenced by add\_mode\_response(), ddc(), filter\_impulse\_response(), filter\_step\_response(), and get\_mode\_response().

**6.11.7.3 EXTERN void print\_filter (FILE \* *of*, filter\_t \* *f*)**

Prints the filter to the given file pointer.

**Parameters:**

*of* the filepointer, use "stdout" to print to the terminal

*f* the filter to be printed

**Returns:**

void

Definition at line 8 of file print\_filter.c.

References bpm\_error(), c\_abs(), c\_arg(), CAUSAL, filter\_t::cplane, filter\_t::dc\_gain, filter\_t::fc\_gain, FILT\_EPS, filter\_t::gain, filter\_t::hf\_gain, filter\_t::name, filter\_t::nxc, filter\_t::options, print\_filter\_representation(), and filter\_t::xc.

**6.11.7.4 EXTERN void delete\_filter (filter\_t \* *f*)**

Clears the memory that was allocated on the heap for the filter *f*.

**Parameters:**

*f* a pointer to the filter

**Returns:**

void

Definition at line 8 of file delete\_filter.c.

References filter\_t::cplane, free\_simple\_wave\_double(), and filter\_t::wfbuffer.

Referenced by add\_mode\_response(), and get\_mode\_response().

**6.11.7.5 EXTERN int filter\_step\_response (filter\_t \* f, double \* wf, int itrig)**

This routine fills the given wf with the step response of the filter. The step response is defined as wf[i] = 0. for i < itrig and wf[i] = 1. for i >= itrig.

**Parameters:**

*f* a pointer to the filter to use

*wf* pointer to a waveform which will be overwritten with the step response

*itrig* the sample number in the waveform which will have the step

**Returns:**

BPM\_SUCCESS upon success and BPM\_FAILURE upon failure

Produces a stepresponse for the filter, step is defined by the trigger sample number the starting level and the endlevel

Definition at line 8 of file filter\_step\_response.c.

References apply\_filter(), bpm\_error(), and filter\_t::ns.

**6.11.7.6 EXTERN int filter\_impulse\_response (filter\_t \* f, double \* wf, int itrig)**

This routine fills the given wf with the impulse response of the filter. The impulse response is defined as wf[i] = 1. for i == itrig and wf[i] = 0. elsewhere.

**Parameters:**

*f* a pointer to the filter to use

*wf* pointer to a waveform which will be overwritten with the impulse response

*itrig* the sample number in the waveform which will have the impulse

**Returns:**

BPM\_SUCCESS upon success and BPM\_FAILURE upon failure

Produces an impulse response for the filter, step is defined by the trigger sample number the starting level and the endlevel

Definition at line 7 of file filter\_impulse\_response.c.

References apply\_filter(), bpm\_error(), and filter\_t::ns.

**6.11.7.7 EXTERN filterrep\_t\* create\_splane\_representation (filter\_t \* f)**

This routine returns a pointer to a filter representation **filterrep\_t** (p. 141) in the s plane for Butterworth, Chebyshev and Bessel filters. It need an initialised filter structure which has the filter type and the order set. Memory is allocated for this routine on the heap, so the user is responsible to delete this memory using free().

**Parameters:**

*f* the initialised filter with the correct options in f->options

**Returns:**

the filter representation in the s plane

Definition at line 32 of file `create_splane_representation.c`.

References `_add_splane_pole()`, `BESSEL`, `bpm_error()`, `BUTTERWORTH`, `c_conj()`, `c_exp()`, `filter_t::cheb_ripple`, `CHEBYSHEV`, `complex()`, `filterrep_t::npoles`, `filter_t::options`, and `filter_t::order`.

Referenced by `create_filter()`.

**6.11.7.8 EXTERN filterrep\_t\* create\_resonator\_representation (filter\_t \* f)**

This routine returns a pointer to a filter representation `filterrep_t` (p. 141) in the z plane for resonance filters. It needs an initialised filter structure which has the filter type and the Q factor set. Memory is allocated for this routine on the heap, so the user is responsible to delete this memory using `free()`.

**Parameters:**

*f* the initialised filter with the correct options in `f->options`

**Returns:**

the filter representation in the z plane

Definition at line 15 of file `create_resonator_representation.c`.

References `_eval_complex_polynomial()`, `_expand_complex_polynomial()`, `_reflect()`, `ALL-PASS`, `filter_t::alpha1`, `BANDSTOP`, `bpm_error()`, `c_conj()`, `c_div()`, `c_exp()`, `complex()`, `FILT_EPS`, `complex_t::im`, `MAX_RESONATOR_ITER`, `MAXPZ`, `filterrep_t::npoles`, `filterrep_t::nzeros`, `filter_t::options`, `filterrep_t::pole`, `filter_t::Q`, `complex_t::re`, and `filterrep_t::zero`.

Referenced by `create_filter()`.

**6.11.7.9 EXTERN filterrep\_t\* zplane\_transform (filter\_t \* f, filterrep\_t \* s)**

This routine transforms the poles and zeros for Bessel, Chebyshev and Butterworth filters to the z plane either via matched z transform or bilinear z transform. This is set in `f->options`. Memory is allocated for this routine on the heap, so the user is responsible to delete this memory using `free()`.

**Parameters:**

*f* the filter, needs the options from it to check how to transform

*s* filter s plane poles and zeros

**Returns:**

a pointer to the z plane representation

Definition at line 8 of file `zplane_transform.c`.

References `bpm_error()`, `c_div()`, `c_exp()`, `c_scale()`, `c_sum()`, `complex()`, `MATCHED_Z_TRANSFORM`, `filterrep_t::npoles`, `filterrep_t::nzeros`, `filter_t::options`, `filterrep_t::pole`, and `filterrep_t::zero`.

Referenced by `create_filter()`.

**6.11.7.10 EXTERN void print\_filter\_representation (FILE \* *of*, filterrep\_t \* *r*)**

Prints the filter representation in terms of poles and zeros to the filepointer.

**Parameters:**

*of* the filepointer, use "stdout" to print to the terminal

*r* the filter representation to be printed

**Returns:**

void

Display filter representation

Definition at line 8 of file print\_filter\_representation.c.

References c\_imag(), c\_real(), filterrep\_t::npoles, filterrep\_t::nzeros, filterrep\_t::pole, and filterrep\_t::zero.

Referenced by print\_filter().

**6.11.7.11 EXTERN int normalise\_filter (filter\_t \* *f*, filterrep\_t \* *s*)**

Normalises the Butterworth, Chebyshev or Bessel filters to be Bandpass/stop or Low/Highpass

**Parameters:**

*f* the filter

*s* the filter's representation in the s plane

**Returns:**

BPM\_SUCCESS upon success or BPM\_FAILURE upon failure.

Definition at line 7 of file normalise\_filter.c.

References bpm\_error(), c\_div(), c\_scale(), complex(), HIGHPASS, LOWPASS, filterrep\_t::npoles, filterrep\_t::nzeros, filter\_t::options, filterrep\_t::pole, filter\_t::w\_alpha1, filter\_t::w\_alpha2, and filterrep\_t::zero.

Referenced by create\_filter().

**6.11.7.12 EXTERN int calculate\_filter\_coefficients (filter\_t \* *f*)**

Calculates the filter coefficients from the z plane representation for Butterworth, Chebyshev, Bessel and Resonators. Before this routine is called, one has to make sure that the member cplane, which holds a pointer to the filter's representation in the complex plane is set. This routine than calculates the filter coefficients and stores them in f->xc ( coefficients of x[n], x[n-1], x[n-2]... ) and f->yc ( coefficients of y[n-1], y[n-2], y[n-3], ... in case of IIR filters ).

**Parameters:**

*f* the filter, having it's f->cplane member set to the z plan representation

**Returns:**

BPM\_SUCCESS upon success or BPM\_FAILURE upon failure.

Calculates the filter coefficients from the poles and zeros in the cplane representation... Also calculates the filter gains...

Definition at line 56 of file calculate\_filter\_coefficients.c.

References `_eval_complex_polynomial()`, `_expand_complex_polynomial()`, `filter_t::alpha1`, `filter_t::alpha2`, `BANDPASS`, `BANDSTOP`, `c_abs()`, `c_div()`, `c_mult()`, `c_real()`, `c_sqrt()`, `complex()`, `filter_t::cplane`, `filter_t::dc_gain`, `filter_t::fc_gain`, `filter_t::gain`, `filter_t::hf_gain`, `HIGHPASS`, `LOWPASS`, `MAXPZ`, `filterrep_t::npoles`, `filter_t::nxc`, `filter_t::nyc`, `filterrep_t::nzeros`, `filter_t::options`, `filterrep_t::pole`, `filter_t::xc`, `filter_t::yc`, and `filterrep_t::zero`.

Referenced by `create_filter()`.

#### 6.11.7.13 EXTERN int gaussian\_filter\_coeffs (filter\_t \* *f*)

Calculates the gaussian filter coefficients from the original gaussian filter implementation in the digital downconversion algorithm in Yury's code. Note that this filter is implemented as a FIR non-causal filter.

**Parameters:**

*f* the filter structure with the coefficients to fill

**Returns:**

`BPM_SUCCESS` upon success or `BPM_FAILURE` upon failure.

Definition at line 8 of file gaussian\_filter\_coeffs.c.

References `bpm_error()`, `dround()`, `filter_t::f1`, `filter_t::fs`, `filter_t::gain`, `filter_t::gauss_cutoff`, `GAUSSIAN_SIGMA_BW`, `MAXPZ`, `filter_t::ns`, `filter_t::nxc`, `filter_t::nxc_ac`, `filter_t::options`, `filter_t::xc`, and `filter_t::xc_ac`.

Referenced by `create_filter()`.

#### 6.11.7.14 EXTERN int \_expand\_complex\_polynomial (complex\_t \* *w*, int *n*, complex\_t \* *a*)

Helper routine to expand a complex polynomial from a set of zeros.

**Parameters:**

*w* array of complex zeros for the polynomial

*n* number of zeros

*a* array of coefficients for the polynomial that is returned

**Returns:**

`BPM_SUCCESS` upon success or `BPM_FAILURE` upon failure.

Calculate the polynomial coefficients in  $a_0 + a_1 * z + a_2 * z^2 + a_3 * z^3 + \dots = (z-w_1)(z-w_2)(z-w_3)\dots$  from the *n* polynomial's zero's "w" returns the results in *a*, the array of coefficients...

Definition at line 8 of file calculate\_filter\_coefficients.c.

References `bpm_error()`, `c_imag()`, `c_mult()`, `c_neg()`, `c_sum()`, `complex()`, and `FILT_EPS`.

Referenced by `calculate_filter_coefficients()`, and `create_resonator_representation()`.

**6.11.7.15 EXTERN complex\_t \_eval\_complex\_polynomial (complex\_t \* *a*, int *n*, complex\_t *z*)**

Helper routine to evaluate a complex polynomial for value z

**Parameters:**

*a* array of coefficients for the polynomial that is returned

*n* number of zeros

*z* the value for which to evaluate the polynomial

**Returns:**

the value of the polynomial for z ( **complex\_t** (p. 132) )

Definition at line 44 of file calculate\_filter\_coefficients.c.

References **c\_mult()**, **c\_sum()**, and **complex()**.

Referenced by **calculate\_filter\_coefficients()**, and **create\_resonator\_representation()**.

**6.11.7.16 EXTERN int ddc\_initialise (int *ns*, double *fs*)**

Initialises and allocates memory for the DDC buffers with the correct number of samples and sampling frequency

**Parameters:**

*ns* Number of samples in waveforms to be processed

*fs* The sampling frequency of the waveforms

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 50 of file ddc.c.

References **bpm\_error()**, and **doublewf()**.

**6.11.7.17 EXTERN void ddc\_cleanup (void)**

Clears up and frees the buffer memory for the ddc routines

Definition at line 70 of file ddc.c.

References **doublewf\_delete()**.

**6.11.7.18 int ddc (doublewf\_t \* *w*, double *f*, filter\_t \* *filter*, complexwf\_t \* *dew*)**

Do a digital downconversion on the waveform f. The routine returns a complex DC waveform "wdc".

**Parameters:**

*w* The waveform of doubles to process

*f* The frequency of the digital local oscillator

*filter* The lowpass filter to get rid of the 2omega component

*dcw* The complex DC waveform

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 78 of file ddc.c.

References \_check\_ddc\_buffers(), apply\_filter(), complexwf\_setimag(), complexwf\_setreal(), complexwf\_t::fs, doublewf\_t::fs, complexwf\_t::ns, doublewf\_t::ns, and doublewf\_t::wf.

Referenced by ddc\_sample\_waveform(), and ddc\_waveform().

#### 6.11.7.19 EXTERN int fft\_gen\_tables (void)

Regenerates the sin/cos tables that are needed for the fast DFT algorithm.

Definition at line 116 of file discrete\_fourier\_transforms.c.

References bpm\_error().

Referenced by fft\_initialise().

#### 6.11.7.20 EXTERN int fft\_initialise (int ns)

This one initialised the FFT buffers, checks whether they are large enough for the given number of samples and frees and re-allocates memory where necessary

**Parameters:**

*ns* The number of samples in the waveforms to be transformed

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure

Definition at line 130 of file discrete\_fourier\_transforms.c.

References bpm\_error(), and fft\_gen\_tables().

#### 6.11.7.21 EXTERN void fft\_cleanup (void)

This routine frees up the memory used by the FFT buffers

Definition at line 163 of file discrete\_fourier\_transforms.c.

#### 6.11.7.22 EXTERN int complexfft (complexwf\_t \* z, int fft\_mode)

Executes a complex fast fourier transform in line. See the reference guide for details.

**Parameters:**

*z* The complex waveform to transform (original waveform is destroyed) Note that the number of samples need to be a power of 2.

*fft\_mode* Specifies whether to do the forward or backward transform

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure

Definition at line 178 of file discrete\_fourier\_transforms.c.

References `_check_fft_buffers()`, `_is_pow2()`, `bpm_error()`, `bpm_warning()`, `cdft()`, `FFT_BACKWARD`, `FFT_FORWARD`, `complex_t::im`, `complexwf_t::ns`, `complex_t::re`, and `complexwf_t::wf`.

#### 6.11.7.23 EXTERN int realfft (doublewf\_t \* y, int fft\_mode, complexwf\_t \* z)

Executes a real fast fourier transform, between the real waveform y and the complex waveform z. See documentation for further explanation.

**Parameters:**

*y* Pointer to the real waveform

*fft\_mode* Specifies whether to do the forward or backward transform

*z* Pointer to the complex waveform

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 225 of file discrete\_fourier\_transforms.c.

References `_check_fft_buffers()`, `_is_pow2()`, `bpm_error()`, `bpm_warning()`, `FFT_BACKWARD`, `FFT_FORWARD`, `complex_t::im`, `complexwf_t::ns`, `rdft()`, `complex_t::re`, `doublewf_t::wf`, and `complexwf_t::wf`.

## 6.12 Waveform handling routines

### 6.12.1 Detailed Description

This module contains the basic waveform handling routines and structures for libbpm

The bpmwf sublibrary implements 3 waveform types **doublewf\_t** (p.134), **intwf\_t** (p.143) and **complexwf\_t** (p.133), all of which are simple structure typedefs which hold the number of samples, the sampling frequency and a pointer "wf" to the waveform. So the data array is accessible via **doublewf\_t::wf** (p.135) as a normal array of integers, doubles and **complex\_t** (p.132)'s.

### 6.12.2 Memory management

All have memory management routines (allocation/deletion) and routines to cast to other times ( eg **doublewf\_t** (p.134) -> **intwf\_t** (p.143) or the other way around ). This can be done either by filling existing waveforms ( convenient when you e.g. have already allocated memory and referenced it into a root branch ) or by having the casting routine allocate memory itself and return a pointer to it. e.g:

```
intwf_t *w = intwf_cast_new( doublewf_t *dw );
```

this allocates memory for **intwf\_t** (p.143) and returns a pointer to it, or

```
intwf_cast( intwf_t *w, doublewf_t *dw );
```

this casts dw into existing intwf w.

The sublibrary employs the sampling convention, where the sample is taken at the time index corresponding to

```
t = (double) i / sampling_freq
```

### 6.12.3 Waveform handling

The sublibrary implements basic waveform hanlding like addition, subtraction, multiplication, division, biasing and scaling.

Some advanced routines like differentiation, integration of the waveforms are also present. Also interpolation is implemanted using various schemes which are more applicable depending on the type of waveform : linear, parabolic : for non repeatative signals, sinc and lanczos for repeataive signals (cfr. Shannon-Whittaker interpolation). (thinking of cubic-spline as well... but not implemented yet). Using these interpolation schemes, the sublibrary also implements resampling routines.

The complex waveforms have a set of routines to extract real/imag parts as well as phase and amplitude. Similar comments apply as for the casting routines, where the "\_new" versions allocate memory in the routine and return a pointer to it.

### 6.12.4 Filling the waveforms

The values of the waveforms can be set by either filling them from a given array of values using e.g.

```
doublewf_setvalues( doublewf_t *w, double *a)
```

or by calculating them from a function which returns the basic type of the waveform.

E.g. define a complex valued function in your code:

```
complex_t csin( double t, int npars, double a ) {
    complex_t z
    // calculate a complex number z from the time t and parameters...
    return z;
}
```

which returns a complex value from the time t and having npar paramters a[0] ... a[n-1]

You can fill a waveform ( and so bascially sample the function at sampling frequency fs ) by executing

```
complexwf_setfunction( complexwf_t *z, &csin, npars, a )
```

Also some routines are added to fill the waveforms with CW tones and decaying waves, along with some noise adding routines etc...

### 6.12.5 Note on the interpolation options.

Here are some examples of the different interpolation options that one can give to the doublewf/complexwf\_getvalue() or \_resample() routines.

### 6.12.6 For examples...

For examples on library use, please see the examples/wf directory in the libbpm main tree...

### 6.12.7 Todo list

- implement cubic spline interpolation ?

#### Files

- file **bpm\_wf.h**  
*Simple waveform handling routines for libbpm.*

- file **complexwf.c**
- file **doublewf.c**
- file **intwf.c**
- file **wfstats.c**

#### Data Structures

- struct **doublewf\_t**
- struct **intwf\_t**
- struct **complexwf\_t**
- struct **wfstat\_t**

#### Defines

- #define **WF\_EPS**
- #define **MAX\_ALLOWED\_NS**
- #define **WF\_NEAREST**
- #define **WF\_LINEAR**
- #define **WF\_QUADRATIC**
- #define **WF\_SINC**
- #define **WF\_LANCZOS**

#### Functions

- EXTERN int **wfstat\_reset** (**wfstat\_t** \*s)
- EXTERN void **wfstat\_print** (FILE \*of, **wfstat\_t** \*s)
- EXTERN **doublewf\_t** \* **doublewf** (int ns, double fs)
- EXTERN **doublewf\_t** \* **doublewf\_time\_series** (int ns, double fs)
- EXTERN **doublewf\_t** \* **doublewf\_sample\_series** (int ns, double fs)
- EXTERN **doublewf\_t** \* **doublewf\_frequency\_series** (int ns, double fs)
- EXTERN int **doublewf\_setvalues** (**doublewf\_t** \*w, double \*x)
- EXTERN int **doublewf\_setfunction** (**doublewf\_t** \*w, double(\*wffun)(double t, int, double \*), int npars, double \*par)
- EXTERN int **doublewf\_copy** (**doublewf\_t** \*copy, **doublewf\_t** \*src)
- EXTERN **doublewf\_t** \* **doublewf\_copy\_new** (**doublewf\_t** \*w)
- EXTERN int **doublewf\_subset** (**doublewf\_t** \*sub, **doublewf\_t** \*w, int i1, int i2)

- EXTERN int **doublewf\_reset** (doublewf\_t \*w)
- EXTERN void **doublewf\_delete** (doublewf\_t \*w)
- EXTERN intwf\_t \* **intwf\_cast\_new** (doublewf\_t \*w)
- EXTERN int **intwf\_cast** (intwf\_t \*iw, doublewf\_t \*w)
- EXTERN int **doublewf\_compat** (doublewf\_t \*w1, doublewf\_t \*w2)
- EXTERN int **doublewf\_add** (doublewf\_t \*w1, doublewf\_t \*w2)
- EXTERN int **doublewf\_subtract** (doublewf\_t \*w1, doublewf\_t \*w2)
- EXTERN int **doublewf\_multiply** (doublewf\_t \*w1, doublewf\_t \*w2)
- EXTERN int **doublewf\_divide** (doublewf\_t \*w1, doublewf\_t \*w2)
- EXTERN int **doublewf\_scale** (double f, doublewf\_t \*w)
- EXTERN int **doublewf\_bias** (double c, doublewf\_t \*w)
- EXTERN int **doublewf\_add\_cwtone** (doublewf\_t \*w, double amp, double phase, double freq, double phasenoise)
- EXTERN int **doublewf\_add\_dcywave** (doublewf\_t \*w, double amp, double phase, double freq, double ttrig, double tdccy, double phasenoise)
- EXTERN int **doublewf\_add\_ampnoise** (doublewf\_t \*w, double sigma)
- EXTERN int **doublewf\_basic\_stats** (doublewf\_t \*w, int s0, int s1, wfstat\_t \*stats)
- EXTERN int **doublewf\_derive** (doublewf\_t \*w)
- EXTERN int **doublewf\_integrate** (doublewf\_t \*w)
- EXTERN void **doublewf\_print** (FILE \*of, doublewf\_t \*w)
- EXTERN double **doublewf\_getvalue** (doublewf\_t \*w, double t, unsigned int mode)
- EXTERN int **doublewf\_resample** (doublewf\_t \*w2, double fs, doublewf\_t \*w1, unsigned int mode)
- EXTERN intwf\_t \* **intwf** (int ns, double fs)
- EXTERN intwf\_t \* **intwf\_sample\_series** (int ns, double fs)
- EXTERN int **intwf\_setvalues** (intwf\_t \*w, int \*x)
- EXTERN int **intwf\_setfunction** (intwf\_t \*w, int(\*wffun)(double t, int, double \*), int npars, double \*par)
- EXTERN int **intwf\_copy** (intwf\_t \*copy, intwf\_t \*src)
- EXTERN intwf\_t \* **intwf\_copy\_new** (intwf\_t \*w)
- EXTERN int **intwf\_subset** (intwf\_t \*sub, intwf\_t \*w, int i1, int i2)
- EXTERN int **intwf\_reset** (intwf\_t \*w)
- EXTERN void **intwf\_delete** (intwf\_t \*w)
- EXTERN doublewf\_t \* **doublewf\_cast\_new** (intwf\_t \*w)
- EXTERN int **doublewf\_cast** (doublewf\_t \*w, intwf\_t \*iw)
- EXTERN int **intwf\_compat** (intwf\_t \*w1, intwf\_t \*w2)
- EXTERN int **intwf\_add** (intwf\_t \*w1, intwf\_t \*w2)
- EXTERN int **intwf\_subtract** (intwf\_t \*w1, intwf\_t \*w2)
- EXTERN int **intwf\_multiply** (intwf\_t \*w1, intwf\_t \*w2)
- EXTERN int **intwf\_divide** (intwf\_t \*w1, intwf\_t \*w2)
- EXTERN int **intwf\_scale** (int f, intwf\_t \*w)
- EXTERN int **intwf\_bias** (int c, intwf\_t \*w)
- EXTERN int **intwf\_add\_cwtone** (intwf\_t \*w, double amp, double phase, double freq, double phasenoise)
- EXTERN int **intwf\_add\_dcywave** (intwf\_t \*w, double amp, double phase, double freq, double ttrig, double tdccy, double phasenoise)
- EXTERN int **intwf\_add\_ampnoise** (intwf\_t \*w, double sigma)
- EXTERN int **intwf\_basic\_stats** (intwf\_t \*w, int s0, int s1, wfstat\_t \*stats)
- EXTERN int **intwf\_derive** (intwf\_t \*w)
- EXTERN int **intwf\_integrate** (intwf\_t \*w)

- EXTERN void **intwf\_print** (FILE \*of, **intwf\_t** \*w)
- EXTERN int **intwf\_getvalue** (**intwf\_t** \*w, double t, unsigned int mode)
- EXTERN int **intwf\_resample** (**intwf\_t** \*w2, double fs, **intwf\_t** \*w1, unsigned int mode)
- EXTERN **complexwf\_t** \* **complexwf\_new** (**complexwf\_t** \*w)
- EXTERN **complexwf\_t** \* **complexwf\_copy\_new** (**complexwf\_t** \*w)
- EXTERN int **complexwf\_copy** (**complexwf\_t** \*copy, **complexwf\_t** \*src)
- EXTERN int **complexwf\_subset** (**complexwf\_t** \*sub, **complexwf\_t** \*w, int i1, int i2)
- EXTERN int **complexwf\_setvalues** (**complexwf\_t** \*w, **complex\_t** \*x)
- EXTERN int **complexwf\_setfunction** (**complexwf\_t** \*w, **complex\_t**(\*wffun)(double, int, double \*), int npars, double \*par)
- EXTERN int **complexwf\_reset** (**complexwf\_t** \*w)
- EXTERN void **complexwf\_delete** (**complexwf\_t** \*w)
- EXTERN int **complexwf\_compat** (**complexwf\_t** \*w1, **complexwf\_t** \*w2)
- EXTERN int **complexwf\_add** (**complexwf\_t** \*w1, **complexwf\_t** \*w2)
- EXTERN int **complexwf\_subtract** (**complexwf\_t** \*w1, **complexwf\_t** \*w2)
- EXTERN int **complexwf\_multiply** (**complexwf\_t** \*w1, **complexwf\_t** \*w2)
- EXTERN int **complexwf\_divide** (**complexwf\_t** \*w1, **complexwf\_t** \*w2)
- EXTERN int **complexwf\_scale** (**complex\_t** f, **complexwf\_t** \*w)
- EXTERN int **complexwf\_bias** (**complex\_t** c, **complexwf\_t** \*w)
- EXTERN int **complexwf\_add\_cwtone** (**complexwf\_t** \*w, double amp, double phase, double freq, double phasenoise)
- EXTERN int **complexwf\_add\_dcywave** (**complexwf\_t** \*w, double amp, double phase, double freq, double ttrig, double tdccy, double phasenoise)
- EXTERN int **complexwf\_add\_noise** (**complexwf\_t** \*w, double sigma)
- EXTERN int **complexwf\_add\_ampnoise** (**complexwf\_t** \*w, double sigma)
- EXTERN int **complexwf\_add\_phasenoise** (**complexwf\_t** \*w, double sigma)
- EXTERN void **complexwf\_print** (FILE \*of, **complexwf\_t** \*w)
- EXTERN int **complexwf\_getreal** (**doublewf\_t** \*re, **complexwf\_t** \*z)
- EXTERN int **complexwf\_getimag** (**doublewf\_t** \*im, **complexwf\_t** \*z)
- EXTERN int **complexwf\_getamp** (**doublewf\_t** \*r, **complexwf\_t** \*z)
- EXTERN int **complexwf\_getphase** (**doublewf\_t** \*theta, **complexwf\_t** \*z)
- EXTERN **doublewf\_t** \* **complexwf\_getreal\_new** (**complexwf\_t** \*z)
- EXTERN **doublewf\_t** \* **complexwf\_getimag\_new** (**complexwf\_t** \*z)
- EXTERN **doublewf\_t** \* **complexwf\_getamp\_new** (**complexwf\_t** \*z)
- EXTERN **doublewf\_t** \* **complexwf\_getphase\_new** (**complexwf\_t** \*z)
- EXTERN int **complexwf\_setreal** (**complexwf\_t** \*z, **doublewf\_t** \*re)
- EXTERN int **complexwf\_setimag** (**complexwf\_t** \*z, **doublewf\_t** \*im)

### 6.12.8 Define Documentation

#### 6.12.8.1 #define WF\_EPS

A small number

Definition at line 157 of file bpm\_wf.h.

Referenced by **complexwf\_compat()**, **doublewf\_compat()**, and **intwf\_compat()**.

#### 6.12.8.2 #define MAX\_ALLOWED\_NS

Maximum allowed number of samples ( $2^{18}$ )

Definition at line 158 of file bpm\_wf.h.

Referenced by **complexwf()**, **doublewf()**, **doublewf\_resample()**, **intwf()**, and **intwf\_resample()**.

**6.12.8.3 #define WF\_NEAREST**

No interpolation, return nearest sample

Definition at line 160 of file bpm\_wf.h.

**6.12.8.4 #define WF\_LINEAR**

Perform linear interpolation in XXXwf\_getsample()

Definition at line 161 of file bpm\_wf.h.

Referenced by doublewf\_getvalue().

**6.12.8.5 #define WF\_QUADRATIC**

Perform quadratic (parabolic) interpolation

Definition at line 162 of file bpm\_wf.h.

Referenced by doublewf\_getvalue().

**6.12.8.6 #define WF\_SINC**

signal reconstruction using sinc kernel (0..ns)

Definition at line 163 of file bpm\_wf.h.

Referenced by doublewf\_getvalue().

**6.12.8.7 #define WF\_LANCZOS**

signal reconstruction using lanczos kernel (a=3)

Definition at line 164 of file bpm\_wf.h.

Referenced by doublewf\_getvalue().

**6.12.9 Function Documentation****6.12.9.1 EXTERN int wfstat\_reset (wfstat\_t \* s)**

Reset the waveform statistics structure.

**Parameters:**

*s* A pointer to a **wfstat\_t** (p. 147) structure

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 8 of file wfstats.c.

References `bpm_error()`, `wfstat_t::imax`, `wfstat_t::imin`, `wfstat_t::max`, `wfstat_t::mean`, `wfstat_t::min`, and `wfstat_t::rms`.

Referenced by `doublewf_basic_stats()`.

**6.12.9.2 EXTERN void wfstat\_print (FILE \* *of*, wfstat\_t \* *s*)**

Prints the waveform statistics to the screen,

**Parameters:**

- of* A filepointer
- s* A pointer to the waveform statistics structure

**Returns:**

void

Definition at line 29 of file wfstats.c.

References bpm\_error(), wfstat\_t::imax, wfstat\_t::imin, wfstat\_t::max, wfstat\_t::mean, wfstat\_t::min, and wfstat\_t::rms.

**6.12.9.3 EXTERN doublewf\_t\* doublewf (int *ns*, double *fs*)**

Allocates memory for a new waveform of doubles

**Parameters:**

- ns* The number of samples in the waveform
- fs* The sampling frequency of the waveform

**Returns:**

A pointer to the allocated waveform structure

Definition at line 8 of file doublewf.c.

References bpm\_error(), doublewf\_t::fs, MAX\_ALLOWED\_NS, doublewf\_t::ns, and doublewf\_t::wf.

Referenced by \_check\_ddc\_buffers(), add\_mode\_response(), complexwf\_getamp\_new(), complexwf\_getimag\_new(), complexwf\_getphase\_new(), complexwf\_getreal\_new(), ddc\_initialise(), doublewf\_cast\_new(), doublewf\_copy\_new(), doublewf\_frequency\_series(), doublewf\_sample\_series(), doublewf\_time\_series(), and generate\_bpmSignal().

**6.12.9.4 EXTERN doublewf\_t\* doublewf\_time\_series (int *ns*, double *fs*)**

Allocates memory for a new waveform of doubles and fills it with the sample time values

**Parameters:**

- ns* The number of samples in the waveform
- fs* The sampling frequency of the waveform

**Returns:**

A pointer to the allocated waveform structure

Definition at line 63 of file doublewf.c.

References doublewf(), doublewf\_t::fs, doublewf\_t::ns, and doublewf\_t::wf.

**6.12.9.5 EXTERN doublewf\_t\* doublewf\_sample\_series (int ns, double fs)**

Allocates memory for a new waveform of doubles and fills it with sample numbers.

**Parameters:**

*ns* The number of samples in the waveform

*fs* The sampling frequency of the waveform

**Returns:**

A pointer to the allocated waveform structure

Definition at line 50 of file doublewf.c.

References doublewf(), doublewf\_t::ns, and doublewf\_t::wf.

**6.12.9.6 EXTERN doublewf\_t\* doublewf\_frequency\_series (int ns, double fs)**

Allocates memory for a new waveform of doubles and fills it with the frequency values

**Parameters:**

*ns* The number of samples in the waveform

*fs* The sampling frequency of the waveform

**Returns:**

A pointer to the allocated waveform structure

Definition at line 76 of file doublewf.c.

References doublewf(), doublewf\_t::fs, doublewf\_t::ns, and doublewf\_t::wf.

**6.12.9.7 EXTERN int doublewf\_setvalues (doublewf\_t \* w, double \* x)**

Fills the waveform of doubles with the values from the array x. No check is performed whether x contains enough samples, the user needs to be sure this is the case !

**Parameters:**

*w* A pointer to the waveform of doubles

*x* A pointer to the x values

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 151 of file doublewf.c.

References bpm\_error(), doublewf\_t::ns, and doublewf\_t::wf.

**6.12.9.8 EXTERN int doublewf\_setfunction (doublewf\_t \* w, double(\*)(double t, int, double \*) wffun, int npars, double \* par)**

Fills the waveform with values from the function wffun(), this function has to return a double from argument t ( time ) and has npars parameters given by the array \*par. The function will be evaluated at the time t of each sample...

**Parameters:**

*w* A pointer to the waveform of doubles  
*wffun* A pointer to the function to fill the waveform with  
*t* The time parameter in the function  
*npar* Number of parameters for the function  
*par* Array of parameters for the function

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

**6.12.9.9 EXTERN int doublewf\_copy (doublewf\_t \* copy, doublewf\_t \* src)**

Copies the values from existing waveform src into copy checks first whether the waveforms are compatible... This routine doesn't allocate memory internally and the waveforms should already have been created by the user...

**Parameters:**

*copy* A pointer to the copy waveform  
*src* A pointer to the original waveform

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

Definition at line 106 of file doublewf.c.

References bpm\_error(), doublewf\_compat(), doublewf\_t::ns, and doublewf\_t::wf.

Referenced by rf\_mixer().

**6.12.9.10 EXTERN doublewf\_t\* doublewf\_copy\_new (doublewf\_t \* w)**

Allocates memory and produces a copy of the waveform w;

**Parameters:**

*w* A pointer to the original waveform

**Returns:**

A pointer to the copy of w

Definition at line 89 of file doublewf.c.

References bpm\_error(), doublewf(), doublewf\_t::fs, doublewf\_t::ns, and doublewf\_t::wf.

Referenced by add\_mode\_response(), and get\_mode\_response().

**6.12.9.11 EXTERN int doublewf\_subset (doublewf\_t \* sub, doublewf\_t \* w, int i1, int i2)**

Copies a subset from sample i1 to sample i2 ( inclusive ) to the sub waveform from waveform w. The routine expects the sub waveform to already exist with enough samples. ( this is not checked ! ) The sub->fs and sub->ns will be overwritten.

**Parameters:**

*sub* Pointer to the waveform which will hold the subset

*w* Pointer to the original waveform

*i1* First sample of w to copy

*i2* Last sample of w to copy

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

Definition at line 127 of file doublewf.c.

References bpm\_error(), doublewf\_t::fs, doublewf\_t::ns, and doublewf\_t::wf.

**6.12.9.12 EXTERN int doublewf\_reset (doublewf\_t \* *w*)**

Resets the waveform of doubles to 0.

**Parameters:**

*w* A pointer to the waveform of doubles

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

Definition at line 185 of file doublewf.c.

References bpm\_error(), doublewf\_t::ns, and doublewf\_t::wf.

Referenced by generate\_bpmsignal().

**6.12.9.13 EXTERN void doublewf\_delete (doublewf\_t \* *w*)**

Frees up the memory used by the waveform

**Parameters:**

*w* A pointer to the waveform of doubles

**Returns:**

void

Definition at line 202 of file doublewf.c.

References bpm\_warning(), and doublewf\_t::wf.

Referenced by \_check\_ddc\_buffers(), add\_mode\_response(), ddc\_cleanup(), get\_mode\_response(), intwf\_basic\_stats(), intwf\_getvalue(), and intwf\_resample().

**6.12.9.14 EXTERN intwf\_t\* intwf\_cast\_new (doublewf\_t \* *w*)**

Cast the waveform of doubles to a new waveform of integers. Memory is allocated inside this routine so the user just needs to have a inwf\_t pointer ready.

**Parameters:**

*w* A pointer to the waveform of doubles

**Returns:**

A newly created `intwf_t` (p. 143) representation of the waveform of doubles

Definition at line 219 of file `doublewf.c`.

References `bpm_error()`, `dround()`, `doublewf_t::fs`, `intwf()`, `doublewf_t::ns`, `intwf_t::ns`, `intwf_t::wf`, and `doublewf_t::wf`.

**6.12.9.15 EXTERN int intwf\_cast (intwf\_t \* *iw*, doublewf\_t \* *w*)**

Cast the waveform of doubles to an already existing waveform of integers.

**Parameters:**

*iw* A pointer to an existing waveform of integers

*w* A pointer to the waveform of doubles

**Returns:**

`BPM_SUCCESS` upon success, `BPM_FAILURE` upon failure.

Definition at line 245 of file `doublewf.c`.

References `bpm_error()`, `dround()`, `intwf_t::ns`, `intwf_t::wf`, and `doublewf_t::wf`.

**6.12.9.16 EXTERN int doublewf\_compat (doublewf\_t \* *w1*, doublewf\_t \* *w2*)**

Checks compatibility of the two waveforms, returns true if the number of samples and the sampling frequencies match. For the sampling frequency, it is simply checked whether they match to `WF_EPS`.

**Parameters:**

*w1* A pointer to the first waveform of doubles

*w2* A pointer to the second waveform of doubles

**Returns:**

1 if the waveforms match, 0 if not.

Definition at line 263 of file `doublewf.c`.

References `bpm_error()`, `doublewf_t::fs`, `doublewf_t::ns`, and `WF_EPS`.

Referenced by `doublewf_add()`, `doublewf_copy()`, `doublewf_divide()`, `doublewf_multiply()`, and `doublewf_subtract()`.

**6.12.9.17 EXTERN int doublewf\_add (doublewf\_t \* *w1*, doublewf\_t \* *w2*)**

Adds two waveforms of doubles  $w1 + w2$  sample per sample. The result is stored in *w1*.

**Parameters:**

*w1* A pointer to the first waveform of doubles

*w2* A pointer to the second waveform of doubles

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

Definition at line 276 of file doublewf.c.

References bpm\_error(), bpm\_warning(), doublewf\_compat(), doublewf\_t::ns, and doublewf\_t::wf.

**6.12.9.18 EXTERN int doublewf\_subtract (doublewf\_t \* *w1*, doublewf\_t \* *w2*)**

Subtracts two waveforms of doubles w1-w2 sample per sample. The result is stored in w1.

**Parameters:**

*w1* A pointer to the first waveform of doubles

*w2* A pointer to the second waveform of doubles

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

Definition at line 297 of file doublewf.c.

References bpm\_error(), bpm\_warning(), doublewf\_compat(), doublewf\_t::ns, and doublewf\_t::wf.

**6.12.9.19 EXTERN int doublewf\_multiply (doublewf\_t \* *w1*, doublewf\_t \* *w2*)**

Multiplies two waveforms of doubles w1\*w2 sample per sample. The result is stored in w1.

**Parameters:**

*w1* A pointer to the first waveform of doubles

*w2* A pointer to the second waveform of doubles

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

Definition at line 317 of file doublewf.c.

References bpm\_error(), bpm\_warning(), doublewf\_compat(), doublewf\_t::ns, and doublewf\_t::wf.

Referenced by rf\_mixer().

**6.12.9.20 EXTERN int doublewf\_divide (doublewf\_t \* *w1*, doublewf\_t \* *w2*)**

Divides two waveforms of doubles w1/w2 sample per sample. The result is stored in w1. When w2[i] is 0, w1[i] will be set to 0. and a warning message is printed.

**Parameters:**

*w1* A pointer to the first waveform of doubles

**w2** A pointer to the second waveform of doubles

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 338 of file doublewf.c.

References bpm\_error(), bpm\_warning(), doublewf\_compat(), doublewf\_t::ns, and doublewf\_t::wf.

**6.12.9.21 EXTERN int doublewf\_scale (double *f*, doublewf\_t \* *w*)**

Scales the waveform of doubles w by factor f. The result is stored in w.

**Parameters:**

**f** The scalefactor

**w** A pointer to the waveform of doubles

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 368 of file doublewf.c.

References bpm\_error(), doublewf\_t::ns, and doublewf\_t::wf.

Referenced by add\_mode\_response(), get\_mode\_response(), and rf\_amplify().

**6.12.9.22 EXTERN int doublewf\_bias (double *c*, doublewf\_t \* *w*)**

Biases the waveform of doubles w by a constant c. The result is stored in w.

**Parameters:**

**c** The constant bias.

**w** A pointer to the waveform of doubles

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 385 of file doublewf.c.

References bpm\_error(), doublewf\_t::ns, and doublewf\_t::wf.

**6.12.9.23 EXTERN int doublewf\_add\_cwtone (doublewf\_t \* *w*, double *amp*, double *phase*, double *freq*, double *phasenoise*)**

Adds a cosine-like CW tone to the entire waveform. The sampling time is taken on the array index, so t=(double)i/w->fs.

**Parameters:**

**w** A pointer to the waveform structure

**amp** Amplitude of the CW tone

**phase** Phase of the CW tone  
**freq** Frequency of the CW tone  
**phasenoise** Sigma of the gaussian phasenoise

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 402 of file doublewf.c.

References bpm\_error(), doublewf\_t::fs, nr\_rangauss(), doublewf\_t::ns, and doublewf\_t::wf.

Referenced by rf\_addLO().

**6.12.9.24 EXTERN int doublewf\_add\_dcywave (doublewf\_t \* w, double amp, double phase, double freq, double ttrig, double td़cy, double phasenoise)**

Adds a decaying wave pulse to the waveform. The sampling time is taken on the array index, so t=(double)i/w->fs. The added signal is of the form :

$$amp e^{-(t-ttrig)/td़cy} \cos(2\pi freq(t - ttrig) + phase)$$

If desired, phasenoise is added to the phase of the waveform.

**Parameters:**

**w** A pointer to the waveform structure  
**amp** Amplitude of the CW tone  
**phase** Phase of the CW tone  
**freq** Frequency of the CW tone  
**ttrig** Trigger time of the pulse  
**td़cy** Decay time of the pulse  
**phasenoise** Sigma of the gaussian phasenoise

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 422 of file doublewf.c.

References bpm\_error(), doublewf\_t::fs, nr\_rangauss(), doublewf\_t::ns, and doublewf\_t::wf.

**6.12.9.25 EXTERN int doublewf\_add\_ampnoise (doublewf\_t \* w, double sigma)**

Adds gaussian amplitude noise to the waveform.

**Parameters:**

**w** A pointer to the waveform structure  
**sigma** The gaussian sigma of the amplitude noise

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 447 of file doublewf.c.

References bpm\_error(), nr\_rangauss(), doublewf\_t::ns, and doublewf\_t::wf.

**6.12.9.26 EXTERN int doublewf\_basic\_stats (doublewf\_t \* w, int s0, int s1, wfstat\_t \* stats)**

Retrieves some basic statistics about the waveform of doubles in w, only considers samples between s0 and s1.

**Parameters:**

- w* A pointer to the waveform structure
- s0* First sample to consider
- s1* Last sample to consider
- stats* A filled **wfstat\_t** (p. 147) structure is returned.

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 467 of file doublewf.c.

References `bpm_error()`, `bpm_warning()`, `wfstat_t::imax`, `wfstat_t::imin`, `wfstat_t::max`, `wfstat_t::mean`, `wfstat_t::min`, `doublewf_t::ns`, `wfstat_t::rms`, `doublewf_t::wf`, and `wfstat_t::reset()`.

Referenced by `intwf_basic_stats()`.

**6.12.9.27 EXTERN int doublewf\_derive (doublewf\_t \* w)**

Produce the derivative waveform for w : dw/dt.

**Parameters:**

- w* A pointer to the waveform structure.

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure

Definition at line 507 of file doublewf.c.

References `bpm_error()`, `doublewf_t::fs`, `doublewf_t::ns`, and `doublewf_t::wf`.

**6.12.9.28 EXTERN int doublewf\_integrate (doublewf\_t \* w)**

Produce the integrated waveform for w :  $\int w(s)ds$ .

**Parameters:**

- w* A pointer to the waveform structure.

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure

Definition at line 532 of file doublewf.c.

References `bpm_error()`, `doublewf_t::fs`, `doublewf_t::ns`, and `doublewf_t::wf`.

Referenced by `add_mode_response()`, and `get_mode_response()`.

**6.12.9.29 EXTERN void doublewf\_print (FILE \* *of*, doublewf\_t \* *w*)**

Print the waveform to the filepointer

**Parameters:**

*of* A filepointer, use stdout for the terminal

*w* A pointer to the waveform

**Returns:**

void

Definition at line 556 of file doublewf.c.

References bpm\_error(), doublewf\_t::fs, MHz, doublewf\_t::ns, and doublewf\_t::wf.

**6.12.9.30 EXTERN double doublewf\_getvalue (doublewf\_t \* *w*, double *t*, unsigned int *mode*)**

Return the value for the waveform at sample time t, according to the interpolation mode.

**Parameters:**

*w* A pointer to the waveform structure

*t* A time at which to sample the waveform

*mode* Interpolation mode

**Returns:**

the value of the waveform at time t

Definition at line 575 of file doublewf.c.

References bpm\_error(), doublewf\_t::fs, lanczos(), nr\_quadinterpol(), doublewf\_t::ns, sinc(), doublewf\_t::wf, WF\_LANCZOS, WF\_LINEAR, WF\_QUADRATIC, and WF\_SINC.

Referenced by digitise(), doublewf\_resample(), intwf\_getvalue(), and intwf\_resample().

**6.12.9.31 EXTERN int doublewf\_resample (doublewf\_t \* *w2*, double *fs*, doublewf\_t \* *w1*, unsigned int *mode*)**

Resamples the waveform w1 into w2 with new fs sampling frequency. This routine recalculates the correct number of samples required. However the user needs to make sure that there are enough samples in w2 available as this is not checked. The w2->ns value will be overwritten with the correct amount. The routine checks whether the maximum allowed number of samples is not exceeded to avoid memory problems.

**Parameters:**

*w* A pointer to the waveform structure

*t* A time at which to sample the waveform

*mode* Interpolation mode

**Returns:**

the value of the waveform at time t

Definition at line 664 of file doublewf.c.

References `bpm_error()`, `doublewf_getvalue()`, `doublewf_t::fs`, `MAX_ALLOWED_NS`, `doublewf_t::ns`, and `doublewf_t::wf`.

#### 6.12.9.32 EXTERN `intwf_t* intwf (int ns, double fs)`

Allocates memory for a new waveform of integers

##### Parameters:

*ns* The number of samples in the waveform

*fs* The sampling frequency of the waveform

##### Returns:

A pointer to the allocated waveform structure

Definition at line 8 of file intwf.c.

References `bpm_error()`, `intwf_t::fs`, `MAX_ALLOWED_NS`, `intwf_t::ns`, and `intwf_t::wf`.

Referenced by `intwf_cast_new()`, `intwf_copy_new()`, and `intwf_sample_series()`.

#### 6.12.9.33 EXTERN `intwf_t* intwf_sample_series (int ns, double fs)`

Allocates memory for a new waveform of integers and fills it with sample numbers.

##### Parameters:

*ns* The number of samples in the waveform

*fs* The sampling frequency of the waveform

##### Returns:

A pointer to the allocated waveform structure

Definition at line 50 of file intwf.c.

References `intwf()`, `intwf_t::ns`, and `intwf_t::wf`.

#### 6.12.9.34 EXTERN `int intwf_setvalues (intwf_t * w, int * x)`

Fills the waveform of integers with the values from the array *x*. No check is performed whether *x* contains enough samples, the user needs to be sure this is the case !

##### Parameters:

*w* A pointer to the waveform of integers

*x* A pointer to the *x* values

##### Returns:

`BPM_SUCCESS` upon success, `BPM_FAILURE` upon failure.

Definition at line 126 of file intwf.c.

References `bpm_error()`, `intwf_t::ns`, and `intwf_t::wf`.

**6.12.9.35 EXTERN int intwf\_setfunction (intwf\_t \* w, int(\*)(double t, int, double \*) wffun, int npars, double \* par)**

Fills the waveform with values from the function wffun(), this function has to return a double from argument t ( time ) and has npars parameters given by the array \*par. The function will be evaluated at the time t of each sample...

**Parameters:**

*w* A pointer to the waveform of integers

*wffun* A pointer to the function to fill the waveform with

*t* The time parameter in the function

*npars* Number of parameters for the function

*par* Array of parameters for the function

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

**6.12.9.36 EXTERN int intwf\_copy (intwf\_t \* copy, intwf\_t \* src)**

Copies the values from existing waveform src into copy checks first whether the waveforms are compatible... This routine doesn't allocate memory internally and the waveforms should already have been created by the user...

**Parameters:**

*copy* A pointer to the copy waveform

*src* A pointer to the original waveform

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

Definition at line 81 of file intwf.c.

References bpm\_error(), intwf\_compat(), intwf\_t::ns, and intwf\_t::wf.

**6.12.9.37 EXTERN intwf\_t\* intwf\_copy\_new (intwf\_t \* w)**

Allocates memory and produces a copy of the waveform w;

**Parameters:**

*w* A pointer to the original waveform

**Returns:**

A pointer to the copy of w

Definition at line 63 of file intwf.c.

References bpm\_error(), intwf\_t::fs, intwf(), intwf\_t::ns, and intwf\_t::wf.

**6.12.9.38 EXTERN int intwf\_subset (intwf\_t \* sub, intwf\_t \* w, int i1, int i2)**

Copies a subset from sample i1 to sample i2 ( inclusive ) to the sub waveform from waveform w. The routine expects the sub waveform to already exist with enough samples. ( this is not checked ! ) The sub->fs and sub->ns will be overwritten.

**Parameters:**

*sub* Pointer to the waveform which will hold the subset

*w* Pointer to the original waveform

*i1* First sample of w to copy

*i2* Last sample of w to copy

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 102 of file intwf.c.

References bpm\_error(), intwf\_t::fs, intwf\_t::ns, and intwf\_t::wf.

**6.12.9.39 EXTERN int intwf\_reset (intwf\_t \* w)**

Resets the waveform of integers to 0.

**Parameters:**

*w* A pointer to the waveform of integers

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 160 of file intwf.c.

References bpm\_error(), intwf\_t::ns, and intwf\_t::wf.

**6.12.9.40 EXTERN void intwf\_delete (intwf\_t \* w)**

Frees up the memory used by the waveform

**Parameters:**

*w* A pointer to the waveform of integers

**Returns:**

void

Definition at line 177 of file intwf.c.

References bpm\_warning(), and intwf\_t::wf.

**6.12.9.41 EXTERN doublewf\_t\* doublewf\_cast\_new (intwf\_t \* w)**

Cast the waveform of integers to a new waveform of doubles. Memory is allocated inside this routine so the user just needs to have a inwf\_t pointer ready.

**Parameters:**

*w* A pointer to the waveform of integers

**Returns:**

A newly created **doublewf\_t** (p. 134) representation of the waveform of integers

Definition at line 194 of file intwf.c.

References `bpm_error()`, `doublewf()`, `intwf_t::fs`, `intwf_t::ns`, `doublewf_t::wf`, and `intwf_t::wf`.

Referenced by `intwf_basic_stats()`, `intwf_getvalue()`, and `intwf_resample()`.

**6.12.9.42 EXTERN int doublewf\_cast (doublewf\_t \* *w*, intwf\_t \* *iw*)**

Cast the waveform of integers to an already existing waveform of doubles.

**Parameters:**

*iw* A pointer to an existing waveform of integers

*w* A pointer to the waveform of integers

**Returns:**

`BPM_SUCCESS` upon success, `BPM_FAILURE` upon failure.

Definition at line 220 of file intwf.c.

References `bpm_error()`, `intwf_t::ns`, `doublewf_t::wf`, and `intwf_t::wf`.

**6.12.9.43 EXTERN int intwf\_compat (intwf\_t \* *w1*, intwf\_t \* *w2*)**

Checks compatibility of the two waveforms, returns true if the number of samples and the sampling frequencies match. For the sampling frequency, it is simply checked whether they match to `WF_EPS`.

**Parameters:**

*w1* A pointer to the first waveform of integers

*w2* A pointer to the second waveform of integers

**Returns:**

1 if the waveforms match, 0 if not.

Definition at line 238 of file intwf.c.

References `bpm_error()`, `intwf_t::fs`, `intwf_t::ns`, and `WF_EPS`.

Referenced by `intwf_add()`, `intwf_copy()`, `intwf_divide()`, `intwf_multiply()`, and `intwf_subtract()`.

**6.12.9.44 EXTERN int intwf\_add (intwf\_t \* *w1*, intwf\_t \* *w2*)**

Adds two waveforms of integers  $w1 + w2$  sample per sample. The result is stored in *w1*.

**Parameters:**

*w1* A pointer to the first waveform of integers

*w2* A pointer to the second waveform of integers

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

Definition at line 251 of file intwf.c.

References bpm\_error(), bpm\_warning(), intwf\_compat(), intwf\_t::ns, and intwf\_t::wf.

**6.12.9.45 EXTERN int intwf\_subtract (intwf\_t \* *w1*, intwf\_t \* *w2*)**

Subtracts two waveforms of integers w1-w2 sample per sample. The result is stored in w1.

**Parameters:**

*w1* A pointer to the first waveform of integers

*w2* A pointer to the second waveform of integers

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

Definition at line 271 of file intwf.c.

References bpm\_error(), bpm\_warning(), intwf\_compat(), intwf\_t::ns, and intwf\_t::wf.

**6.12.9.46 EXTERN int intwf\_multiply (intwf\_t \* *w1*, intwf\_t \* *w2*)**

Multiplies two waveforms of integers w1\*w2 sample per sample. The result is stored in w1.

**Parameters:**

*w1* A pointer to the first waveform of integers

*w2* A pointer to the second waveform of integers

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

Definition at line 291 of file intwf.c.

References bpm\_error(), bpm\_warning(), intwf\_compat(), intwf\_t::ns, and intwf\_t::wf.

**6.12.9.47 EXTERN int intwf\_divide (intwf\_t \* *w1*, intwf\_t \* *w2*)**

Divides two waveforms of integers w1/w2 sample per sample. The result is stored in w1. When w2[i] is 0, w1[i] will be set to 0. and a warning message is printed.

**Parameters:**

*w1* A pointer to the first waveform of integers

*w2* A pointer to the second waveform of integers

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

Definition at line 313 of file intwf.c.

References bpm\_error(), bpm\_warning(), intwf\_compat(), intwf\_t::ns, and intwf\_t::wf.

**6.12.9.48 EXTERN int intwf\_scale (int *f*, intwf\_t \* *w*)**

Scales the waveform of integers w by factor f. The result is stored in w.

**Parameters:**

*f* The scalefactor

*w* A pointer to the waveform of integers

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 343 of file intwf.c.

References bpm\_error(), intwf\_t::ns, and intwf\_t::wf.

**6.12.9.49 EXTERN int intwf\_bias (int *c*, intwf\_t \* *w*)**

Biases the waveform of integers w by a constant c. The result is stored in w.

**Parameters:**

*c* The constant bias.

*w* A pointer to the waveform of integers

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 360 of file intwf.c.

References bpm\_error(), intwf\_t::ns, and intwf\_t::wf.

**6.12.9.50 EXTERN int intwf\_add\_cwtone (intwf\_t \* *w*, double *amp*, double *phase*, double *freq*, double *phasenoise*)**

Adds a cosine-like CW tone to the entire waveform. The sampling time is taken on the array index, so t=(double)i/w->fs.

**Parameters:**

*w* A pointer to the waveform structure

*amp* Amplitude of the CW tone

*phase* Phase of the CW tone

*freq* Frequency of the CW tone

*phasenoise* Sigma of the gaussian phasenoise

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 377 of file intwf.c.

References bpm\_error(), dround(), intwf\_t::fs, nr\_rangauss(), intwf\_t::ns, and intwf\_t::wf.

**6.12.9.51 EXTERN int intwf\_add\_dcywave (intwf\_t \* w, double amp, double phase, double freq, double ttrig, double tdcy, double phasenoise)**

Adds a decaying wave pulse to the waveform. The sampling time is taken on the array index, so  $t = (\text{double})i/w->fs$ . The added signal is of the form :

$$amp e^{-(t-ttrig)/tdcy} \cos(2\pi freq(t - ttrig) + phase)$$

If desired, phasenoise is added to the phase of the waveform.

**Parameters:**

**w** A pointer to the waveform structure

**amp** Amplitude of the CW tone

**phase** Phase of the CW tone

**freq** Frequency of the CW tone

**ttrig** Trigger time of the pulse

**tdcy** Decay time of the pulse

**phasenoise** Sigma of the gaussian phasenoise

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 397 of file intwf.c.

References bpm\_error(), dround(), intwf\_t::fs, nr\_rangauss(), intwf\_t::ns, and intwf\_t::wf.

**6.12.9.52 EXTERN int intwf\_add\_ampnoise (intwf\_t \* w, double sigma)**

Adds gaussian amplitude noise to the waveform.

**Parameters:**

**w** A pointer to the waveform structure

**sigma** The gaussian sigma of the amplitude noise

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 423 of file intwf.c.

References bpm\_error(), dround(), nr\_rangauss(), intwf\_t::ns, and intwf\_t::wf.

**6.12.9.53 EXTERN int intwf\_basic\_stats (intwf\_t \* w, int s0, int s1, wfstat\_t \* stats)**

Retrieves some basic statistics about the waveform of integers in w, only considers samples between s0 and s1.

**Parameters:**

**w** A pointer to the waveform structure

**s0** First sample to consider

*s1* Last sample to consider

*stats* A filled `wfstat_t` (p. 147) structure is returned.

**Returns:**

`BPM_SUCCESS` upon success, `BPM_FAILURE` upon failure.

Definition at line 443 of file `intwf.c`.

References `bpm_error()`, `doublewf_basic_stats()`, `doublewf_cast_new()`, and `doublewf_delete()`.

**6.12.9.54 EXTERN int intwf\_derive (intwf\_t \* w)**

Produce the derivative waveform for  $w : dw/dt$ .

**Parameters:**

*w* A pointer to the waveform structure.

**Returns:**

`BPM_SUCCESS` upon success, `BPM_FAILURE` upon failure

Definition at line 469 of file `intwf.c`.

References `bpm_error()`, `dround()`, `intwf_t::fs`, `intwf_t::ns`, and `intwf_t::wf`.

**6.12.9.55 EXTERN int intwf\_integrate (intwf\_t \* w)**

Produce the integrated waveform for  $w : \int w(s)ds$ .

**Parameters:**

*w* A pointer to the waveform structure.

**Returns:**

`BPM_SUCCESS` upon success, `BPM_FAILURE` upon failure

Definition at line 494 of file `intwf.c`.

References `bpm_error()`, `dround()`, `intwf_t::fs`, `intwf_t::ns`, and `intwf_t::wf`.

**6.12.9.56 EXTERN void intwf\_print (FILE \* of, intwf\_t \* w)**

Print the waveform to the filepointer

**Parameters:**

*of* A filepointer, use `stdout` for the terminal

*w* A pointer to the waveform

**Returns:**

`void`

Definition at line 525 of file `intwf.c`.

References `bpm_error()`, `intwf_t::fs`, `MHz`, `intwf_t::ns`, and `intwf_t::wf`.

**6.12.9.57 EXTERN int intwf\_getvalue (intwf\_t \* w, double t, unsigned int mode)**

Return the value for the waveform at sample time t, according to the interpolation mode.

**Parameters:**

- w* A pointer to the waveform structure
- t* A time at which to sample the waveform
- mode* Interpolation mode

**Returns:**

the value of the waveform at time t

Definition at line 544 of file intwf.c.

References `bpm_error()`, `doublewf_cast_new()`, `doublewf_delete()`, `doublewf_getvalue()`, and `dround()`.

**6.12.9.58 EXTERN int intwf\_resample (intwf\_t \* w2, double fs, intwf\_t \* w1, unsigned int mode)**

Resamples the waveform w1 into w2 with new fs sampling frequency. This routine recalculates the correct number of samples required. However the user needs to make sure that there are enough samples in w2 available as this is not checked. The w2->ns value will be overwritten with the correct amount. The routine checks whether the maximum allowed number of samples is not exceeded to avoid memory problems.

**Parameters:**

- w* A pointer to the waveform structure
- t* A time at which to sample the waveform
- mode* Interpolation mode

**Returns:**

the value of the waveform at time t

Definition at line 571 of file intwf.c.

References `bpm_error()`, `doublewf_cast_new()`, `doublewf_delete()`, `doublewf_getvalue()`, `dround()`, `intwf_t::fs`, `MAX_ALLOWED_NS`, `intwf_t::ns`, and `intwf_t::wf`.

**6.12.9.59 EXTERN complexwf\_t\* complexwf (int ns, double fs)**

Allocates memory for a new waveform of complex numbers

**Parameters:**

- ns* The number of samples in the waveform
- fs* The sampling frequency of the waveform

**Returns:**

A pointer to the allocated waveform structure

Definition at line 8 of file complexwf.c.

References `bpm_error()`, `complexwf_t::fs`, `MAX_ALLOWED_NS`, `complexwf_t::ns`, and `complexwf_t::wf`.

Referenced by `add_amplnoise()`, `add_mode_response()`, `complexwf_copy_new()`, and `generate_bpmsignal()`.

#### 6.12.9.60 EXTERN `complexwf_t* complexwf_copy_new (complexwf_t * w)`

Allocates memory and produces a copy of the complex waveform `w`;

**Parameters:**

`w` A pointer to the original waveform

**Returns:**

A pointer to the copy of `w`

Definition at line 50 of file complexwf.c.

References `bpm_error()`, `complexwf()`, `complexwf_t::fs`, `complexwf_t::ns`, and `complexwf_t::wf`.

Referenced by `add_waveforms()`.

#### 6.12.9.61 EXTERN `int complexwf_copy (complexwf_t * copy, complexwf_t * src)`

Copies the values from existing complex waveform `src` into `copy` checks first whether the waveforms are compatible... This routine doesn't allocate memory internally and the waveforms should already have been created by the user...

**Parameters:**

`copy` A pointer to the copy waveform

`src` A pointer to the original waveform

**Returns:**

`BPM_SUCCESS` upon success, `BPM_FAILURE` upon failure.

Definition at line 67 of file complexwf.c.

References `bpm_error()`, `complexwf_compat()`, `complexwf_t::ns`, and `complexwf_t::wf`.

#### 6.12.9.62 EXTERN `int complexwf_subset (complexwf_t * sub, complexwf_t * w, int i1, int i2)`

Copies a subset from sample `i1` to sample `i2` ( inclusive ) to the sub waveform from complex waveform `w`. The routine expects the sub waveform to already exist with enough samples. ( this is not checked ! ) The sub->fs and sub->ns will be overwritten.

**Parameters:**

`sub` Pointer to the waveform which will hold the subset

`w` Pointer to the original waveform

*i1* First sample of w to copy

*i2* Last sample of w to copy

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 88 of file complexwf.c.

References bpm\_error(), complexwf\_t::fs, complexwf\_t::ns, and complexwf\_t::wf.

**6.12.9.63 EXTERN int complexwf\_setvalues (complexwf\_t \* *w*, complex\_t \* *x*)**

Fills the complex waveform with the values from the array x. No check is performed whether x contains enough samples, the user needs to be sure this is the case !

**Parameters:**

*w* A pointer to the waveform of complex numbers

*x* A pointer to the complex x values

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 112 of file complexwf.c.

References bpm\_error(), complexwf\_t::ns, and complexwf\_t::wf.

**6.12.9.64 EXTERN int complexwf\_setfunction (complexwf\_t \* *w*, complex\_t(\*)(double, int, double \*) *wffun*, int *npars*, double \* *par*)**

Fills the waveform with values from the function wffun(), this function has to return a **complex\_t** (p. 132) from argument t ( time ) and has npars parameters given by the array \*par. The function will be evaluated at the time t of each sample...

**Parameters:**

*w* A pointer to the waveform of complex numbers

*wffun* A pointer to the function to fill the waveform with

*t* The time parameter in the function

*npars* Number of parameters for the function

*par* Array of parameters for the function

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 127 of file complexwf.c.

References bpm\_error(), complexwf\_t::fs, complexwf\_t::ns, and complexwf\_t::wf.

**6.12.9.65 EXTERN int complexwf\_reset (complexwf\_t \* w)**

Resets the waveform of complex numbers to 0+0i

**Parameters:**

*w* A pointer to the complex waveform

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure.

Definition at line 145 of file complexwf.c.

References bpm\_error(), complex(), complexwf\_t::ns, and complexwf\_t::wf.

**6.12.9.66 EXTERN void complexwf\_delete (complexwf\_t \* w)**

Frees up the memory used by the waveform

**Parameters:**

*w* A pointer to the waveform of complex numbers

**Returns:**

void

Definition at line 162 of file complexwf.c.

References bpm\_warning(), and complexwf\_t::wf.

Referenced by add\_amplnoise(), add\_mode\_response(), and add\_waveforms().

**6.12.9.67 EXTERN int complexwf\_compat (complexwf\_t \* w1, complexwf\_t \* w2)**

Checks compatibility of the two waveforms, returns true if the number of samples and the sampling frequencies match. For the sampling frequency, it is simply checked whether they match to WF\_EPS.

**Parameters:**

*w1* A pointer to the first waveform of complex numbers

*w2* A pointer to the second waveform of complex numbers

**Returns:**

1 if the waveforms match, 0 if not.

Definition at line 179 of file complexwf.c.

References bpm\_error(), complexwf\_t::fs, complexwf\_t::ns, and WF\_EPS.

Referenced by complexwf\_add(), complexwf\_copy(), complexwf\_divide(), complexwf\_multiply(), and complexwf\_subtract().

**6.12.9.68 EXTERN int complexwf\_add (complexwf\_t \* w1, complexwf\_t \* w2)**

Adds two waveforms of complex numbers  $w1 + w2$  sample per sample. The result is stored in  $w1$ .

**Parameters:**

*w1* A pointer to the first waveform of complex numbers

*w2* A pointer to the second waveform of comlex numbers

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 192 of file complexwf.c.

References bpm\_error(), bpm\_warning(), c\_sum(), complexwf\_compat(), complexwf\_t::ns, and complexwf\_t::wf.

Referenced by add\_mode\_response(), and add\_waveforms().

**6.12.9.69 EXTERN int complexwf\_subtract (complexwf\_t \* w1, complexwf\_t \* w2)**

Subtracts two waveforms of complex numbers  $w1 - w2$  sample per sample. The result is stored in  $w1$ .

**Parameters:**

*w1* A pointer to the first waveform of complex numbers

*w2* A pointer to the second waveform of comlex numbers

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 212 of file complexwf.c.

References bpm\_error(), bpm\_warning(), c\_diff(), complexwf\_compat(), complexwf\_t::ns, and complexwf\_t::wf.

**6.12.9.70 EXTERN int complexwf\_multiply (complexwf\_t \* w1, complexwf\_t \* w2)**

Multiplies two waveforms of complex numbers  $w1 * w2$  sample per sample. The result is stored in  $w1$ .

**Parameters:**

*w1* A pointer to the first waveform of complex numbers

*w2* A pointer to the second waveform of comlex numbers

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 233 of file complexwf.c.

References bpm\_error(), bpm\_warning(), c\_mult(), complexwf\_compat(), complexwf\_t::ns, and complexwf\_t::wf.

**6.12.9.71 EXTERN int complexwf\_divide (complexwf\_t \* w1, complexwf\_t \* w2)**

Divides two waveforms of complex numbers w1/w2 sample per sample. The result is stored in w1.

**Parameters:**

*w1* A pointer to the first waveform of complex numbers

*w2* A pointer to the second waveform of comlex numbers

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 255 of file complexwf.c.

References bpm\_error(), bpm\_warning(), c\_div(), c\_isequal(), complex(), complexwf\_compat(), complexwf\_t::ns, and complexwf\_t::wf.

**6.12.9.72 EXTERN int complexwf\_scale (complex\_t f, complexwf\_t \* w)**

Scales the waveform of complex numbers w with complex factor f The result is stored in w.

**Parameters:**

*f* The complex scaling factor

*w* A pointer to the waveform of comlex numbers

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 287 of file complexwf.c.

References bpm\_error(), c\_mult(), complexwf\_t::ns, and complexwf\_t::wf.

Referenced by add\_mode\_response(), add\_waveforms(), rf\_amplify\_complex(), and rf\_phase\_shifter().

**6.12.9.73 EXTERN int complexwf\_bias (complex\_t c, complexwf\_t \* w)**

Biases the waveform of complex numbers w with complex constant c The result is stored in w.

**Parameters:**

*c* The complex constant

*w* A pointer to the waveform of comlex numbers

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 304 of file complexwf.c.

References bpm\_error(), c\_sum(), complexwf\_t::ns, and complexwf\_t::wf.

### 6.12.9.74 EXTERN int complexwf\_add\_cwtone (complexwf\_t \* *w*, double *amp*, double *phase*, double *freq*, double *phasenoise*)

Adds a CW tone to the entire waveform. The sampling time is taken on the array index, so  $t = (\text{double})i/w->fs$ . The real part will have the cos-like waveform, the imaginary part the sin-like waveform.

#### Parameters:

- w*** A pointer to the complex waveform structure
- amp*** Amplitude of the CW tone
- phase*** Phase of the CW tone
- freq*** Frequency of the CW tone
- phasenoise*** Sigma of the gaussian phasenoise

#### Returns:

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 321 of file complexwf.c.

References bpm\_error(), complexwf\_t::fs, complex\_t::im, nr\_rangauss(), complexwf\_t::ns, complex\_t::re, and complexwf\_t::wf.

### 6.12.9.75 EXTERN int complexwf\_add\_dcywave (complexwf\_t \* *w*, double *amp*, double *phase*, double *freq*, double *ttrig*, double *tdcy*, double *phasenoise*)

Adds a decaying wave pulse to the waveform. The sampling time is taken on the array index, so  $t = (\text{double})i/w->fs$ . The added signal is of the form :

$$amp e^{-(t-ttrig)/tdcy} \sin(2\pi freq(t - ttrig) + phase)$$

The real part will have the cos-like component, the imaginary part the sin-like component. If desired, phasenoise is added to the phase of the waveform.

#### Parameters:

- w*** A pointer to the waveform structure
- amp*** Amplitude of the CW tone
- phase*** Phase of the CW tone
- freq*** Frequency of the CW tone
- ttrig*** Trigger time of the pulse
- tdcy*** Decay time of the pulse
- phasenoise*** Sigma of the gaussian phasenoise

#### Returns:

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 345 of file complexwf.c.

References bpm\_error(), complexwf\_t::fs, complex\_t::im, nr\_rangauss(), complexwf\_t::ns, complex\_t::re, and complexwf\_t::wf.

**6.12.9.76 EXTERN int complexwf\_add\_noise (complexwf\_t \* *w*, double *sigma*)**

Adds uncorrelated gaussian amplitude noise with uniformly distributed random phase to the complex waveform.

**Parameters:**

*w* A pointer to the complex waveform structure

*sigma* The gaussian sigma of the amplitude noise, phase is uniform over 2pi

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 372 of file complexwf.c.

References bpm\_error(), c\_sum(), complex(), nr\_rangauss(), nr\_ranuniform(), complexwf\_t::ns, and complexwf\_t::wf.

**6.12.9.77 EXTERN int complexwf\_add\_ampnoise (complexwf\_t \* *w*, double *sigma*)**

Adds pure gaussian amplitude noise to the complex waveform and leaves the phase untouched

**Parameters:**

*w* A pointer to the complex waveform structure

*sigma* The gaussian sigma of the amplitude noise

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 396 of file complexwf.c.

References bpm\_error(), c\_abs(), c\_arg(), complex(), nr\_rangauss(), complexwf\_t::ns, and complexwf\_t::wf.

**6.12.9.78 EXTERN int complexwf\_add\_phasenoise (complexwf\_t \* *w*, double *sigma*)**

Adds pure gaussian phase noise to the complex waveform and leaves the amplitude untouched

**Parameters:**

*w* A pointer to the complex waveform structure

*sigma* The gaussian sigma of the phase noise

**Returns:**

BPM\_SUCCESS upon succes, BPM\_FAILURE upon failure.

Definition at line 420 of file complexwf.c.

References bpm\_error(), c\_abs(), c\_arg(), complex(), nr\_rangauss(), complexwf\_t::ns, and complexwf\_t::wf.

**6.12.9.79 EXTERN void complexwf\_print (FILE \* *of*, complexwf\_t \* *w*)**

Print the waveform to the filepointer

**Parameters:**

*of* A filepointer, use stdout for the terminal

*w* A pointer to the waveform

**Returns:**

void

Definition at line 445 of file complexwf.c.

References bpm\_error(), complexwf\_t::fs, complex\_t::im, MHz, complexwf\_t::ns, complex\_t::re, and complexwf\_t::wf.

**6.12.9.80 EXTERN int complexwf\_getreal (doublewf\_t \* *re*, complexwf\_t \* *z*)**

Gets the real part of the comlex waveform into the waveform of doubles. The doublewf needs to be allocated by the user beforehand and have the same number of samples as the complex waveform.

**Parameters:**

*re* A pointer to the waveform of doubles which will store the real part

*z* A pointer to the complex waveform

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 465 of file complexwf.c.

References bpm\_error(), bpm\_warning(), doublewf\_t::ns, complexwf\_t::ns, complex\_t::re, doublewf\_t::wf, and complexwf\_t::wf.

Referenced by rf\_rectify().

**6.12.9.81 EXTERN int complexwf\_getimag (doublewf\_t \* *im*, complexwf\_t \* *z*)**

Gets the imaginary part of the comlex waveform into the waveform of doubles. The doublewf needs to be allocated by the user beforehand and have the same number of samples as the complex waveform.

**Parameters:**

*im* A pointer to the waveform of doubles which will store the imaginary part

*z* A pointer to the complex waveform

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 487 of file complexwf.c.

References bpm\_error(), bpm\_warning(), complex\_t::im, doublewf\_t::ns, complexwf\_t::ns, doublewf\_t::wf, and complexwf\_t::wf.

**6.12.9.82 EXTERN int complexwf\_getamp (doublewf\_t \* r, complexwf\_t \* z)**

Gets the amplitude of the complex waveform into the waveform of doubles. The doublewf needs to be allocated by the user beforehand and have the same number of samples as the complex waveform.

**Parameters:**

- im* A pointer to the waveform of doubles which will store the amplitude
- z* A pointer to the complex waveform

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 509 of file complexwf.c.

References bpm\_error(), bpm\_warning(), c\_abs(), doublewf\_t::ns, complexwf\_t::ns, doublewf\_t::wf, and complexwf\_t::wf.

**6.12.9.83 EXTERN int complexwf\_getphase (doublewf\_t \* theta, complexwf\_t \* z)**

Gets the phase of the complex waveform into the waveform of doubles. The doublewf needs to be allocated by the user beforehand and have the same number of samples as the complex waveform.

**Parameters:**

- im* A pointer to the waveform of doubles which will store the phase
- z* A pointer to the complex waveform

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 531 of file complexwf.c.

References bpm\_error(), bpm\_warning(), c\_arg(), doublewf\_t::ns, complexwf\_t::ns, doublewf\_t::wf, and complexwf\_t::wf.

**6.12.9.84 EXTERN doublewf\_t\* complexwf\_getreal\_new (complexwf\_t \* z)**

Retrieves the real part of the complex waveform in a newly allocated waveform of doubles. Memory on the heap is allocated inside this routine, the user has to deal with deal with freeing it him/her self.

**Parameters:**

- z* A pointer to the complex waveform

**Returns:**

A pointer to the allocated waveform of doubles containing the real part of *z*.

Definition at line 597 of file complexwf.c.

References bpm\_error(), doublewf(), complexwf\_t::fs, complexwf\_t::ns, complex\_t::re, doublewf\_t::wf, and complexwf\_t::wf.

**6.12.9.85 EXTERN doublewf\_t\* complexwf\_getimag\_new (complexwf\_t \* z)**

Retrieves the imaginary part of the complex waveform in a newly allocated waveform of doubles. Memory on the heap is allocated inside this routine, the user has to deal with deal with freeing it him/her self.

**Parameters:**

*z* A pointer to the complex waveform

**Returns:**

A pointer to the allocated waveform of doubles containing the imaginary part of *z*.

Definition at line 622 of file complexwf.c.

References `bpm_error()`, `doublewf()`, `complexwf_t::fs`, `complex_t::im`, `complexwf_t::ns`, `doublewf_t::wf`, and `complexwf_t::wf`.

**6.12.9.86 EXTERN doublewf\_t\* complexwf\_getamp\_new (complexwf\_t \* z)**

Retrieves the amplitude of the complex waveform in a newly allocated waveform of doubles. Memory on the heap is allocated inside this routine, the user has to deal with deal with freeing it him/her self.

**Parameters:**

*z* A pointer to the complex waveform

**Returns:**

A pointer to the allocated waveform of doubles containing the amplitude of *z*.

Definition at line 647 of file complexwf.c.

References `bpm_error()`, `c_abs()`, `doublewf()`, `complexwf_t::fs`, `complexwf_t::ns`, `doublewf_t::wf`, and `complexwf_t::wf`.

**6.12.9.87 EXTERN doublewf\_t\* complexwf\_getphase\_new (complexwf\_t \* z)**

Retrieves the phase of the complex waveform in a newly allocated waveform of doubles. Memory on the heap is allocated inside this routine, the user has to deal with deal with freeing it him/her self.

**Parameters:**

*z* A pointer to the complex waveform

**Returns:**

A pointer to the allocated waveform of doubles containing the phase of *z*.

Definition at line 672 of file complexwf.c.

References `bpm_error()`, `c_arg()`, `doublewf()`, `complexwf_t::fs`, `complexwf_t::ns`, `doublewf_t::wf`, and `complexwf_t::wf`.

**6.12.9.88 EXTERN int complexwf\_setreal (complexwf\_t \* z, doublewf\_t \* re)**

Set the real part of the complex waveform *z* to *re*. The complexwf needs to be allocated by the user beforehand and have the same number of samples as the double waveform.

**Parameters:**

*z* A pointer to the complex waveform

*re* A pointer to a waveform of double containing the real part

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 553 of file complexwf.c.

References bpm\_error(), bpm\_warning(), doublewf\_t::ns, complexwf\_t::ns, complex\_t::re, complexwf\_t::wf, and doublewf\_t::wf.

Referenced by add\_mode\_response(), ddc(), and get\_mode\_response().

**6.12.9.89 EXTERN int complexwf\_setimag (complexwf\_t \* z, doublewf\_t \* im)**

Set the imaginary part of the complex waveform *z* to *im*. The complexwf needs to be allocated by the user beforehand and have the same number of samples as the double waveform.

**Parameters:**

*z* A pointer to the complex waveform

*re* A pointer to a waveform of double containing the imaginary part

**Returns:**

BPM\_SUCCESS upon success, BPM\_FAILURE upon failure

Definition at line 575 of file complexwf.c.

References bpm\_error(), bpm\_warning(), complex\_t::im, doublewf\_t::ns, complexwf\_t::ns, complexwf\_t::wf, and doublewf\_t::wf.

Referenced by add\_mode\_response(), ddc(), and get\_mode\_response().

## 7 libbpm Data Structure Documentation

### 7.1 `_gsl_matrix_view` Struct Reference

Collaboration diagram for `_gsl_matrix_view`:

#### 7.1.1 Detailed Description

Definition at line 166 of file bpm\_nr.h.

**Data Fields**

- `gsl_matrix matrix`

The documentation for this struct was generated from the following file:

- `bpmnr/bpm_nr.h`

**7.2 `_gsl_vector_const_view` Struct Reference**

Collaboration diagram for `_gsl_vector_const_view`:

**7.2.1 Detailed Description**

Definition at line 194 of file `bpm_nr.h`.

**Data Fields**

- `gsl_vector vector`

The documentation for this struct was generated from the following file:

- `bpmnr/bpm_nr.h`

**7.3 `_gsl_vector_view` Struct Reference**

Collaboration diagram for `_gsl_vector_view`:

**7.3.1 Detailed Description**

Definition at line 186 of file `bpm_nr.h`.

**Data Fields**

- `gsl_vector vector`

The documentation for this struct was generated from the following file:

- `bpmnr/bpm_nr.h`

**7.4 `beamconf` Struct Reference**

```
#include <bpm_interface.h>
```

### 7.4.1 Detailed Description

This structure contains the beam information at a certain point of the orbit.

Definition at line 176 of file bpm\_interface.h.

#### Data Fields

- double **energy**
- double **sig\_energy**
- double **charge**
- double **sig\_charge**
- double **bunchlength**
- double **arrival\_time**
- double **beampos** [2]
- double **beamslope** [2]
- double **bunchtilt** [2]
- double **bpmhit** [3]
- double **bpmslope** [2]
- double **bpmtilt** [2]

### 7.4.2 Field Documentation

#### 7.4.2.1 double beamconf::energy

average beam energy (in GeV)

Definition at line 177 of file bpm\_interface.h.

#### 7.4.2.2 double beamconf::sig\_energy

energy spread (sigma)

Definition at line 178 of file bpm\_interface.h.

#### 7.4.2.3 double beamconf::charge

bunch charge

Definition at line 179 of file bpm\_interface.h.

Referenced by generate\_diode(), generate\_dipole(), generate\_monopole(), and get\_mode\_amplitude().

#### 7.4.2.4 double beamconf::sig\_charge

charge spread (sigma)

Definition at line 180 of file bpm\_interface.h.

#### 7.4.2.5 double beamconf::bunchlength

the bunch length

Definition at line 182 of file bpm\_interface.h.

Referenced by get\_mode\_amplitude().

**7.4.2.6 double beamconf::arrival\_time**

arrival time of bunch

Definition at line 184 of file bpm\_interface.h.

Referenced by add\_mode\_response(), generate\_diode(), generate\_dipole(), and generate\_monopole().

**7.4.2.7 double beamconf::beampos[2]**

the beam position x,y at the bpm coo

Definition at line 186 of file bpm\_interface.h.

Referenced by generate\_bpm\_orbit(), generate\_corr\_scan(), generate\_mover\_scan(), and get\_bpmhit().

**7.4.2.8 double beamconf::beamslope[2]**

the beam slope x',y' at the bpm coo

Definition at line 187 of file bpm\_interface.h.

Referenced by generate\_bpm\_orbit(), generate\_corr\_scan(), and get\_bpmhit().

**7.4.2.9 double beamconf::bunchtilt[2]**

the bunch tilt x',y' at the bpm coo

Definition at line 188 of file bpm\_interface.h.

**7.4.2.10 double beamconf::bpmhit[3]**

where the beam hits the BPM in the BPM local co

Definition at line 190 of file bpm\_interface.h.

Referenced by calibrate(), generate\_bpm\_orbit(), generate\_dipole(), get\_bpmhit(), get\_mode\_amplitude(), and setup\_calibration().

**7.4.2.11 double beamconf::bpmslope[2]**

slope of beam through the BPM in BPM local co

Definition at line 191 of file bpm\_interface.h.

Referenced by generate\_bpm\_orbit(), generate\_dipole(), get\_bpmhit(), and get\_mode\_amplitude().

**7.4.2.12 double beamconf::bpmtilt[2]**

bunch tilt in the BPM local co

Definition at line 192 of file bpm\_interface.h.

Referenced by get\_bpmhit().

The documentation for this struct was generated from the following file:

- bpminterface/bpm\_interface.h

## 7.5 bpmcalib Struct Reference

```
#include <bpm_interface.h>
```

### 7.5.1 Detailed Description

A structure containing the calibration information

Definition at line 124 of file bpm\_interface.h.

### Data Fields

- double **freq**
- double **tdecay**
- double **ddcfiltBW**
- double **ddcepsFilt**
- double **t0Offset**
- double **IQphase**
- double **posscale**
- double **slopescale**

### 7.5.2 Field Documentation

#### 7.5.2.1 double bpmcalib::freq

frequency of downmixed waveform (MHz)

Definition at line 125 of file bpm\_interface.h.

Referenced by load\_calibration(), and process\_waveform().

#### 7.5.2.2 double bpmcalib::tdecay

decay time (usec)

Definition at line 126 of file bpm\_interface.h.

Referenced by load\_calibration(), and process\_waveform().

#### 7.5.2.3 double bpmcalib::ddcfiltBW

ddc filter bandwidth in MHz

Definition at line 127 of file bpm\_interface.h.

Referenced by load\_calibration(), and process\_waveform().

#### 7.5.2.4 double bpmcalib::ddcepsFilt

ddc epsilon filter

Definition at line 128 of file bpm\_interface.h.

Referenced by load\_calibration(), and process\_waveform().

**7.5.2.5 double bpmcalib::t0Offset**

always have offset from t0 for sampling !!!

Definition at line 129 of file bpm\_interface.h.

Referenced by load\_calibration(), and process\_waveform().

**7.5.2.6 double bpmcalib::IQphase**

processed IQ phase

Definition at line 130 of file bpm\_interface.h.

Referenced by calibrate(), load\_calibration(), and process\_dipole().

**7.5.2.7 double bpmcalib::posscale**

processed position scale

Definition at line 131 of file bpm\_interface.h.

Referenced by load\_calibration(), and process\_dipole().

**7.5.2.8 double bpmcalib::slopescale**

processed slope scale

Definition at line 132 of file bpm\_interface.h.

Referenced by load\_calibration(), and process\_dipole().

The documentation for this struct was generated from the following file:

- bpminterface/bpm\_interface.h

**7.6 bpmconf Struct Reference**

```
#include <bpm_interface.h>
```

Collaboration diagram for bpmconf:

**7.6.1 Detailed Description**

Structure containing the BPM configuration

Definition at line 75 of file bpm\_interface.h.

**Data Fields**

- char name [20]
- enum bpmytype\_t cav\_type
- enum bpmpol\_t cav\_polarisation
- enum bpmphase\_t cav\_phasetype
- rfmodel\_t \* cav\_model

- double **cav\_length**
- double **cav\_freq**
- double **cav\_decaytime**
- double **cav\_phase**
- double **cav\_iqrotation**
- double **cav\_chargesens**
- double **cav\_possns**
- double **cav\_tiltsens**
- double **rf\_LOfreq**
- double **digi\_trigtimeoffset**
- double **digi\_freq**
- int **digi\_nbts**
- int **digi\_nsamples**
- double **digi\_ampnoise**
- int **digi\_voltageoffset**
- double **digi\_phasenoise**
- double **geom\_pos [3]**
- double **geom\_tilt [3]**
- int **ref\_idx**
- int **diode\_idx**

## 7.6.2 Field Documentation

### 7.6.2.1 char bpmconf::name[20]

a BPM should have a name

Definition at line 76 of file bpm\_interface.h.

Referenced by process\_diode(), process\_dipole(), and process\_waveform().

### 7.6.2.2 enum bpmpol\_t bpmconf::cav\_type

BPM type

Definition at line 78 of file bpm\_interface.h.

Referenced by process\_diode(), and process\_waveform().

### 7.6.2.3 enum bpmpol\_t bpmconf::cav\_polarisation

BPM polarisation

Definition at line 79 of file bpm\_interface.h.

Referenced by calibrate(), and generate\_dipole().

### 7.6.2.4 enum bpmphase\_t bpmconf::cav\_phasetype

BPM phase type

Definition at line 80 of file bpm\_interface.h.

**7.6.2.5 double bpmconf::cav\_length**

length of the cavity

Definition at line 83 of file bpm\_interface.h.

Referenced by get\_mode\_amplitude().

**7.6.2.6 double bpmconf::cav\_freq**

cavity freq (MHz)

Definition at line 85 of file bpm\_interface.h.

Referenced by generate\_diode(), generate\_dipole(), generate\_monopole(), and process\_waveform().

**7.6.2.7 double bpmconf::cav\_decaytime**

cavity decay time (microsec)

Definition at line 86 of file bpm\_interface.h.

Referenced by generate\_diode(), generate\_dipole(), generate\_monopole(), and process\_waveform().

**7.6.2.8 double bpmconf::cav\_phase**

phase advance wrt. reference (fixed or random)

Definition at line 87 of file bpm\_interface.h.

**7.6.2.9 double bpmconf::cav\_iqrotation**

cavity IQ rotation

Definition at line 88 of file bpm\_interface.h.

**7.6.2.10 double bpmconf::cav\_chargesens**

charge sensitivity (volt/nC)

Definition at line 89 of file bpm\_interface.h.

Referenced by generate\_diode(), generate\_dipole(), and generate\_monopole().

**7.6.2.11 double bpmconf::cav\_possns**

position sensitivity at 1.6nC charge (volt/micron)

Definition at line 90 of file bpm\_interface.h.

Referenced by generate\_dipole().

**7.6.2.12 double bpmconf::cav\_tiltsens**

tilt sensitivity at 1.6nC charge (volt/micron)

Definition at line 91 of file bpm\_interface.h.

Referenced by generate\_dipole().

**7.6.2.13 double bpmconf::rf\_LOfreq**

LO frequency to mix down with (in MHz)

Definition at line 93 of file bpm\_interface.h.

Referenced by process\_waveform().

**7.6.2.14 double bpmconf::digi\_trigtimeoffset**

time (usec) to offset bunch arrival times by

Definition at line 95 of file bpm\_interface.h.

Referenced by generate\_diode(), generate\_dipole(), and generate\_monopole().

**7.6.2.15 double bpmconf::digi\_freq**

digitization frequency (MHz)

Definition at line 96 of file bpm\_interface.h.

Referenced by process\_diode(), and process\_waveform().

**7.6.2.16 int bpmconf::digi\_nbts**

number of bits in ADC for digitisation

Definition at line 97 of file bpm\_interface.h.

Referenced by generate\_diode(), generate\_dipole(), generate\_monopole(), and process\_waveform().

**7.6.2.17 int bpmconf::digi\_nsamples**

number of samples in ADC digitisation

Definition at line 98 of file bpm\_interface.h.

Referenced by generate\_diode(), generate\_dipole(), generate\_monopole(), process\_diode(), and process\_waveform().

**7.6.2.18 double bpmconf::digi\_ampnoise**

amplitude noise in ADC channels (pedestal width)

Definition at line 99 of file bpm\_interface.h.

Referenced by generate\_diode(), generate\_dipole(), and generate\_monopole().

**7.6.2.19 int bpmconf::digi\_voltageoffset**

voltage offset (pedestal position) in counts

Definition at line 100 of file bpm\_interface.h.

**7.6.2.20 double bpmconf::digi\_phasenoise**

phase noise

Definition at line 101 of file bpm\_interface.h.

**7.6.2.21 double bpmconf::geom\_pos[3]**

position of the BPM in the beamline

Definition at line 104 of file bpm\_interface.h.

Referenced by generate\_bpm\_orbit(), generate\_corr\_scan(), and get\_bpmhit().

**7.6.2.22 double bpmconf::geom\_tilt[3]**

tilt of the BPM (0: xrot, 1: yrot, 2: zrot)

Definition at line 105 of file bpm\_interface.h.

Referenced by generate\_bpm\_orbit(), and get\_bpmhit().

**7.6.2.23 int bpmconf::ref\_idx**

reference cavity index for this BPM

Definition at line 107 of file bpm\_interface.h.

**7.6.2.24 int bpmconf::diode\_idx**

reference diode index for this BPM

Definition at line 108 of file bpm\_interface.h.

The documentation for this struct was generated from the following file:

- bpminterface/bpm\_interface.h

## 7.7 bpemode Struct Reference

```
#include <bpm_interface.h>
```

### 7.7.1 Detailed Description

This structure defines a BPM resonant mode which is defined by it's resonant frequency, Q factor and sensitivities to the beam charge, slope and bunch tilt.

Definition at line 201 of file bpm\_interface.h.

#### Data Fields

- char **name** [20]
- double **frequency**
- double **Q**
- int **order**
- enum **bpmpol\_t** **polarisation**
- double **sensitivity**

### 7.7.2 Field Documentation

#### 7.7.2.1 char bpemode::name[20]

The name for the BPM mode, e.g "dipolex"

Definition at line 202 of file bpm\_interface.h.

Referenced by generate\_bpmsignal().

#### 7.7.2.2 double bpemode::frequency

The resonant frequency of the mode

Definition at line 203 of file bpm\_interface.h.

Referenced by add\_mode\_response(), and get\_mode\_amplitude().

#### 7.7.2.3 double bpemode::Q

The Q factor for the mode

Definition at line 204 of file bpm\_interface.h.

Referenced by add\_mode\_response().

#### 7.7.2.4 int bpemode::order

The mode order, 0:monopole, 1:dipole, 2:quadrupole...

Definition at line 205 of file bpm\_interface.h.

Referenced by get\_mode\_amplitude().

#### 7.7.2.5 enum bpmpol\_t bpemode::polarisation

The mode polarisation: horiz, vert

Definition at line 206 of file bpm\_interface.h.

Referenced by get\_mode\_amplitude().

#### 7.7.2.6 double bpemode::sensitivity

The sensitivity of the mode, units depend on order

Definition at line 207 of file bpm\_interface.h.

Referenced by get\_mode\_amplitude().

The documentation for this struct was generated from the following file:

- bpminterface/bpm\_interface.h

## 7.8 bpmproc Struct Reference

```
#include <bpm_interface.h>
```

### 7.8.1 Detailed Description

A structure containing the processed waveform information

Definition at line 138 of file bpm\_interface.h.

#### Data Fields

- double **ampnoise**
- double **voltageoffset**
- double **t0**
- double \*\* **ddcwf**
- double \*\* **fftwf**
- int **fft\_success**
- double **fft\_freq**
- double **fft\_tdecay**
- int **ddc\_success**
- double **ddc\_Q**
- double **ddc\_I**
- double **ddc\_amp**
- double **ddc\_phase**
- double **ddc\_tdecay**
- double **ddc\_pos**
- double **ddc\_slope**
- int **fit\_success**
- double **fit\_Q**
- double **fit\_I**
- double **fit\_amp**
- double **fit\_phase**
- double **fit\_freq**
- double **fit\_tdecay**
- double **fit\_pos**
- double **fit\_slope**

### 7.8.2 Field Documentation

#### 7.8.2.1 double bpmproc::ampnoise

calculated (processed) amplitude noise

Definition at line 140 of file bpm\_interface.h.

Referenced by process\_waveform().

#### 7.8.2.2 double bpmproc::voltageoffset

calculated voltage offset

Definition at line 141 of file bpm\_interface.h.

Referenced by process\_waveform().

**7.8.2.3 double bpmproc::t0**

trigger t0 signal

Definition at line 143 of file bpm\_interface.h.

Referenced by process\_diode(), and process\_waveform().

**7.8.2.4 double\*\* bpmproc::ddcwf**

The digitally down converted waveform

Definition at line 145 of file bpm\_interface.h.

Referenced by process\_waveform().

**7.8.2.5 double\*\* bpmproc::fftwf**

The fourier transform of the waveform

Definition at line 146 of file bpm\_interface.h.

Referenced by process\_waveform().

**7.8.2.6 int bpmproc::fft\_success**

do we have proper fft info ?

Definition at line 148 of file bpm\_interface.h.

Referenced by process\_waveform().

**7.8.2.7 double bpmproc::fft\_freq**

frequency obtained from fft (MHz)

Definition at line 149 of file bpm\_interface.h.

Referenced by process\_waveform().

**7.8.2.8 double bpmproc::fft\_tdecay**

decay time obtained from fft (usec)

Definition at line 150 of file bpm\_interface.h.

Referenced by process\_waveform().

**7.8.2.9 int bpmproc::ddc\_success**

do we have proper ddc info ?

Definition at line 152 of file bpm\_interface.h.

Referenced by process\_dipole(), and process\_waveform().

**7.8.2.10 double bpmproc::ddc\_Q**

ddc Q value

Definition at line 153 of file bpm\_interface.h.

Referenced by calibrate(), and process\_dipole().

#### 7.8.2.11 double bpmproc::ddc\_I

ddc I value

Definition at line 154 of file bpm\_interface.h.

Referenced by process\_dipole().

#### 7.8.2.12 double bpmproc::ddc\_amp

downconverted amplitude

Definition at line 155 of file bpm\_interface.h.

Referenced by process\_dipole(), and process\_waveform().

#### 7.8.2.13 double bpmproc::ddc\_phase

downconverted phase

Definition at line 156 of file bpm\_interface.h.

Referenced by process\_dipole(), and process\_waveform().

#### 7.8.2.14 double bpmproc::ddc\_tdecay

downconverted decay time of waveform

Definition at line 157 of file bpm\_interface.h.

#### 7.8.2.15 double bpmproc::ddc\_pos

calculated position from ddc

Definition at line 158 of file bpm\_interface.h.

Referenced by ana\_compute\_residual(), and process\_dipole().

#### 7.8.2.16 double bpmproc::ddc\_slope

calculated slope from ddc

Definition at line 159 of file bpm\_interface.h.

Referenced by process\_dipole().

#### 7.8.2.17 int bpmproc::fit\_success

do we have proper fit info ?

Definition at line 161 of file bpm\_interface.h.

Referenced by process\_dipole(), and process\_waveform().

#### 7.8.2.18 double bpmproc::fit\_Q

fit Q value

Definition at line 162 of file bpm\_interface.h.

Referenced by process\_dipole().

#### **7.8.2.19 double bpmproc::fit\_I**

fit I value

Definition at line 163 of file bpm\_interface.h.

Referenced by process\_dipole().

#### **7.8.2.20 double bpmproc::fit\_amp**

fitted amplitude

Definition at line 164 of file bpm\_interface.h.

Referenced by process\_dipole(), and process\_waveform().

#### **7.8.2.21 double bpmproc::fit\_phase**

fitted phase

Definition at line 165 of file bpm\_interface.h.

Referenced by process\_dipole(), and process\_waveform().

#### **7.8.2.22 double bpmproc::fit\_freq**

fitted frequency (MHz)

Definition at line 166 of file bpm\_interface.h.

Referenced by process\_waveform().

#### **7.8.2.23 double bpmproc::fit\_tdecay**

fitted decay time of waveform (usec)

Definition at line 167 of file bpm\_interface.h.

Referenced by process\_waveform().

#### **7.8.2.24 double bpmproc::fit\_pos**

calculated position from fit

Definition at line 168 of file bpm\_interface.h.

Referenced by process\_dipole().

#### **7.8.2.25 double bpmproc::fit\_slope**

calculated slope from fit

Definition at line 169 of file bpm\_interface.h.

Referenced by process\_dipole().

The documentation for this struct was generated from the following file:

- bpminterface/bpm\_interface.h

## 7.9 bpmsignal Struct Reference

```
#include <bpm_interface.h>
```

### 7.9.1 Detailed Description

A structure holding the BPM signal

Definition at line 115 of file bpm\_interface.h.

#### Data Fields

- int \* wf
- int ns

### 7.9.2 Field Documentation

#### 7.9.2.1 int\* bpmsignal::wf

BPM signal

Definition at line 116 of file bpm\_interface.h.

Referenced by generate\_diode(), generate\_dipole(), generate\_monopole(), process\_diode(), and process\_waveform().

#### 7.9.2.2 int bpmsignal::ns

Number of samples for the waveform (just in case)

Definition at line 117 of file bpm\_interface.h.

Referenced by generate\_diode(), generate\_dipole(), generate\_monopole(), and save\_signals().

The documentation for this struct was generated from the following file:

- bpminterface/bpm\_interface.h

## 7.10 complex\_t Struct Reference

```
#include <bpm_nr.h>
```

### 7.10.1 Detailed Description

Structure and typedef for complex numbers used in the bpmdsp module

Definition at line 206 of file bpm\_nr.h.

#### Data Fields

- double re

- double **im**

The documentation for this struct was generated from the following file:

- bpmnr/bpm\_nr.h

## 7.11 complexwf\_t Struct Reference

```
#include <bpm_wf.h>
```

Collaboration diagram for complexwf\_t:

```

graph TD
    A[complexwf_t] --> A

```

### 7.11.1 Detailed Description

Structure representing a waveform of complex numbers

Definition at line 188 of file bpm\_wf.h.

### Data Fields

- int **ns**
- double **fs**
- **complex\_t \* wf**

### 7.11.2 Field Documentation

#### 7.11.2.1 int complexwf\_t::ns

The number of samples in the waveform

Definition at line 189 of file bpm\_wf.h.

Referenced by add\_amplnoise(), add\_mode\_response(), complexfft(), complexwf(), complexwf\_add(), complexwf\_add\_ampnoise(), complexwf\_add\_cwtone(), complexwf\_add\_dcywave(), complexwf\_add\_noise(), complexwf\_add\_phasenoise(), complexwf\_bias(), complexwf\_compat(), complexwf\_copy(), complexwf\_copy\_new(), complexwf\_divide(), complexwf\_getamp(), complexwf\_getamp\_new(), complexwf\_getimag(), complexwf\_getimag\_new(), complexwf\_getphase(), complexwf\_getphase\_new(), complexwf\_getreal(), complexwf\_getreal\_new(), complexwf\_multiply(), complexwf\_print(), complexwf\_reset(), complexwf\_scale(), complexwf\_setfunction(), complexwf\_setimag(), complexwf\_setreal(), complexwf\_setvalues(), complexwf\_subset(), complexwf\_subtract(), ddc(), and realfft().

#### 7.11.2.2 double complexwf\_t::fs

The sampling frequency

Definition at line 190 of file bpm\_wf.h.

Referenced by add\_amplnoise(), add\_mode\_response(), complexwf(), complexwf\_add\_cwtone(), complexwf\_add\_dcywave(), complexwf\_compat(), complexwf\_copy\_new(), complexwf\_getamp\_new(), complexwf\_getimag\_new(), complexwf\_getphase\_new(), complexwf\_getreal\_new(), complexwf\_print(), complexwf\_setfunction(), complexwf\_subset(), and ddc().

### 7.11.2.3 complex\_t\* complexwf\_t::wf

Pointer to an array of integers which hold the samples

Definition at line 191 of file bpm\_wf.h.

Referenced by add\_amplnoise(), complexfft(), complexwf(), complexwf\_add(), complexwf\_add\_ampnoise(), complexwf\_add\_cwtone(), complexwf\_add\_dcywave(), complexwf\_add\_noise(), complexwf\_add\_phasenoise(), complexwf\_bias(), complexwf\_copy(), complexwf\_copy\_new(), complexwf\_delete(), complexwf\_divide(), complexwf\_getamp(), complexwf\_getamp\_new(), complexwf\_getimag(), complexwf\_getimag\_new(), complexwf\_getphase(), complexwf\_getphase\_new(), complexwf\_getreal(), complexwf\_getreal\_new(), complexwf\_multiply(), complexwf\_print(), complexwf\_reset(), complexwf\_scale(), complexwf\_setfunction(), complexwf\_setimag(), complexwf\_setreal(), complexwf\_setvalues(), complexwf\_subset(), complexwf\_subtract(), and realfft().

The documentation for this struct was generated from the following file:

- bpmwf/bpm\_wf.h

## 7.12 doublewf\_t Struct Reference

```
#include <bpm_wf.h>
```

### 7.12.1 Detailed Description

Structure representing a waveform of doubles

Definition at line 174 of file bpm\_wf.h.

### Data Fields

- int **ns**
- double **fs**
- double \* **wf**

### 7.12.2 Field Documentation

#### 7.12.2.1 int doublewf\_t::ns

The number of samples in the waveform

Definition at line 175 of file bpm\_wf.h.

Referenced by \_check\_ddc\_buffers(), complexwf\_getamp(), complexwf\_getimag(), complexwf\_getphase(), complexwf\_getreal(), complexwf\_setimag(), complexwf\_setreal(), ddc(), digitise(), doublewf(), doublewf\_add(), doublewf\_add\_ampnoise(), doublewf\_add\_cwtone(), doublewf\_add\_dcywave(), doublewf\_basic\_stats(), doublewf\_bias(), doublewf\_compat(), doublewf\_copy(), doublewf\_copy\_new(), doublewf\_derive(), doublewf\_divide(), doublewf\_frequency\_series(), doublewf\_getvalue(), doublewf\_integrate(), doublewf\_multiply(), doublewf\_print(), doublewf\_resample(), doublewf\_reset(), doublewf\_sample\_series(), doublewf\_scale(), doublewf\_setfunction(), doublewf\_setvalues(), doublewf\_subset(), doublewf\_subtract(), doublewf\_time\_series(), generate\_bpmsignal(), get\_mode\_response(), intwf\_cast\_new(), and rf\_rectify().

### 7.12.2.2 double doublewf\_t::fs

The sampling frequency

Definition at line 176 of file bpm\_wf.h.

Referenced by \_check\_ddc\_buffers(), add\_excitation(), add\_mode\_response(), ddc(), digitise(), doublewf(), doublewf\_add\_cwtone(), doublewf\_add\_dcywave(), doublewf\_compat(), doublewf\_copy\_new(), doublewf\_derive(), doublewf\_frequency\_series(), doublewf\_getvalue(), doublewf\_integrate(), doublewf\_print(), doublewf\_resample(), doublewf\_setfunction(), doublewf\_subset(), doublewf\_time\_series(), generate\_bpmsignal(), get\_mode\_response(), and intwf\_cast\_new().

### 7.12.2.3 double\* doublewf\_t::wf

Pointer to an array of doubles which hold the samples

Definition at line 177 of file bpm\_wf.h.

Referenced by add\_excitation(), add\_mode\_response(), complexwf\_getamp(), complexwf\_getamp\_new(), complexwf\_getimag(), complexwf\_getimag\_new(), complexwf\_getphase(), complexwf\_getphase\_new(), complexwf\_getreal(), complexwf\_getreal\_new(), complexwf\_setimag(), complexwf\_setreal(), ddc(), doublewf(), doublewf\_add(), doublewf\_add\_ampnoise(), doublewf\_add\_cwtone(), doublewf\_add\_dcywave(), doublewf\_basic\_stats(), doublewf\_bias(), doublewf\_cast(), doublewf\_cast\_new(), doublewf\_copy(), doublewf\_copy\_new(), doublewf\_delete(), doublewf\_derive(), doublewf\_divide(), doublewf\_frequency\_series(), doublewf\_getvalue(), doublewf\_integrate(), doublewf\_multiply(), doublewf\_print(), doublewf\_resample(), doublewf\_reset(), doublewf\_sample\_series(), doublewf\_scale(), doublewf\_setfunction(), doublewf\_setvalues(), doublewf\_subset(), doublewf\_subtract(), doublewf\_time\_series(), get\_mode\_response(), intwf\_cast(), intwf\_cast\_new(), realfft(), and rf\_rectify().

The documentation for this struct was generated from the following file:

- bpmwf/bpm\_wf.h

## 7.13 filter\_t Struct Reference

```
#include <bpm_dsp.h>
```

Collaboration diagram for filter\_t:

```

graph TD
    filter_t[filter_t] --- bpmwf[bpmwf]
    filter_t --- bpm_dsp[bpm_dsp]
    filter_t --- ddc[ddc]
    filter_t --- digitise[digitise]
    filter_t --- doublewf[doublewf]
    filter_t --- doublewf_t[doublewf_t]
    filter_t --- intwf[intwf]
    filter_t --- realfft[realfft]
    filter_t --- rf_rectify[rf_rectify]

```

### 7.13.1 Detailed Description

The filter structure.

Definition at line 439 of file bpm\_dsp.h.

#### Data Fields

- char **name** [80]
- unsigned int **options**
- int **order**
- double **fs**

- double **f1**
- double **f2**
- double **alpha1**
- double **alpha2**
- double **w\_alpha1**
- double **w\_alpha2**
- double **cheb\_ripple**
- double **Q**
- double **gauss\_cutoff**
- **complex\_t dc\_gain**
- **complex\_t fc\_gain**
- **complex\_t hf\_gain**
- double **gain**
- **filterrep\_t \* cplane**
- int **nxc**
- double **xc [MAXPZ+1]**
- int **nxc\_ac**
- double **xc\_ac [MAXPZ+1]**
- int **nyc**
- double **yc [MAXPZ+1]**
- int **nyc\_ac**
- double **yc\_ac [MAXPZ+1]**
- double **xv [MAXPZ+1]**
- double **xv\_ac [MAXPZ+1]**
- double **yv [MAXPZ+1]**
- double **yv\_ac [MAXPZ+1]**
- int **ns**
- double \* **wfbuffer**

### 7.13.2 Field Documentation

#### 7.13.2.1 char filter\_t::name[80]

The filter's name

Definition at line 440 of file bpm\_dsp.h.

Referenced by `create_filter()`, and `print_filter()`.

#### 7.13.2.2 unsigned int filter\_t::options

type and option bits for filter

Definition at line 442 of file bpm\_dsp.h.

Referenced by `apply_filter()`, `calculate_filter_coefficients()`, `create_filter()`, `create_resonator_representation()`, `create_splane_representation()`, `gaussian_filter_coeffs()`, `normalise_filter()`, `print_filter()`, and `zplane_transform()`.

#### 7.13.2.3 int filter\_t::order

filter order

Definition at line 443 of file bpm\_dsp.h.

Referenced by `create_filter()`, and `create_splane_representation()`.

**7.13.2.4 double filter\_t::fs**

sampling frequency

Definition at line 445 of file bpm\_dsp.h.

Referenced by create\_filter(), and gaussian\_filter\_coeffs().

**7.13.2.5 double filter\_t::f1**

first frequency ( left edge for bandpass/stop )

Definition at line 446 of file bpm\_dsp.h.

Referenced by create\_filter(), and gaussian\_filter\_coeffs().

**7.13.2.6 double filter\_t::f2**

right edge for bandpass/stop ( undef for low/highpass )

Definition at line 447 of file bpm\_dsp.h.

Referenced by create\_filter().

**7.13.2.7 double filter\_t::alpha1**

rescaled f1

Definition at line 449 of file bpm\_dsp.h.

Referenced by calculate\_filter\_coefficients(), create\_filter(), and create\_resonator\_representation().

**7.13.2.8 double filter\_t::alpha2**

rescaled f2

Definition at line 450 of file bpm\_dsp.h.

Referenced by calculate\_filter\_coefficients(), and create\_filter().

**7.13.2.9 double filter\_t::w\_alpha1**

warped alpha1

Definition at line 452 of file bpm\_dsp.h.

Referenced by create\_filter(), and normalise\_filter().

**7.13.2.10 double filter\_t::w\_alpha2**

warped alpha2

Definition at line 453 of file bpm\_dsp.h.

Referenced by create\_filter(), and normalise\_filter().

**7.13.2.11 double filter\_t::cheb\_ripple**

ripple for chebyshev filters

Definition at line 455 of file bpm\_dsp.h.

Referenced by create\_filter(), and create\_splane\_representation().

#### 7.13.2.12 double filter\_t::Q

Q factor for resonators

Definition at line 456 of file bpm\_dsp.h.

Referenced by create\_filter(), and create\_resonator\_representation().

#### 7.13.2.13 double filter\_t::gauss\_cutoff

gaussian filter cutoff parameter

Definition at line 457 of file bpm\_dsp.h.

Referenced by create\_filter(), and gaussian\_filter\_coeffs().

#### 7.13.2.14 complex\_t filter\_t::dc\_gain

Complex DC gain of the filter

Definition at line 459 of file bpm\_dsp.h.

Referenced by calculate\_filter\_coefficients(), and print\_filter().

#### 7.13.2.15 complex\_t filter\_t::fc\_gain

Complex Center frequency gain of filter

Definition at line 460 of file bpm\_dsp.h.

Referenced by calculate\_filter\_coefficients(), and print\_filter().

#### 7.13.2.16 complex\_t filter\_t::hf\_gain

Complex High frequency (fNy) gain of filter

Definition at line 461 of file bpm\_dsp.h.

Referenced by calculate\_filter\_coefficients(), and print\_filter().

#### 7.13.2.17 double filter\_t::gain

Actual Filter gain

Definition at line 462 of file bpm\_dsp.h.

Referenced by apply\_filter(), calculate\_filter\_coefficients(), gaussian\_filter\_coeffs(), and print\_filter().

#### 7.13.2.18 filterrep\_t\* filter\_t::cplane

pointer to complex filter representation, poles and zeros

Definition at line 464 of file bpm\_dsp.h.

Referenced by calculate\_filter\_coefficients(), create\_filter(), delete\_filter(), and print\_filter().

**7.13.2.19 int filter\_t::nxc**

number of x coefficients

Definition at line 466 of file bpm\_dsp.h.

Referenced by apply\_filter(), calculate\_filter\_coefficients(), gaussian\_filter\_coeffs(), and print\_filter().

**7.13.2.20 double filter\_t::xc[MAXPZ+1]**

pointer to array of x coefficients

Definition at line 467 of file bpm\_dsp.h.

Referenced by apply\_filter(), calculate\_filter\_coefficients(), gaussian\_filter\_coeffs(), and print\_filter().

**7.13.2.21 int filter\_t::nxc\_ac**

number of anti-causal x coefficients

Definition at line 469 of file bpm\_dsp.h.

Referenced by apply\_filter(), and gaussian\_filter\_coeffs().

**7.13.2.22 double filter\_t::xc\_ac[MAXPZ+1]**

pointer to array of anti-causal x coefficients

Definition at line 470 of file bpm\_dsp.h.

Referenced by apply\_filter(), and gaussian\_filter\_coeffs().

**7.13.2.23 int filter\_t::nyc**

number of y coefficients (for IIR filters)

Definition at line 472 of file bpm\_dsp.h.

Referenced by calculate\_filter\_coefficients().

**7.13.2.24 double filter\_t::yc[MAXPZ+1]**

pointer to array of y coefficients

Definition at line 473 of file bpm\_dsp.h.

Referenced by calculate\_filter\_coefficients(), and create\_filter().

**7.13.2.25 int filter\_t::nyc\_ac**

number of anti-causal y coefficients (for IIR filters)

Definition at line 475 of file bpm\_dsp.h.

**7.13.2.26 double filter\_t::yc\_ac[MAXPZ+1]**

pointer to array of anti-causal y coefficients

Definition at line 476 of file bpm\_dsp.h.

**7.13.2.27 double filter\_t::xv[MAXPZ+1]**

filter x buffer, used in apply\_filter

Definition at line 478 of file bpm\_dsp.h.

Referenced by apply\_filter().

**7.13.2.28 double filter\_t::xv\_ac[MAXPZ+1]**

filter x buffer, used in apply\_filter

Definition at line 479 of file bpm\_dsp.h.

Referenced by apply\_filter().

**7.13.2.29 double filter\_t::yv[MAXPZ+1]**

filter y buffer, used in apply\_filter

Definition at line 481 of file bpm\_dsp.h.

Referenced by apply\_filter().

**7.13.2.30 double filter\_t::yv\_ac[MAXPZ+1]**

filter y buffer, used in apply\_filter

Definition at line 482 of file bpm\_dsp.h.

Referenced by apply\_filter().

**7.13.2.31 int filter\_t::ns**

number of samples of waveforms to be filtered

Definition at line 484 of file bpm\_dsp.h.

Referenced by apply\_filter(), create\_filter(), filter\_impulse\_response(), filter\_step\_response(), and gaussian\_filter\_coeffs().

**7.13.2.32 double\* filter\_t::wfbuffer**

waveform buffer for filter computations, allocated once !

Definition at line 485 of file bpm\_dsp.h.

Referenced by apply\_filter(), create\_filter(), and delete\_filter().

The documentation for this struct was generated from the following file:

- `bpmdsp/bpm_dsp.h`

**7.14 filterrep\_t Struct Reference**

```
#include <bpm_dsp.h>
```

Collaboration diagram for filterrep\_t:

### 7.14.1 Detailed Description

The filter representation in the complex plane (poles/zeros).

Definition at line 429 of file bpm\_dsp.h.

#### Data Fields

- int **npoles**
- int **nzeros**
- **complex\_t pole [MAXPZ]**
- **complex\_t zero [MAXPZ]**

### 7.14.2 Field Documentation

#### 7.14.2.1 int filterrep\_t::npoles

The number of filter poles

Definition at line 430 of file bpm\_dsp.h.

Referenced by `_add_splane_pole()`, `calculate_filter_coefficients()`, `create_filter()`, `create_resonator_representation()`, `create_splane_representation()`, `normalise_filter()`, `print_filter_representation()`, and `zplane_transform()`.

#### 7.14.2.2 int filterrep\_t::nzeros

The number of filter zeros

Definition at line 431 of file bpm\_dsp.h.

Referenced by `calculate_filter_coefficients()`, `create_resonator_representation()`, `normalise_filter()`, `print_filter_representation()`, and `zplane_transform()`.

#### 7.14.2.3 complex\_t filterrep\_t::pole[MAXPZ]

Array of the filter's complex poles

Definition at line 432 of file bpm\_dsp.h.

Referenced by `_add_splane_pole()`, `calculate_filter_coefficients()`, `create_resonator_representation()`, `normalise_filter()`, `print_filter_representation()`, and `zplane_transform()`.

#### 7.14.2.4 complex\_t filterrep\_t::zero[MAXPZ]

Array of the filter's complex zeros

Definition at line 433 of file bpm\_dsp.h.

Referenced by `calculate_filter_coefficients()`, `create_resonator_representation()`, `normalise_filter()`, `print_filter_representation()`, and `zplane_transform()`.

The documentation for this struct was generated from the following file:

- `bpmdsp/bpm_dsp.h`

## 7.15 gsl\_block\_struct Struct Reference

### 7.15.1 Detailed Description

Definition at line 146 of file bpm\_nr.h.

## Data Fields

- `size_t size`
  - `double * data`

The documentation for this struct was generated from the following file:

- bpmnr/bpm\_nr.h

## 7.16 gsl\_matrix Struct Reference

## Collaboration diagram for gsl\_matrix:

### 7.16.1 Detailed Description

Definition at line 156 of file bpm\_nr.h.

## Data Fields

- `size_t size1`
  - `size_t size2`
  - `size_t tda`
  - `double * data`
  - `gsl_block * block`
  - `int owner`

The documentation for this struct was generated from the following file:

- bpmnr/bpm\_nr.h

## 7.17 gsl\_vector Struct Reference

Collaboration diagram for gsl\_vector:

### **7.17.1 Detailed Description**

Definition at line 176 of file bpm\_nr.h.

**Data Fields**

- **size\_t size**
- **size\_t stride**
- **double \* data**
- **gsl\_block \* block**
- **int owner**

The documentation for this struct was generated from the following file:

- bpmnr/bpm\_nr.h

**7.18 intwf\_t Struct Reference**

```
#include <bpm_wf.h>
```

**7.18.1 Detailed Description**

Structure representing a waveform of integers

Definition at line 181 of file bpm\_wf.h.

**Data Fields**

- **int ns**
- **double fs**
- **int \* wf**

**7.18.2 Field Documentation****7.18.2.1 int intwf\_t::ns**

The number of samples in the waveform

Definition at line 182 of file bpm\_wf.h.

Referenced by digitise(), doublewf\_cast(), doublewf\_cast\_new(), intwf(), intwf\_add(), intwf\_add\_ampnoise(), intwf\_add\_cwtone(), intwf\_add\_dcywave(), intwf\_bias(), intwf\_cast(), intwf\_cast\_new(), intwf\_compat(), intwf\_copy(), intwf\_copy\_new(), intwf\_derive(), intwf\_divide(), intwf\_integrate(), intwf\_multiply(), intwf\_print(), intwf\_resample(), intwf\_reset(), intwf\_sample\_series(), intwf\_scale(), intwf\_setfunction(), intwf\_setvalues(), intwf\_subset(), and intwf\_subtract().

**7.18.2.2 double intwf\_t::fs**

The sampling frequency

Definition at line 183 of file bpm\_wf.h.

Referenced by digitise(), doublewf\_cast\_new(), intwf(), intwf\_add\_cwtone(), intwf\_add\_dcywave(), intwf\_compat(), intwf\_copy\_new(), intwf\_derive(), intwf\_integrate(), intwf\_print(), intwf\_resample(), intwf\_setfunction(), and intwf\_subset().

### 7.18.2.3 int\* intwf\_t::wf

Pointer to an array of integers which hold the samples

Definition at line 184 of file bpm\_wf.h.

Referenced by digitise(), doublewf\_cast(), doublewf\_cast\_new(), intwf(), intwf\_add(), intwf\_add\_ampnoise(), intwf\_add\_cwtone(), intwf\_add\_dcywave(), intwf\_bias(), intwf\_cast(), intwf\_cast\_new(), intwf\_copy(), intwf\_copy\_new(), intwf\_delete(), intwf\_derive(), intwf\_divide(), intwf\_integrate(), intwf\_multiply(), intwf\_print(), intwf\_resample(), intwf\_reset(), intwf\_sample\_series(), intwf\_scale(), intwf\_setfunction(), intwf\_setvalues(), intwf\_subset(), and intwf\_subtract().

The documentation for this struct was generated from the following file:

- bpmwf/bpm\_wf.h

## 7.19 lm\_fstate Struct Reference

```
#include <bpm_nr.h>
```

### 7.19.1 Detailed Description

structure needed for levenberg marquard minimisation

Definition at line 118 of file bpm\_nr.h.

#### Data Fields

- int **n**
- int \* **nfev**
- double \* **hx**
- double \* **x**
- void \* **adata**

The documentation for this struct was generated from the following file:

- bpmnr/bpm\_nr.h

## 7.20 m33 Struct Reference

```
#include <bpm_orbit.h>
```

### 7.20.1 Detailed Description

Structure representing a 3x3-matrix, for use in the orbit generation routines

Definition at line 50 of file bpm\_orbit.h.

#### Data Fields

- double **e** [3][3]

### 7.20.2 Field Documentation

#### 7.20.2.1 double m33::e[3][3]

the matrix

Definition at line 51 of file bpm\_orbit.h.

Referenced by m\_matadd(), m\_matmult(), m\_print(), m\_rotmat(), and v\_matmult().

The documentation for this struct was generated from the following file:

- bpmorbit/bpm\_orbit.h

## 7.21 rfmodel Struct Reference

```
#include <bpm_interface.h>
```

Collaboration diagram for rfmodel:



### 7.21.1 Detailed Description

This structure contains the complete RF model for a BPM, which is essentially a collection of it's resonant modes and sensitivities

Definition at line 213 of file bpm\_interface.h.

#### Data Fields

- char name [20]
- int nmodes
- bpmmode\_t \* mode [NMAX\_MODES]

### 7.21.2 Field Documentation

#### 7.21.2.1 char rfmodel::name[20]

A name for the cavity's RF model

Definition at line 214 of file bpm\_interface.h.

#### 7.21.2.2 int rfmodel::nmodes

The number of BPM modes in the model

Definition at line 215 of file bpm\_interface.h.

Referenced by generate\_bpmsignal().

#### 7.21.2.3 bpmmode\_t\* rfmodel::mode[NMAX\_MODES]

A list of pointers to the array of modes

Definition at line 216 of file bpm\_interface.h.

Referenced by generate\_bpmsignal().

The documentation for this struct was generated from the following file:

- bpminterface/bpm\_interface.h

## 7.22 v3 Struct Reference

```
#include <bpm_orbit.h>
```

### 7.22.1 Detailed Description

Structure representing a 3-vector, for use in the orbit generation routines

Definition at line 39 of file bpm\_orbit.h.

#### Data Fields

- double x
- double y
- double z

### 7.22.2 Field Documentation

#### 7.22.2.1 double v3::x

x-coordinate

Definition at line 40 of file bpm\_orbit.h.

Referenced by generate\_bpm\_orbit(), get\_bpmhit(), v\_add(), v\_copy(), v\_cross(), v\_dot(), v\_matmult(), v\_print(), v\_scale(), and v\_sub().

#### 7.22.2.2 double v3::y

y-coordinate

Definition at line 41 of file bpm\_orbit.h.

Referenced by generate\_bpm\_orbit(), get\_bpmhit(), v\_add(), v\_copy(), v\_cross(), v\_dot(), v\_matmult(), v\_print(), v\_scale(), and v\_sub().

#### 7.22.2.3 double v3::z

z-coordinate

Definition at line 42 of file bpm\_orbit.h.

Referenced by generate\_bpm\_orbit(), get\_bpmhit(), v\_add(), v\_copy(), v\_cross(), v\_dot(), v\_matmult(), v\_print(), v\_scale(), and v\_sub().

The documentation for this struct was generated from the following file:

- bpmorbit/bpm\_orbit.h

## 7.23 wfstat\_t Struct Reference

```
#include <bpm_wf.h>
```

### 7.23.1 Detailed Description

Structure with basic waveform statistics

Definition at line 196 of file bpm\_wf.h.

### Data Fields

- int **imax**
- int **imin**
- double **max**
- double **min**
- double **mean**
- double **rms**

### 7.23.2 Field Documentation

#### 7.23.2.1 int wfstat\_t::imax

The sample nr of maximum of waveform

Definition at line 197 of file bpm\_wf.h.

Referenced by doublewf\_basic\_stats(), wfstat\_print(), and wfstat\_reset().

#### 7.23.2.2 int wfstat\_t::imin

The sample nr of minimum of waveform

Definition at line 198 of file bpm\_wf.h.

Referenced by doublewf\_basic\_stats(), wfstat\_print(), and wfstat\_reset().

#### 7.23.2.3 double wfstat\_t::max

The maximum value of waveform

Definition at line 199 of file bpm\_wf.h.

Referenced by doublewf\_basic\_stats(), wfstat\_print(), and wfstat\_reset().

#### 7.23.2.4 double wfstat\_t::min

The minimum value of waveform

Definition at line 200 of file bpm\_wf.h.

Referenced by doublewf\_basic\_stats(), wfstat\_print(), and wfstat\_reset().

### 7.23.2.5 double wfstat\_t::mean

The mean of waveform

Definition at line 201 of file bpm\_wf.h.

Referenced by doublewf\_basic\_stats(), wfstat\_print(), and wfstat\_reset().

### 7.23.2.6 double wfstat\_t::rms

The rms of waveform

Definition at line 202 of file bpm\_wf.h.

Referenced by doublewf\_basic\_stats(), wfstat\_print(), and wfstat\_reset().

The documentation for this struct was generated from the following file:

- bpmwf/bpm\_wf.h

## 8 libbpm File Documentation

### 8.1 bpm\_units.h File Reference

#### 8.1.1 Detailed Description

Physical unit definitions for libbpm.

Definition in file **bpm\_units.h**.

```
#include <bpm/bpm_defs.h>
```

Include dependency graph for bpm\_units.h:

This graph shows which files directly or indirectly include this file:

#### Defines

- #define **Hz**
- #define **kHz**
- #define **MHz**
- #define **GHz**
- #define **sec**
- #define **msec**
- #define **usec**
- #define **nsec**
- #define **eV**
- #define **keV**
- #define **MeV**
- #define **GeV**
- #define **rad**

- #define **mrad**
- #define **urad**
- #define **nrad**
- #define **degrees**
- #define **mC**
- #define **uC**
- #define **nC**
- #define **pC**
- #define **meter**
- #define **mmeter**
- #define **umeter**
- #define **nmeter**
- #define **Volt**
- #define **mVolt**
- #define **nVolt**
- #define **cLight**

## 8.2 bpmalloc/alloc\_complex\_wave\_double.c File Reference

### 8.2.1 Detailed Description

Definition in file **alloc\_complex\_wave\_double.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_alloc.h>
```

Include dependency graph for alloc\_complex\_wave\_double.c:

### Functions

- double \*\* **alloc\_complex\_wave\_double** (int ns)
- void **free\_complex\_wave\_double** (double \*\*w, int ns)

## 8.3 bpmalloc/alloc\_simple\_wave\_double.c File Reference

### 8.3.1 Detailed Description

Definition in file **alloc\_simple\_wave\_double.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_alloc.h>
```

Include dependency graph for alloc\_simple\_wave\_double.c:

### Functions

- double \* **alloc\_simple\_wave\_double** (int ns)
- void **free\_simple\_wave\_double** (double \*w)

## 8.4 **bpmalloc/alloc\_simple\_wave\_int.c** File Reference

### 8.4.1 Detailed Description

Definition in file **alloc\_simple\_wave\_int.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_alloc.h>
```

Include dependency graph for **alloc\_simple\_wave\_int.c**:

### Functions

- int \* **alloc\_simple\_wave\_int** (int ns)
- void **free\_simple\_wave\_int** (int \*w)

## 8.5 **bpmalloc/bpm\_alloc.h** File Reference

### 8.5.1 Detailed Description

libbpm waveform memory allocation routines

This header contains the definitions for the memory allocation routines to handle waveforms in libbpm.

Definition in file **bpm\_alloc.h**.

```
#include <stdlib.h>
#include <bpm/bpm_defs.h>
```

Include dependency graph for **bpm\_alloc.h**:

### Functions

- EXTERN double \*\* **alloc\_complex\_wave\_double** (int ns)
- EXTERN void **free\_complex\_wave\_double** (double \*\*w, int ns)
- EXTERN double \* **alloc\_simple\_wave\_double** (int ns)
- EXTERN void **free\_simple\_wave\_double** (double \*w)
- EXTERN int \* **alloc\_simple\_wave\_int** (int ns)
- EXTERN void **free\_simple\_wave\_int** (int \*w)

## 8.6 **bpmanalysis/ana\_compute\_residual.c** File Reference

### 8.6.1 Detailed Description

Definition in file **ana\_compute\_residual.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_analysis.h>
```

Include dependency graph for ana\_compute\_residual.c:

## Functions

- int **ana\_compute\_residual** (**bpmproc\_t** \*\*proc, int num\_bpms, int num\_evts, double \*coeffs, int mode, double \*mean, double \*rms)

## 8.7 bpmanalysis/ana\_def\_cutfn.c File Reference

### 8.7.1 Detailed Description

Definition in file **ana\_def\_cutfn.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_analysis.h>
```

Include dependency graph for ana\_def\_cutfn.c:

## Functions

- int **ana\_def\_cutfn** (**bpmproc\_t** \*proc)

## Variables

- int(\*) **ana\_cutfn** (**bpmproc\_t** \*proc)

## 8.8 bpmanalysis/ana\_get\_svd\_coeffs.c File Reference

### 8.8.1 Detailed Description

Definition in file **ana\_get\_svd\_coeffs.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_analysis.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for ana\_get\_svd\_coeffs.c:

## Functions

- int **ana\_get\_svd\_coeffs** (**bpmproc\_t** \*\*proc, int num\_bpms, int num\_svd, int total\_-num\_evts, double \*coeffs, int mode)

## 8.9 bpmanalysis/ana\_set\_cutfn.c File Reference

### 8.9.1 Detailed Description

Definition in file `ana_set_cutfn.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_analysis.h>
```

Include dependency graph for `ana_set_cutfn.c`:

### Functions

- `int ana_set_cutfn (int(*cutfn)(bpmproc_t *proc))`

## 8.10 bpmanalysis/bpm\_analysis.h File Reference

### 8.10.1 Detailed Description

`libbpm` analysis routines

This header contains definitions for the `libbpm` BPM data analysis routines. These mainly are the SVD and resolution/residual calculation routines along with the definition of an analysis cut function...

Definition in file `bpm_analysis.h`.

```
#include <math.h>
#include <bpm/bpm_defs.h>
#include <bpm/bpm_interface.h>
```

Include dependency graph for `bpm_analysis.h`:

### Defines

- `#define BPM_GOOD_EVENT`
- `#define BPM_BAD_EVENT`
- `#define ANA_SVD_TILT`
- `#define ANA_SVD_NOTILT`

### Functions

- `EXTERN int ana_set_cutfn (int(*cutfn)(bpmproc_t *proc))`
- `EXTERN int ana_get_svd_coeffs (bpmproc_t **proc, int num_bpms, int num_svd, int total_num_evts, double *coeffs, int mode)`
- `EXTERN int ana_compute_residual (bpmproc_t **proc, int num_bpms, int num_evts, double *coeffs, int mode, double *mean, double *rms)`
- `EXTERN int ana_def_cutfn (bpmproc_t *proc)`

## Variables

- EXTERN int(\*) **ana\_cutfn** (**bpmproc\_t** \*proc)

## 8.11 bpmcalibration/bpm\_calibration.h File Reference

### 8.11.1 Detailed Description

calibration routines

This header contains some BPM calibration routines

Definition in file **bpm\_calibration.h**.

```
#include <math.h>
#include <bpm/bpm_defs.h>
#include <bpm/bpm_interface.h>
```

Include dependency graph for bpm\_calibration.h:

## Functions

- EXTERN int **setup\_calibration** (**bpmconf\_t** \*cnf, **bpmproc\_t** \*proc, int npulses, int startpulse, int stoppulse, double angle, double startpos, double endpos, int num\_steps, **beamconf\_t** \*beam)
- EXTERN int **calibrate** (**bpmconf\_t** \*bpm, **beamconf\_t** \*beam, **bpmproc\_t** \*proc, int npulses, **bpmcalib\_t** \*cal)
- EXTERN int **update\_freq\_tdecay** (**bpmproc\_t** \*proc, int npulses, **bpmcalib\_t** \*cal)
- EXTERN int **calibrate\_svd** (**beamconf\_t** \*\*beam, **bpmconf\_t** \*\*bpm, **bpmproc\_t** \*\*proc, int npulses, int nbpms, int \*bpmidx, **bpmcalib\_t** \*cal)
- EXTERN int **save\_calibration** (char \*fname, **bpmconf\_t** \*bpm, **bpmcalib\_t** \*cal, int num\_bpm)
- EXTERN int **load\_calibration** (char \*fname, **bpmconf\_t** \*bpm, **bpmcalib\_t** \*cal, int num\_bpm)

## 8.12 bpmcalibration/calibrate.c File Reference

### 8.12.1 Detailed Description

Definition in file **calibrate.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_calibration.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for calibrate.c:

## Functions

- int **calibrate** (**bpmconf\_t** \*bpm, **beamconf\_t** \*beam, **bpmproc\_t** \*proc, int npulses, **bpmcalib\_t** \*cal)

## 8.13 bpmcalibration/calibrate\_simple.c File Reference

### 8.13.1 Detailed Description

Definition in file **calibrate\_simple.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_calibration.h>
```

Include dependency graph for calibrate\_simple.c:

## Functions

- int **calibrate\_simple** (**bpmconf\_t** \*\*bpmcnf, **bpmproc\_t** \*\*proc, **beamconf\_t** \*\*beam, int npulses)

### 8.13.2 Function Documentation

#### 8.13.2.1 int calibrate\_simple (**bpmconf\_t** \*\* *bpmcnf*, **bpmproc\_t** \*\* *proc*, **beamconf\_t** \*\* *beam*, int *npulses*)

Definition at line 7 of file calibrate\_simple.c.

References **bpm\_error()**.

## 8.14 bpmcalibration/calibrate\_svd.c File Reference

### 8.14.1 Detailed Description

Definition in file **calibrate\_svd.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_calibration.h>
```

Include dependency graph for calibrate\_svd.c:

## Functions

- int **calibrate\_svd** (**beamconf\_t** \*\*beam, **bpmconf\_t** \*\*cnf, **bpmproc\_t** \*\*proc, int npulses, int nbpms, int \*bpmidx, **bpmcalib\_t** \*cal)

## 8.15 bpmcalibration/load\_calibration.c File Reference

### 8.15.1 Detailed Description

Definition in file **load\_calibration.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_calibration.h>
```

Include dependency graph for load\_calibration.c:

### Functions

- int **load\_calibration** (char \*fname, **bpmconf\_t** \*bpm, **bpmcalib\_t** \*cal, int num\_bpms)

## 8.16 bpmcalibration/save\_calibration.c File Reference

### 8.16.1 Detailed Description

Definition in file **save\_calibration.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_calibration.h>
```

Include dependency graph for save\_calibration.c:

### Functions

- int **save\_calibration** (char \*fname, **bpmconf\_t** \*bpm, **bpmcalib\_t** \*cal, int num\_bpms)

## 8.17 bpmcalibration/setup\_calibration.c File Reference

### 8.17.1 Detailed Description

Definition in file **setup\_calibration.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_calibration.h>
```

Include dependency graph for setup\_calibration.c:

## Functions

- int **setup\_calibration** (**bpmconf\_t** \*cnf, **bpmproc\_t** \*proc, int npulses, int startpulse, int stoppulse, double angle, double startpos, double endpos, int num\_steps, **beamconf\_t** \*beam)

## 8.18 bpmcalibration/update\_freq\_tdecay.c File Reference

### 8.18.1 Detailed Description

Definition in file **update\_freq\_tdecay.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_calibration.h>
```

Include dependency graph for update\_freq\_tdecay.c:

## Functions

- int **update\_freq\_tdecay** (**bpmproc\_t** \*proc, int npulses, **bpmcalib\_t** \*cal)

## 8.19 bpmdsp/bpm\_dsp.h File Reference

### 8.19.1 Detailed Description

libbpm digital signal processing routines

Definition in file **bpm\_dsp.h**.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>
#include "bpm/bpm_defs.h"
#include "bpm/bpm_messages.h"
#include "bpm/bpm_alloc.h"
#include "bpm/bpm_nr.h"
#include "bpm/bpm_wf.h"
```

Include dependency graph for bpm\_dsp.h:

This graph shows which files directly or indirectly include this file:

## Data Structures

- struct **filterrep\_t**
- struct **filter\_t**

## Defines

- #define **BESSEL**
- #define **BUTTERWORTH**
- #define **CHEBYSHEV**
- #define **RAISEDCOSINE**
- #define **RESONATOR**
- #define **GAUSSIAN**
- #define **BILINEAR\_Z\_TRANSFORM**
- #define **MATCHED\_Z\_TRANSFORM**
- #define **NO\_PREWARP**
- #define **CAUSAL**
- #define **ANTICAUSAL**
- #define **NONCAUSAL**
- #define **GAUSSIAN\_SIGMA\_BW**
- #define **LOWPASS**
- #define **HIGHPASS**
- #define **BANDPASS**
- #define **BANDSTOP**
- #define **NOTCH**
- #define **ALLPASS**
- #define **FIR**
- #define **IIR**
- #define **MAXORDER**
- #define **MAXPZ**
- #define **FILT\_EPS**
- #define **MAX\_RESONATOR\_ITER**
- #define **FFT\_FORWARD**
- #define **FFT\_BACKWARD**

## Functions

- EXTERN **filter\_t \* create\_filter** (char name[], unsigned int options, int order, int ns, double fs, double f1, double f2, double par)
- EXTERN int **apply\_filter** (**filter\_t** \*f, double \*wf)
- EXTERN void **print\_filter** (FILE \*of, **filter\_t** \*f)
- EXTERN void **delete\_filter** (**filter\_t** \*f)
- EXTERN int **filter\_step\_response** (**filter\_t** \*f, double \*wf, int itrig)
- EXTERN int **filter\_impulse\_response** (**filter\_t** \*f, double \*wf, int itrig)
- EXTERN **filterrep\_t \* create\_splane\_representation** (**filter\_t** \*f)
- EXTERN **filterrep\_t \* create\_resonator\_representation** (**filter\_t** \*f)
- EXTERN **filterrep\_t \* zplane\_transform** (**filter\_t** \*f, **filterrep\_t** \*s)
- EXTERN void **print\_filter\_representation** (FILE \*of, **filterrep\_t** \*r)
- EXTERN int **normalise\_filter** (**filter\_t** \*f, **filterrep\_t** \*s)
- EXTERN int **calculate\_filter\_coefficients** (**filter\_t** \*f)

- EXTERN int **gaussian\_filter\_coeffs** (**filter\_t** \*f)
- EXTERN int **\_expand\_complex\_polynomial** (**complex\_t** \*w, int n, **complex\_t** \*a)
- EXTERN **complex\_t** **\_eval\_complex\_polynomial** (**complex\_t** \*a, int n, **complex\_t** z)
- EXTERN int **ddc\_initialise** (int ns, double fs)
- EXTERN void **ddc\_cleanup** (void)
- int **ddc** (**doublewf\_t** \*w, double f, **filter\_t** \*filter, **complexwf\_t** \*dcw)
- EXTERN int **fft\_gen\_tables** (void)
- EXTERN int **fft\_initialise** (int ns)
- EXTERN void **fft\_cleanup** (void)
- EXTERN int **complexfft** (**complexwf\_t** \*z, int fft\_mode)
- EXTERN int **realfft** (**doublewf\_t** \*y, int fft\_mode, **complexwf\_t** \*z)

## 8.20 bpmdsp/calculate\_filter\_coefficients.c File Reference

### 8.20.1 Detailed Description

Definition in file **calculate\_filter\_coefficients.c**.

```
#include "bpm/bpm_dsp.h"
```

Include dependency graph for calculate\_filter\_coefficients.c:

### Functions

- int **\_expand\_complex\_polynomial** (**complex\_t** \*w, int n, **complex\_t** \*a)
- **complex\_t** **\_eval\_complex\_polynomial** (**complex\_t** \*a, int n, **complex\_t** z)
- int **calculate\_filter\_coefficients** (**filter\_t** \*f)

## 8.21 bpmdsp/create\_filter.c File Reference

### 8.21.1 Detailed Description

Definition in file **create\_filter.c**.

```
#include <string.h>
#include "bpm/bpm_alloc.h"
#include "bpm/bpm_dsp.h"
```

Include dependency graph for create\_filter.c:

### Functions

- **filter\_t** \* **create\_filter** (char name[], unsigned int options, int order, int ns, double fs, double f1, double f2, double par)

## 8.22 bpmdsp/create\_resonator\_representation.c File Reference

### 8.22.1 Detailed Description

Definition in file **create\_resonator\_representation.c**.

```
#include "bpm/bpm_dsp.h"
```

Include dependency graph for `create_resonator_representation.c`:

### Functions

- `complex_t reflect (complex_t z)`
- `filterrep_t *create_resonator_representation (filter_t *f)`

## 8.23 bpmdsp/create\_splane\_representation.c File Reference

### 8.23.1 Detailed Description

Definition in file **create\_splane\_representation.c**.

```
#include "bpm/bpm_dsp.h"
```

Include dependency graph for `create_splane_representation.c`:

### Functions

- `void _add_splane_pole (filterrep_t *r, complex_t z)`
- `filterrep_t *create_splane_representation (filter_t *f)`

## 8.24 bpmdsp/ddc.c File Reference

### 8.24.1 Detailed Description

Definition in file **ddc.c**.

```
#include "bpm/bpm_dsp.h"
```

Include dependency graph for `ddc.c`:

### Functions

- `int _check_ddc_buffers (int ns, double fs)`
- `int ddc_initialise (int ns, double fs)`
- `void ddc_cleanup (void)`
- `int ddc (doublewf_t *w, double f, filter_t *filter, complexwf_t *dcw)`

## 8.25 bpmdsp/delete\_filter.c File Reference

### 8.25.1 Detailed Description

Definition in file **delete\_filter.c**.

```
#include "bpm/bpm_dsp.h"
#include "bpm/bpm_alloc.h"
```

Include dependency graph for delete\_filter.c:

### Functions

- void **delete\_filter** (**filter\_t** \*f)

## 8.26 bpmdsp/discrete\_fourier\_transforms.c File Reference

### 8.26.1 Detailed Description

Definition in file **discrete\_fourier\_transforms.c**.

```
#include "bpm/bpm_wf.h"
#include "bpm/bpm_dsp.h"
```

Include dependency graph for discrete\_fourier\_transforms.c:

### Functions

- void **cdft** (int, int, double \*, int \*, double \*)
- void **rdft** (int, int, double \*, int \*, double \*)
- int **\_is\_pow2** (int n)
- int **\_check\_fft\_buffers** (int ns)
- int **fft\_gen\_tables** (void)
- int **fft\_initialise** (int ns)
- void **fft\_cleanup** (void)
- int **complexfft** (**complexwf\_t** \*z, int fft\_mode)
- int **realfft** (**doublewf\_t** \*y, int fft\_mode, **complexwf\_t** \*z)

## 8.27 bpmdsp/filter\_impulse\_response.c File Reference

### 8.27.1 Detailed Description

Definition in file **filter\_impulse\_response.c**.

```
#include "bpm/bpm_dsp.h"
```

Include dependency graph for filter\_impulse\_response.c:

**Functions**

- int **filter impulse response** (**filter\_t** \*f, double \*wf, int itrig)

**8.28 bpmdsp/filter\_step\_response.c File Reference****8.28.1 Detailed Description**

Definition in file **filter\_step\_response.c**.

```
#include "bpm/bpm_dsp.h"
```

Include dependency graph for filter\_step\_response.c:

**Functions**

- int **filter step response** (**filter\_t** \*f, double \*wf, int itrig)

**8.29 bpmdsp/gaussian\_filter\_coeffs.c File Reference****8.29.1 Detailed Description**

Definition in file **gaussian\_filter\_coeffs.c**.

```
#include "bpm_dsp.h"
```

Include dependency graph for gaussian\_filter\_coeffs.c:

**Functions**

- int **gaussian\_filter\_coeffs** (**filter\_t** \*f)

**8.30 bpmdsp/normalise\_filter.c File Reference****8.30.1 Detailed Description**

Definition in file **normalise\_filter.c**.

```
#include "bpm/bpm_dsp.h"
```

Include dependency graph for normalise\_filter.c:

**Functions**

- int **normalise\_filter** (**filter\_t** \*f, **filterrep\_t** \*s)

## 8.31 bpmdsp/print\_filter.c File Reference

### 8.31.1 Detailed Description

Definition in file **print\_filter.c**.

```
#include "bpm/bpm_dsp.h"
```

Include dependency graph for print\_filter.c:

### Functions

- void **print\_filter** (FILE \*of, filter\_t \*f)

## 8.32 bpmdsp/print\_filter\_representation.c File Reference

### 8.32.1 Detailed Description

Definition in file **print\_filter\_representation.c**.

```
#include "bpm/bpm_dsp.h"
```

Include dependency graph for print\_filter\_representation.c:

### Functions

- void **print\_filter\_representation** (FILE \*of, filterrep\_t \*r)

## 8.33 bpmdsp/zplane\_transform.c File Reference

### 8.33.1 Detailed Description

Definition in file **zplane\_transform.c**.

```
#include "bpm/bpm_dsp.h"
```

Include dependency graph for zplane\_transform.c:

### Functions

- filterrep\_t \* **zplane\_transform** (filter\_t \*f, filterrep\_t \*s)

## 8.34 bpminterface/bpm\_interface.h File Reference

### 8.34.1 Detailed Description

Front end interface structure definitions and handlers.

This header contains the front-end interface structures and handlers for libbpm. They define a set of user friendly structures like `bpmconf_t`, `bpmcalib_t`, `beamconf_t` etc... to work with the bpm data.

Definition in file `bpm_interface.h`.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <bpm/bpm_defs.h>
```

Include dependency graph for `bpm_interface.h`:

## Data Structures

- struct `bpmconf`
- struct `bpmsignal`
- struct `bpmcalib`
- struct `bpmproc`
- struct `beamconf`
- struct `bpemode`
- struct `rfmodel`

## Defines

- `#define NMAX_MODES`

## Typedefs

- typedef `bpmconf bpmconf_t`
- typedef `bpmsignal bpmsignal_t`
- typedef `bpmcalib bpmcalib_t`
- typedef `bpmproc bpmproc_t`
- typedef `beamconf beamconf_t`
- typedef `bpemode bpemode_t`
- typedef `rfmodel rfmodel_t`

## Enumerations

- enum `bpmtypes_t` { `diode`, `monopole`, `dipole` }
- enum `bpmpol_t` { `horiz`, `vert` }
- enum `bpmpphase_t` { `randomised`, `locked` }

## Functions

- EXTERN int `load_bpmconf` (const char \*fname, `bpmconf_t` \*\*conf, int \*num\_conf)
- EXTERN int `get_header` (FILE \*file, double \*version, int \*num\_structs)
- EXTERN int `load_struct` (FILE \*file, char \*\*\*arg\_list, char \*\*\*val\_list, int \*num\_args)
- EXTERN int `save_signals` (char \*fname, `bpmsignal_t` \*sigs, int num\_evts)
- EXTERN int `load_signals` (char \*fname, `bpmsignal_t` \*\*sigs)

## Variables

- EXTERN int **bpm\_verbose**

## 8.35 bpminterface/get\_header.c File Reference

### 8.35.1 Detailed Description

Definition in file `get_header.c`.

```
#include <bpm/bpm_interface.h>
#include <bpm/bpm_messages.h>
```

Include dependency graph for `get_header.c`:

## Functions

- int **get\_header** (FILE \*file, double \*version, int \*num\_structs)

## 8.36 bpminterface/load\_bpmconf.c File Reference

### 8.36.1 Detailed Description

Definition in file `load_bpmconf.c`.

```
#include <stdio.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_interface.h>
#include <bpm/bpm_version.h>
#include <bpm/bpm_units.h>
```

Include dependency graph for `load_bpmconf.c`:

## Functions

- int **load\_bpmconf** (const char \*fname, **bpmconf\_t** \*\*conf, int \*num\_conf)

## 8.37 bpminterface/load\_signals.c File Reference

### 8.37.1 Detailed Description

Definition in file `load_signals.c`.

```
#include <bpm/bpm_interface.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_version.h>
```

Include dependency graph for load\_signals.c:

## Functions

- int **load\_signals** (char \*fname, **bpmsignal\_t** \*\*sigs)

## 8.38 bpminterface/load\_struct.c File Reference

### 8.38.1 Detailed Description

Definition in file **load\_struct.c**.

```
#include <bpm/bpm_interface.h>
#include <bpm/bpm_messages.h>
```

Include dependency graph for load\_struct.c:

## Defines

- #define **MAX\_ARGS**

## Functions

- int **load\_struct** (FILE \*file, char \*\*\*arg\_list, char \*\*\*val\_list, int \*num\_args)

## 8.39 bpminterface/save\_signals.c File Reference

### 8.39.1 Detailed Description

Definition in file **save\_signals.c**.

```
#include <bpm/bpm_interface.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_version.h>
```

Include dependency graph for save\_signals.c:

## Functions

- int **save\_signals** (char \*fname, **bpmsignal\_t** \*sigs, int num\_evts)

## 8.40 bpmmessages/bpm\_error.c File Reference

### 8.40.1 Detailed Description

Definition in file **bpm\_error.c**.

```
#include <stdio.h>
#include <bpm/bpm_messages.h>
```

Include dependency graph for bpm\_error.c:

### Functions

- void **bpm\_error** (char \*msg, char \*f, int l)

## 8.41 bpmmessages/bpm\_messages.h File Reference

### 8.41.1 Detailed Description

libbpm error / warning messages

This header defines the routines which take care of printing error and warning messages

Definition in file **bpm\_messages.h**.

```
#include <bpm/bpm_defs.h>
```

Include dependency graph for bpm\_messages.h:

### Functions

- EXTERN void **bpm\_error** (char \*msg, char \*f, int l)
- EXTERN void **bpm\_warning** (char \*msg, char \*f, int l)

## 8.42 bpmmessages/bpm\_warning.c File Reference

### 8.42.1 Detailed Description

Definition in file **bpm\_warning.c**.

```
#include <stdio.h>
#include <bpm/bpm_messages.h>
```

Include dependency graph for bpm\_warning.c:

### Functions

- void **bpm\_warning** (char \*msg, char \*f, int l)

## 8.43 bpmnr/bpm\_nr.h File Reference

### 8.43.1 Detailed Description

libbpm numerical helper routines

Header file containing the numerical recipies and GNU Scientific Library routines used in the library.

Definition in file **bpm\_nr.h**.

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <float.h>
#include <string.h>
#include <bpm/bpm_defs.h>
```

Include dependency graph for bpm\_nr.h:

This graph shows which files directly or indirectly include this file:

### Data Structures

- struct **lm\_fstate**
- struct **gsl\_block\_struct**
- struct **gsl\_matrix**
- struct **\_gsl\_matrix\_view**
- struct **gsl\_vector**
- struct **\_gsl\_vector\_view**
- struct **\_gsl\_vector\_const\_view**
- struct **complex\_t**

### Defines

- #define **GCF\_ITMAX**
- #define **GCF\_FPMIN**
- #define **GCF\_EPS**
- #define **GSER\_EPS**
- #define **GSER\_ITMAX**
- #define **RAN1\_IA**
- #define **RAN1\_IM**
- #define **RAN1\_AM**
- #define **RAN1\_IQ**
- #define **RAN1\_IR**
- #define **RAN1\_NTAB**

- #define **RAN1\_NDIV**
- #define **RAN1\_EPS**
- #define **RAN1\_RNMX**
- #define **\_LM\_BLOCKSZ**
- #define **\_LM\_BLOCKSZ\_SQ**
- #define **LINSOLVERS\_RETAIN\_MEMORY**
- #define **\_LM\_STATIC**
- #define **FABS(x)**
- #define **CNST(x)**
- #define **\_LM\_POW**
- #define **LM\_DER\_WORKSZ(npar, nmeas)**
- #define **LM\_DIF\_WORKSZ(npar, nmeas)**
- #define **LM\_EPSILON**
- #define **LM\_ONE\_THIRD**
- #define **LM\_OPTS\_SZ**
- #define **LM\_INFO\_SZ**
- #define **LM\_INIT\_MU**
- #define **LM\_STOP\_THRESH**
- #define **LM\_DIFF\_DELTA**
- #define **NR\_FFTFORWARD**
- #define **NR\_FFTBACKWARD**
- #define **\_LM\_MEDIAN3(a, b, c)**
- #define **NULL\_VECTOR**
- #define **NULL\_VECTOR\_VIEW**
- #define **NULL\_MATRIX**
- #define **NULL\_MATRIX\_VIEW**
- #define **GSL\_DBL\_EPSILON**
- #define **OFFSET(N, incX)**
- #define **GSL\_MIN(a, b)**

### Typedefs

- typedef enum **CBLAS\_TRANSPOSE** **CBLAS\_TRANSPOSE\_t**
- typedef **gsl\_block\_struct gsl\_block**
- typedef **\_gsl\_matrix\_view gsl\_matrix\_view**
- typedef **\_gsl\_vector\_view gsl\_vector\_view**
- typedef **const \_gsl\_vector\_const\_view gsl\_vector\_const\_view**

### Enumerations

- enum **CBLAS\_TRANSPOSE** { **CblasNoTrans**, **CblasTrans**, **CblasConjTrans** }
- enum **CBLAS\_ORDER** { **CblasRowMajor**, **CblasColMajor** }

## Functions

- EXTERN double **nr\_gammln** (double xx)
- EXTERN double **nr\_gammq** (double a, double x)
- EXTERN int **nr\_gcf** (double \*gammcf, double a, double x, double \*gln)
- EXTERN int **nr\_gser** (double \*gamser, double a, double x, double \*gln)
- EXTERN int **nr\_fit** (double \*x, double y[], int ndata, double sig[], int mwt, double \*a, double \*b, double \*siga, double \*sigb, double \*chi2, double \*q)
- EXTERN int **nr\_is\_pow2** (unsigned long n)
- EXTERN int **nr\_four1** (double data[], unsigned long nn, int isign)
- EXTERN int **nr\_realf1** (double data[], unsigned long n, int isign)
- EXTERN double **nr\_ran1** (long \*idum)
- EXTERN int **nr\_seed** (long seed)
- EXTERN double **nr\_ranuniform** (double lower, double upper)
- EXTERN double **nr\_rangauss** (double mean, double std\_dev)
- EXTERN int **nr\_lmdler** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), void(\*jacf)(double \*p, double \*j, int m, int n, void \*adata), double \*p, double \*x, int m, int n, int itmax, double \*opts, double \*info, double \*work, double \*covar, void \*adata)
- EXTERN int **nr\_lmdif** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), double \*p, double \*x, int m, int n, int itmax, double \*opts, double \*info, double \*work, double \*covar, void \*adata)
- EXTERN int **nr\_lmdler\_bc** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), void(\*jacf)(double \*p, double \*j, int m, int n, void \*adata), double \*p, double \*x, int m, int n, double \*lb, double \*ub, int itmax, double \*opts, double \*info, double \*work, double \*covar, void \*adata)
- EXTERN int **nr\_lmdif\_bc** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), double \*p, double \*x, int m, int n, double \*lb, double \*ub, int itmax, double \*opts, double \*info, double \*work, double \*covar, void \*adata)
- EXTERN void **nr\_lmchkjac** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), void(\*jacf)(double \*p, double \*j, int m, int n, void \*adata), double \*p, int m, int n, void \*adata, double \*err)
- EXTERN int **nr\_lmcovar** (double \*JtJ, double \*C, double sumsq, int m, int n)
- EXTERN int **nr\_ax\_eq\_b\_LU** (double \*A, double \*B, double \*x, int n)
- EXTERN void **nr\_trans\_mat\_mat\_mult** (double \*a, double \*b, int n, int m)
- EXTERN void **nr\_fdif\_forw\_jac\_approx** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), double \*p, double \*hx, double \*hxx, double delta, double \*jac, int m, int n, void \*adata)
- EXTERN void **nr\_fdif\_cent\_jac\_approx** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), double \*p, double \*hxm, double \*hxp, double delta, double \*jac, int m, int n, void \*adata)
- EXTERN double **nr\_median** (int n, double \*arr)
- EXTERN double **nr\_select** (int k, int n, double \*org\_arr)
- EXTERN **gsl\_matrix** \* **gsl\_matrix\_calloc** (const size\_t n1, const size\_t n2)
- EXTERN **\_gsl\_vector\_view** **gsl\_matrix\_column** (**gsl\_matrix** \*m, const size\_t i)
- EXTERN **\_gsl\_matrix\_view** **gsl\_matrix\_submatrix** (**gsl\_matrix** \*m, const size\_t i, const size\_t j, const size\_t n1, const size\_t n2)
- EXTERN double **gsl\_matrix\_get** (const **gsl\_matrix** \*m, const size\_t i, const size\_t j)
- EXTERN void **gsl\_matrix\_set** (**gsl\_matrix** \*m, const size\_t i, const size\_t j, const double x)
- EXTERN int **gsl\_matrix\_swap\_columns** (**gsl\_matrix** \*m, const size\_t i, const size\_t j)
- EXTERN **gsl\_matrix** \* **gsl\_matrix\_alloc** (const size\_t n1, const size\_t n2)

- EXTERN `_gsl_vector_const_view gsl_matrix_const_row` (`const gsl_matrix *m, const size_t i)`
- EXTERN `_gsl_vector_view gsl_matrix_row` (`gsl_matrix *m, const size_t i)`
- EXTERN `_gsl_vector_const_view gsl_matrix_const_column` (`const gsl_matrix *m, const size_t j)`
- EXTERN void `gsl_matrix_set_identity` (`gsl_matrix *m)`
- EXTERN `gsl_vector *gsl_vector_calloc` (`const size_t n)`
- EXTERN `_gsl_vector_view gsl_vector_subvector` (`gsl_vector *v, size_t offset, size_t n)`
- EXTERN double `gsl_vector_get` (`const gsl_vector *v, const size_t i)`
- EXTERN void `gsl_vector_set` (`gsl_vector *v, const size_t i, double x)`
- EXTERN int `gsl_vector_swap_elements` (`gsl_vector *v, const size_t i, const size_t j)`
- EXTERN `_gsl_vector_const_view gsl_vector_const_subvector` (`const gsl_vector *v, size_t i, size_t n)`
- EXTERN void `gsl_vector_free` (`gsl_vector *v)`
- EXTERN int `gsl_linalg_SV_solve` (`const gsl_matrix *U, const gsl_matrix *Q, const gsl_vector *S, const gsl_vector *b, gsl_vector *x)`
- EXTERN int `gsl_linalg bidiag_unpack` (`const gsl_matrix *A, const gsl_vector *tau_U, gsl_matrix *U, const gsl_vector *tau_V, gsl_matrix *V, gsl_vector *diag, gsl_vector *superdiag)`
- EXTERN int `gsl_linalg_householder_hm` (`double tau, const gsl_vector *v, gsl_matrix *A)`
- EXTERN int `gsl_linalg bidiag_unpack2` (`gsl_matrix *A, gsl_vector *tau_U, gsl_vector *tau_V, gsl_matrix *V)`
- EXTERN int `gsl_linalg_householder_hm1` (`double tau, gsl_matrix *A)`
- EXTERN void `create_givens` (`const double a, const double b, double *c, double *s)`
- EXTERN double `gsl_linalg_householder_transform` (`gsl_vector *v)`
- EXTERN int `gsl_linalg_householder_mh` (`double tau, const gsl_vector *v, gsl_matrix *A)`
- EXTERN void `chop_small_elements` (`gsl_vector *d, gsl_vector *f)`
- EXTERN void `qrstep` (`gsl_vector *d, gsl_vector *f, gsl_matrix *U, gsl_matrix *V)`
- EXTERN double `trailing_eigenvalue` (`const gsl_vector *d, const gsl_vector *f)`
- EXTERN void `create_schur` (`double d0, double f0, double d1, double *c, double *s)`
- EXTERN void `svd2` (`gsl_vector *d, gsl_vector *f, gsl_matrix *U, gsl_matrix *V)`
- EXTERN void `chase_out_intermediate_zero` (`gsl_vector *d, gsl_vector *f, gsl_matrix *U, size_t k0)`
- EXTERN void `chase_out_trailing_zero` (`gsl_vector *d, gsl_vector *f, gsl_matrix *V)`
- EXTERN int `gsl_isnan` (`const double x)`
- EXTERN double `gsl_blas_dnrm2` (`const gsl_vector *X)`
- EXTERN double `cblas_dnrm2` (`const int N, const double *X, const int incX)`
- EXTERN void `gsl_blas_dscal` (`double alpha, gsl_vector *X)`
- EXTERN void `cblas_dscal` (`const int N, const double alpha, double *X, const int incX)`
- EXTERN void `cblas_dgemv` (`const enum CBLAS_ORDER order, const enum CBLAS_TRANSPOSE TransA, const int M, const int N, const double alpha, const double *A, const int lda, const double *X, const int incX, const double beta, double *Y, const int incY)`
- EXTERN `gsl_block *gsl_block_alloc` (`const size_t n)`
- EXTERN void `gsl_block_free` (`gsl_block *b)`
- EXTERN `complex_t complex` (`double re, double im)`

- EXTERN double **c\_real** (**complex\_t** z)
- EXTERN double **c\_imag** (**complex\_t** z)
- EXTERN **complex\_t** **c\_conj** (**complex\_t** z)
- EXTERN **complex\_t** **c\_neg** (**complex\_t** z)
- EXTERN **complex\_t** **c\_sum** (**complex\_t** z1, **complex\_t** z2)
- EXTERN **complex\_t** **c\_diff** (**complex\_t** z1, **complex\_t** z2)
- EXTERN **complex\_t** **c\_mult** (**complex\_t** z1, **complex\_t** z2)
- EXTERN **complex\_t** **c\_div** (**complex\_t** z1, **complex\_t** z2)
- EXTERN **complex\_t** **c\_scale** (double r, **complex\_t** z)
- EXTERN **complex\_t** **c\_sqr** (**complex\_t** z)
- EXTERN **complex\_t** **c\_sqrt** (**complex\_t** z)
- EXTERN double **c\_norm2** (**complex\_t** z)
- EXTERN double **c\_abs** (**complex\_t** z)
- EXTERN double **c\_arg** (**complex\_t** z)
- EXTERN **complex\_t** **c\_exp** (**complex\_t** z)
- EXTERN int **c\_isequal** (**complex\_t** z1, **complex\_t** z2)
- EXTERN double **nr\_quadinterpol** (double x, double x1, double x2, double x3, double y1, double y2, double y3)
- EXTERN double **sinc** (double x)
- EXTERN double **lanczos** (double x, int a)
- EXTERN double **dround** (double x)

## Variables

- EXTERN long **bpm\_rseed**

## 8.44 bpmnr/dround.c File Reference

### 8.44.1 Detailed Description

Definition in file **dround.c**.

## Functions

- double **dround** (double x)

## 8.45 bpmnr/gsl blas.c File Reference

### 8.45.1 Detailed Description

Definition in file **gsl blas.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for **gsl blas.c**:

## Functions

- `double gsl_blas_dnrm2 (const gsl_vector *X)`
- `double cblas_dnrm2 (const int N, const double *X, const int incX)`
- `void gsl_blas_dscal (double alpha, gsl_vector *X)`
- `void cblas_dscal (const int N, const double alpha, double *X, const int incX)`
- `int gsl_blas_dgemv (CBLAS_TRANSPOSE_t TransA, double alpha, const gsl_matrix *A, const gsl_vector *X, double beta, gsl_vector *Y)`
- `void cblas_dgemv (const enum CBLAS_ORDER order, const enum CBLAS_TRANSPOSE TransA, const int M, const int N, const double alpha, const double *A, const int lda, const double *X, const int incX, const double beta, double *Y, const int incY)`

## 8.46 bpmnr/gsl\_block.c File Reference

### 8.46.1 Detailed Description

Definition in file `gsl_block.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for `gsl_block.c`:

## Functions

- `gsl_block * gsl_block_alloc (const size_t n)`
- `void gsl_block_free (gsl_block *b)`

## 8.47 bpmnr/gsl\_eigen.c File Reference

### 8.47.1 Detailed Description

Definition in file `gsl_eigen.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for `gsl_eigen.c`:

## Functions

- `void chop_small_elements (gsl_vector *d, gsl_vector *f)`
- `void qrstep (gsl_vector *d, gsl_vector *f, gsl_matrix *U, gsl_matrix *V)`
- `double trailing_eigenvalue (const gsl_vector *d, const gsl_vector *f)`
- `void create_schur (double d0, double f0, double d1, double *c, double *s)`
- `void svd2 (gsl_vector *d, gsl_vector *f, gsl_matrix *U, gsl_matrix *V)`
- `void chase_out_intermediate_zero (gsl_vector *d, gsl_vector *f, gsl_matrix *U, size_t k0)`

- void **chase\_out\_trailing\_zero** (gsl\_vector \*d, gsl\_vector \*f, gsl\_matrix \*V)

## 8.48 bpmnr/gsl\_linalg.c File Reference

### 8.48.1 Detailed Description

Definition in file `gsl_linalg.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for `gsl_linalg.c`:

## Functions

- int **gsl\_linalg\_householder\_hm** (double tau, const gsl\_vector \*v, gsl\_matrix \*A)
- int **gsl\_linalg\_householder\_hm1** (double tau, gsl\_matrix \*A)
- void **create\_givens** (const double a, const double b, double \*c, double \*s)
- int **gsl\_linalg\_bidiag\_decomp** (gsl\_matrix \*A, gsl\_vector \*tau\_U, gsl\_vector \*tau\_V)
- double **gsl\_linalg\_householder\_transform** (gsl\_vector \*v)
- int **gsl\_linalg\_householder\_mh** (double tau, const gsl\_vector \*v, gsl\_matrix \*A)
- int **gsl\_linalg\_SV\_solve** (const gsl\_matrix \*U, const gsl\_matrix \*V, const gsl\_vector \*S, const gsl\_vector \*b, gsl\_vector \*x)
- int **gsl\_isnan** (const double x)
- void **chop\_small\_elements** (gsl\_vector \*d, gsl\_vector \*f)
- void **qrstep** (gsl\_vector \*d, gsl\_vector \*f, gsl\_matrix \*U, gsl\_matrix \*V)
- double **trailing\_eigenvalue** (const gsl\_vector \*d, const gsl\_vector \*f)
- void **create\_schur** (double d0, double f0, double d1, double \*c, double \*s)
- void **svd2** (gsl\_vector \*d, gsl\_vector \*f, gsl\_matrix \*U, gsl\_matrix \*V)
- void **chase\_out\_intermediate\_zero** (gsl\_vector \*d, gsl\_vector \*f, gsl\_matrix \*U, size\_t k0)
- void **chase\_out\_trailing\_zero** (gsl\_vector \*d, gsl\_vector \*f, gsl\_matrix \*V)
- int **gsl\_linalg\_bidiag\_unpack** (const gsl\_matrix \*A, const gsl\_vector \*tau\_U, gsl\_matrix \*U, const gsl\_vector \*tau\_V, gsl\_matrix \*V, gsl\_matrix \*diag, gsl\_vector \*superdiag)
- int **gsl\_linalg\_bidiag\_unpack2** (gsl\_matrix \*A, gsl\_vector \*tau\_U, gsl\_vector \*tau\_V, gsl\_matrix \*V)
- int **gsl\_linalg\_SV\_decomp** (gsl\_matrix \*A, gsl\_matrix \*V, gsl\_vector \*S, gsl\_vector \*work)

## 8.49 bpmnr/gsl\_matrix.c File Reference

### 8.49.1 Detailed Description

Definition in file `gsl_matrix.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for gsl\_matrix.c:

## Functions

- int `gsl_matrix_swap_columns` (`gsl_matrix *m`, const `size_t i`, const `size_t j`)
- `_gsl_vector_view gsl_matrix_column` (`gsl_matrix *m`, const `size_t j`)
- double `gsl_matrix_get` (`const gsl_matrix *m`, const `size_t i`, const `size_t j`)
- void `gsl_matrix_set` (`gsl_matrix *m`, const `size_t i`, const `size_t j`, const `double x`)
- `_gsl_matrix_view gsl_matrix_submatrix` (`gsl_matrix *m`, const `size_t i`, const `size_t j`, const `size_t n1`, const `size_t n2`)
- `gsl_matrix * gsl_matrix_alloc` (const `size_t n1`, const `size_t n2`)
- `gsl_matrix * gsl_matrix_calloc` (const `size_t n1`, const `size_t n2`)
- `_gsl_vector_const_view gsl_matrix_const_row` (`const gsl_matrix *m`, const `size_t i`)
- `_gsl_vector_view gsl_matrix_row` (`gsl_matrix *m`, const `size_t i`)
- `_gsl_vector_const_view gsl_matrix_const_column` (`const gsl_matrix *m`, const `size_t i`)
- void `gsl_matrix_set_identity` (`gsl_matrix *m`)

## 8.50 bpmnr/gsl\_vector.c File Reference

### 8.50.1 Detailed Description

Definition in file `gsl_vector.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for `gsl_vector.c`:

## Functions

- `_gsl_vector_view gsl_vector_subvector` (`gsl_vector *v`, `size_t offset`, `size_t n`)
- double `gsl_vector_get` (`const gsl_vector *v`, const `size_t i`)
- void `gsl_vector_set` (`gsl_vector *v`, const `size_t i`, double `x`)
- int `gsl_vector_swap_elements` (`gsl_vector *v`, const `size_t i`, const `size_t j`)
- `gsl_vector * gsl_vector_alloc` (const `size_t n`)
- `gsl_vector * gsl_vector_calloc` (const `size_t n`)
- `_gsl_vector_const_view gsl_vector_const_subvector` (`const gsl_vector *v`, `size_t offset`, `size_t n`)
- void `gsl_vector_free` (`gsl_vector *v`)

## 8.51 bpmnr/nr\_checks.c File Reference

### 8.51.1 Detailed Description

Definition in file **nr\_checks.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_checks.c:

### Functions

- int **nr\_is\_int** (double x)
- int **nr\_is\_pow2** (unsigned long n)

### 8.51.2 Function Documentation

#### 8.51.2.1 int nr\_is\_int (double *x*)

Checks whether the given double is an integer value, handy for doing domain checking to prevent e.g. the function nr\_gammln print out "nan" or "inf" values...

For double precision, this check is accurate to 1.0E-323 ... should be enough ;-)

#### Parameters:

*x* floating point argument

#### Returns:

TRUE if argument is indeed an integer value, FALSE if not

Definition at line 21 of file nr\_checks.c.

Referenced by nr\_gammln().

## 8.52 bpmnr/nr\_complex.c File Reference

### 8.52.1 Detailed Description

Definition in file **nr\_complex.c**.

```
#include "bpm/bpm_nr.h"
```

Include dependency graph for nr\_complex.c:

### Functions

- **complex\_t complex** (double re, double im)
- double **c\_real** (**complex\_t** z)

- double **c\_imag** (**complex\_t** z)
- double **c\_abs** (**complex\_t** z)
- double **c\_arg** (**complex\_t** z)
- **complex\_t c\_conj** (**complex\_t** z)
- **complex\_t c\_neg** (**complex\_t** z)
- **complex\_t c\_sum** (**complex\_t** z1, **complex\_t** z2)
- **complex\_t c\_diff** (**complex\_t** z1, **complex\_t** z2)
- **complex\_t c\_mult** (**complex\_t** z1, **complex\_t** z2)
- **complex\_t c\_scale** (double r, **complex\_t** z)
- **complex\_t c\_div** (**complex\_t** z1, **complex\_t** z2)
- **complex\_t c\_sqr** (**complex\_t** z)
- double **c\_norm2** (**complex\_t** z)
- **complex\_t c\_exp** (**complex\_t** z)
- **complex\_t c\_sqrt** (**complex\_t** z)
- int **c\_isequal** (**complex\_t** z1, **complex\_t** z2)

## 8.53 bpmnr/nr\_fit.c File Reference

### 8.53.1 Detailed Description

Definition in file **nr\_fit.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_fit.c:

### Functions

- int **nr\_fit** (double \*x, double y[], int ndata, double sig[], int mwt, double \*a, double \*b, double \*sig\_a, double \*sig\_b, double \*chi2, double \*q)

## 8.54 bpmnr/nr\_four1.c File Reference

### 8.54.1 Detailed Description

Definition in file **nr\_four1.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_four1.c:

### Functions

- int **nr\_four1** (double data[], unsigned long nn, int isign)

## 8.55 bpmnr/nr\_gammln.c File Reference

### 8.55.1 Detailed Description

Definition in file **nr\_gammln.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_gammln.c:

### Functions

- double **nr\_gammln** (double xx)

## 8.56 bpmnr/nr\_gammq.c File Reference

### 8.56.1 Detailed Description

Definition in file **nr\_gammq.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_gammq.c:

### Functions

- double **nr\_gammq** (double a, double x)

## 8.57 bpmnr/nr\_gcf.c File Reference

### 8.57.1 Detailed Description

Definition in file **nr\_gcf.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_gcf.c:

### Functions

- int **nr\_gcf** (double \*gammcf, double a, double x, double \*gln)

## 8.58 bpmnr/nr\_gser.c File Reference

### 8.58.1 Detailed Description

Definition in file **nr\_gser.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_gser.c:

### Functions

- int **nr\_gser** (double \*gamser, double a, double x, double \*gln)

## 8.59 bpmnr/nr\_levmar.c File Reference

### 8.59.1 Detailed Description

These routines have been written by : and were released under GPL

Manolis Lourakis Institute of Computer Science, Foundation for Research and Technology - Hellas,  
Heraklion, Crete, Greece

```
////////////////////////////////////////////////////////////////////////
```

Levenberg - Marquardt non-linear minimization algorithm Copyright (C) 2004 Manolis Lourakis  
(lourakis@ics.forth.gr) Institute of Computer Science, Foundation for Research & Technology  
- Hellas Heraklion, Crete, Greece.

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PURPOSE. See the GNU General Public License for more details.

```
////////////////////////////////////////////////////////////////////////
```

Changes: BM. Modified the names of the routines somewhat to have them correspond to the rest  
of libbpm

Definition in file **nr\_levmar.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_levmar.c:

### Defines

- #define \_\_MIN\_\_(x, y)

- #define \_\_MAX\_\_(x, y)

## Functions

- void **nr\_trans\_mat\_mat\_mult** (double \*a, double \*b, int n, int m)
- void **nr\_fdif\_forw\_jac\_approx** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), double \*p, double \*hx, double \*hxx, double delta, double \*jac, int m, int n, void \*adata)
- void **nr\_fdif\_cent\_jac\_approx** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), double \*p, double \*hxm, double \*hxp, double delta, double \*jac, int m, int n, void \*adata)
- void **nr\_lmchkjac** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), void(\*jacf)(double \*p, double \*j, int m, int n, void \*adata), double \*p, int m, int n, void \*adata, double \*err)
- int **nr\_lmcovar** (double \*JtJ, double \*C, double sumsq, int m, int n)
- int **nr\_lmder** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), void(\*jacf)(double \*p, double \*j, int m, int n, void \*adata), double \*p, double \*x, int m, int n, int itmax, double opts[4], double info[LM\_INFO\_SZ], double \*work, double \*covar, void \*adata)
- int **nr\_lmdif** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), double \*p, double \*x, int m, int n, int itmax, double opts[5], double info[LM\_INFO\_SZ], double \*work, double \*covar, void \*adata)
- int **nr\_ax\_eq\_b\_LU** (double \*A, double \*B, double \*x, int m)
- int **nr\_lmder\_bc** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), void(\*jacf)(double \*p, double \*j, int m, int n, void \*adata), double \*p, double \*x, int m, int n, double \*lb, double \*ub, int itmax, double opts[4], double info[LM\_INFO\_SZ], double \*work, double \*covar, void \*adata)
- void **lmbc\_dif\_func** (double \*p, double \*hx, int m, int n, void \*data)
- void **lmbc\_dif\_jacf** (double \*p, double \*jac, int m, int n, void \*data)
- int **nr\_lmdif\_bc** (void(\*func)(double \*p, double \*hx, int m, int n, void \*adata), double \*p, double \*x, int m, int n, double \*lb, double \*ub, int itmax, double opts[5], double info[LM\_INFO\_SZ], double \*work, double \*covar, void \*adata)

## 8.60 bpmnr/nr\_median.c File Reference

### 8.60.1 Detailed Description

Definition in file **nr\_median.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_median.c:

## Functions

- double **nr\_median** (int n, double \*arr)

## 8.61 bpmnr/nr\_quadinterpol.c File Reference

### 8.61.1 Detailed Description

Definition in file **nr\_quadinterpol.c**.

```
#include "bpm_nr.h"
```

Include dependency graph for nr\_quadinterpol.c:

### Functions

- double **nr\_quadinterpol** (double x, double x1, double x2, double x3, double y1, double y2, double y3)

## 8.62 bpmnr/nr\_ran1.c File Reference

### 8.62.1 Detailed Description

Definition in file **nr\_ran1.c**.

```
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_ran1.c:

### Functions

- double **nr\_ran1** (long \*idum)

## 8.63 bpmnr/nr\_rangauss.c File Reference

### 8.63.1 Detailed Description

Definition in file **nr\_rangauss.c**.

```
#include <stdio.h>
```

```
#include <bpm/bpm_messages.h>
```

```
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_rangauss.c:

### Functions

- double **nr\_rangauss** (double mean, double std\_dev)

## 8.64 bpmnr/nr\_ranuniform.c File Reference

### 8.64.1 Detailed Description

Definition in file **nr\_ranuniform.c**.

```
#include <bpm/bpm_messages.h>
```

```
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_ranuniform.c:

### Functions

- double **nr\_ranuniform** (double lower, double upper)

## 8.65 bpmnr/nr\_realf.t.c File Reference

### 8.65.1 Detailed Description

Definition in file **nr\_realf.t.c**.

```
#include <bpm/bpm_messages.h>
```

```
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_realf.t.c:

### Functions

- int **nr\_realf.t** (double data[], unsigned long n, int isign)

## 8.66 bpmnr/nr\_seed.c File Reference

### 8.66.1 Detailed Description

Definition in file **nr\_seed.c**.

```
#include <bpm/bpm_messages.h>
```

```
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_seed.c:

### Functions

- int **nr\_seed** (long seed)

## Variables

- long **bpm\_rseed**

### 8.66.2 Variable Documentation

#### 8.66.2.1 long bpm\_rseed

the global random seed variable

Definition at line 9 of file nr\_seed.c.

## 8.67 bpmnr/nr\_select.c File Reference

### 8.67.1 Detailed Description

Definition in file **nr\_select.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for nr\_select.c:

## Functions

- double **nr\_select** (int k, int n, double \*org\_arr)

## 8.68 bpmnr/nr\_sinc.c File Reference

### 8.68.1 Detailed Description

Definition in file **nr\_sinc.c**.

```
#include "bpm_nr.h"
```

Include dependency graph for nr\_sinc.c:

## Functions

- double **sinc** (double x)
- double **lanczos** (double x, int a)

## 8.69 bpmorbit/bpm\_orbit.h File Reference

### 8.69.1 Detailed Description

libbpm orbit generation routines

This header contains beam orbit generation routines, so this includes also calibration scans etc...

Definition in file **bpm\_orbit.h**.

```
#include <math.h>
#include <bpm/bpm_defs.h>
#include <bpm/bpm_units.h>
#include <bpm/bpm_interface.h>
```

Include dependency graph for bpm\_orbit.h:

## Data Structures

- struct **v3**
- struct **m33**

## Functions

- EXTERN double **get\_rbend** (double e, double B, double l, double p)
- EXTERN double **get\_sbend** (double e, double B, double l, double p)
- EXTERN int **get\_bpmhit** (**beamconf\_t** \*beam, **bpmconf\_t** \*bpm)
- EXTERN int **generate\_bpm\_orbit** (**beamconf\_t** \*beam, **bpmconf\_t** \*bpm)
- EXTERN int **generate\_corr\_scan** (**bpmconf\_t** \*bpm, **beamconf\_t** \*beam, int num\_evt, int num\_steps, double angle\_range, double angle, double z\_pos)
- EXTERN int **generate\_mover\_scan** (**beamconf\_t** \*beam, int num\_evt, int num\_steps, double mover\_range, double angle)
- void **v\_copy** (struct **v3** \*v1, struct **v3** \*v2)
- double **v\_mag** (struct **v3** \*v1)
- void **v\_scale** (struct **v3** \*v1, double dscale)
- void **v\_norm** (struct **v3** \*v1)
- void **v\_matmult** (struct **m33** \*m1, struct **v3** \*v1)
- void **v\_add** (struct **v3** \*v1, struct **v3** \*v2)
- void **v\_sub** (struct **v3** \*v1, struct **v3** \*v2)
- double **v\_dot** (struct **v3** \*v1, struct **v3** \*v2)
- void **v\_cross** (struct **v3** \*v1, struct **v3** \*v2)
- void **v\_print** (struct **v3** \*v1)
- void **m\_rotmat** (struct **m33** \*m1, double alpha, double beta, double gamma)
- void **m\_matmult** (struct **m33** \*m, struct **m33** \*m1, struct **m33** \*m2)
- void **m\_matadd** (struct **m33** \*m1, struct **m33** \*m2)
- void **m\_print** (struct **m33** \*m1)

## 8.70 bpmorbit/generate\_bpm\_orbit.c File Reference

### 8.70.1 Detailed Description

Definition in file **generate\_bpm\_orbit.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_orbit.h>
```

Include dependency graph for generate\_bpm\_orbit.c:

**Functions**

- int **generate\_bpm\_orbit** (beamconf\_t \*beam, bpmconf\_t \*bpm)

**8.71 bpmorbit/generate\_corr\_scan.c File Reference****8.71.1 Detailed Description**

Definition in file **generate\_corr\_scan.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_orbit.h>
```

Include dependency graph for generate\_corr\_scan.c:

**Functions**

- int **generate\_corr\_scan** (bpmconf\_t \*bpm, beamconf\_t \*beam, int num\_evts, int num\_steps, double angle\_range, double angle, double z\_pos)

**8.72 bpmorbit/generate\_mover\_scan.c File Reference****8.72.1 Detailed Description**

Definition in file **generate\_mover\_scan.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_orbit.h>
```

Include dependency graph for generate\_mover\_scan.c:

**Functions**

- int **generate\_mover\_scan** (beamconf\_t \*beam, int num\_evts, int num\_steps, double mover\_range, double angle)

**8.73 bpmorbit/get\_bpmhit.c File Reference****8.73.1 Detailed Description**

Definition in file **get\_bpmhit.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_orbit.h>
```

Include dependency graph for get\_bpmhit.c:

## Functions

- int get\_bpmhit (beamconf\_t \*beam, bpmconf\_t \*bpm)

## 8.74 bpmorbit/vm.c File Reference

### 8.74.1 Detailed Description

Definition in file **vm.c**.

```
#include <bpm/bpm_orbit.h>
#include <stdlib.h>
#include <stdio.h>
#include <math.h>
```

Include dependency graph for vm.c:

## Functions

- void v\_copy (struct v3 \*v1, struct v3 \*v2)
- double v\_mag (struct v3 \*v1)
- void v\_scale (struct v3 \*v1, double dscale)
- void v\_norm (struct v3 \*v1)
- void v\_matmult (struct m33 \*m1, struct v3 \*v1)
- void v\_add (struct v3 \*v1, struct v3 \*v2)
- void v\_sub (struct v3 \*v1, struct v3 \*v2)
- double v\_dot (struct v3 \*v1, struct v3 \*v2)
- void v\_cross (struct v3 \*v1, struct v3 \*v2)
- void v\_print (struct v3 \*v1)
- void m\_rotmat (struct m33 \*m1, double alpha, double beta, double gamma)
- void m\_matmult (struct m33 \*m, struct m33 \*m1, struct m33 \*m2)
- void m\_matadd (struct m33 \*m1, struct m33 \*m2)
- void m\_print (struct m33 \*m1)

## 8.75 bpmprocess/add\_scalar\_waveform.c File Reference

### 8.75.1 Detailed Description

Definition in file **add\_scalar\_waveform.c**.

```
#include <stdio.h>
#include <stdlib.h>
#include <bpm/bpm_messages.h>
```

```
#include <bpm/bpm_process.h>
Include dependency graph for add_scalar_waveform.c:
```

## Functions

- int **add\_scalar\_waveform** (double \*wf, int ns, double add)

## 8.76 bpmprocess/basic\_stats.c File Reference

### 8.76.1 Detailed Description

Definition in file **basic\_stats.c**.

```
#include <math.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for basic\_stats.c:

## Functions

- int **basic\_stats** (int \*wf, int ns, int range, int nbits, double \*offset, double \*rms, int \*max, int \*min, int \*unsat\_sample)

## 8.77 bpmprocess/bpm\_process.h File Reference

### 8.77.1 Detailed Description

libbpm main processing routines

This header contains the definitions for libbpm's main BPM processing routines

Definition in file **bpm\_process.h**.

```
#include <float.h>
#include <math.h>
#include <bpm/bpm_defs.h>
#include <bpm/bpm_interface.h>
```

Include dependency graph for bpm\_process.h:

## Defines

- #define **PROC\_DEFAULT**

- #define PROC\_DO\_FFT
- #define PROC\_DO\_FIT
- #define PROC\_DO\_DDC
- #define PROC\_DDC\_CALIBFREQ
- #define PROC\_DDC\_CALIBTDECAY
- #define PROC\_DDC\_FITFREQ
- #define PROC\_DDC\_FITTDECAY
- #define PROC\_DDC\_FFTFREQ
- #define PROC\_DDC\_FFTTDECAY
- #define PROC\_DDC\_STOREFULL
- #define PROC\_FIT\_DDC

## Functions

- EXTERN int process\_diode (bpmconf\_t \*, bpmsignal\_t \*, bpmproc\_t \*)
- EXTERN int process\_waveform (enum bpmtypes\_t type, bpmconf\_t \*bpm, bpmcalib\_t \*cal, bpmsignal\_t \*sig, bpmproc\_t \*proc, bpmproc\_t \*trig, unsigned int mode)
- EXTERN int process\_monopole (bpmconf\_t \*bpm, bpmcalib\_t \*cal, bpmsignal\_t \*sig, bpmproc\_t \*proc, bpmproc\_t \*trig, unsigned int mode)
- EXTERN int process\_dipole (bpmconf\_t \*bpm, bpmcalib\_t \*cal, bpmsignal\_t \*sig, bpmproc\_t \*proc, bpmproc\_t \*trig, bpmproc\_t \*ref, unsigned int mode)
- EXTERN int fit\_waveform (int \*wf, int ns, double t0, double fs, double i\_freq, double i\_tdecay, double i\_amp, double i\_phase, double \*freq, double \*tdecay, double \*amp, double \*phase)
- EXTERN int fit\_diodepulse (int \*wf, int ns, double fs, double \*t0)
- EXTERN int fit\_ddc (double \*ddc, int ns, double \*tdecay)
- EXTERN int fit\_fft\_prepare (double \*\*fft, int ns, double fs, int \*n1, int \*n2, double \*amp, double \*freq, double \*fwhm)
- EXTERN int fit\_fft (double \*\*fft, int ns, double fs, double \*freq, double \*tdecay, double \*A, double \*C)
- EXTERN int fft\_waveform (int \*wf, int ns, double \*\*fft)
- EXTERN int fft\_waveform\_double (double \*wf, int ns, double \*\*fft)
- EXTERN int handle\_saturation (int \*wf, int ns, int imax, int nbts, int threshold, int \*unsat)
- EXTERN int downmix\_waveform (double \*wf, int ns, double fs, double freq, double t0, double \*\*out)
- EXTERN int ddc\_gaussfilter\_step (double \*\*ddc, int ns, double fs, int istart, int istop, double tfilt, double filtBW, double \*out)
- EXTERN int ddc\_gaussfilter (double \*\*ddc, int ns, double fs, double filtBW, double epsfilt, double \*\*out)
- EXTERN int ddc\_waveform (int \*wf, int ns, int nbts, double fs, double t0, double freq, double tdecay, double filtBW, double epsfilt, double \*\*out)
- EXTERN int ddc\_sample\_waveform (int \*wf, int ns, int nbts, double fs, double t0, double t0Offset, double freq, double tdecay, double filtBW, double epsfilt, double \*amp, double \*phase)
- EXTERN int get\_pedestal (int \*wf, int ns, int range, double \*offset, double \*rms)
- EXTERN int basic\_stats (int \*wf, int ns, int range, int nbts, double \*offset, double \*rms, int \*max, int \*min, int \*unsat\_sample)
- EXTERN int int\_to\_double\_waveform (double \*wf\_double, int \*wf\_int, int ns)
- EXTERN int copy\_waveform (double \*wf\_src, double \*wf\_dst, int ns)

- EXTERN int **add\_scalar\_waveform** (double \*wf, int ns, double add)
- EXTERN int **mult\_scalar\_waveform** (double \*wf, int ns, double mult)
- EXTERN int **mult\_waveform** (double \*wf1, double \*wf2, int ns)
- EXTERN int **get\_t0** (int \*wf, int ns, double fs, double \*t0)
- EXTERN int **get\_IQ** (double amp, double phase, double refamp, double refphase, double \*Q, double \*I)
- EXTERN int **get\_pos** (double Q, double I, double IQphase, double posscale, double \*pos)
- EXTERN int **get\_slope** (double Q, double I, double IQphase, double slopescale, double \*slope)
- EXTERN int **time\_to\_sample** (double fs, int ns, double t, int \*iS)
- EXTERN int **sample\_to\_time** (double fs, int ns, int iS, double \*t)
- EXTERN int **freq\_to\_sample** (double fs, int ns, double f, int \*iS)
- EXTERN int **sample\_to\_freq** (double fs, int ns, int iS, double \*f)

## 8.78 bpmprocess/copy\_waveform.c File Reference

### 8.78.1 Detailed Description

Definition in file **copy\_waveform.c**.

```
#include <stdio.h>
#include <stdlib.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for copy\_waveform.c:

### Functions

- int **copy\_waveform** (double \*wf\_dst, double \*wf\_src, int ns)

## 8.79 bpmprocess/ddc\_gaussfilter.c File Reference

### 8.79.1 Detailed Description

Definition in file **ddc\_gaussfilter.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for ddc\_gaussfilter.c:

### Functions

- int **ddc\_gaussfilter** (double \*\*ddc, int ns, double fs, double filtBW, double epsFilt, double \*\*out)

## 8.80 bpmprocess/ddc\_gaussfilter\_step.c File Reference

### 8.80.1 Detailed Description

Definition in file **ddc\_gaussfilter\_step.c**.

```
#include <math.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for ddc\_gaussfilter\_step.c:

### Functions

- int **ddc\_gaussfilter\_step** (double \*\*ddc, int ns, double fs, int istart, int istop, double tfilter, double filtBW, double \*out)

## 8.81 bpmprocess/ddc\_sample\_waveform.c File Reference

### 8.81.1 Detailed Description

Definition in file **ddc\_sample\_waveform.c**.

```
#include <stdio.h>
#include <stdlib.h>
#include <bpm/bpm_alloc.h>
#include <bpm/bpm_units.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for ddc\_sample\_waveform.c:

### Functions

- int **ddc\_sample\_waveform** (int \*wf, int ns, int nbits, double fs, double t0, double t0Offset, double freq, double tdecay, double filtBW, double epsFilt, double \*amp, double \*phase)

## 8.82 bpmprocess/ddc\_waveform.c File Reference

### 8.82.1 Detailed Description

Definition in file **ddc\_waveform.c**.

```
#include <stdio.h>
#include <stdlib.h>
```

```
#include <bpm/bpm_alloc.h>
#include <bpm/bpm_units.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>

Include dependency graph for ddc_waveform.c:
```

## Functions

- int **ddc\_waveform** (int \*wf, int ns, int nbits, double fs, double t0, double freq, double tdecay, double filtBW, double epsFilt, double \*\*out)

## 8.83 bpmprocess/downmix\_waveform.c File Reference

### 8.83.1 Detailed Description

Definition in file **downmix\_waveform.c**.

```
#include <math.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for downmix\_waveform.c:

## Functions

- int **downmix\_waveform** (double \*wf, int ns, double fs, double freq, double t0, double \*\*out)

## 8.84 bpmprocess/fft\_waveform.c File Reference

### 8.84.1 Detailed Description

Definition in file **fft\_waveform.c**.

```
#include <stdio.h>
#include <stdlib.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for fft\_waveform.c:

## Functions

- int **fft\_waveform\_double** (double \*wf, int ns, double \*\*fft)
- int **fft\_waveform** (int \*intwf, int ns, double \*\*fft)

## 8.85 bpmprocess/fit\_ddc.c File Reference

### 8.85.1 Detailed Description

Definition in file **fit\_ddc.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for fit\_ddc.c:

## Functions

- int **fit\_ddc** (double \*ddc, int ns, double \*tdecay)

## 8.86 bpmprocess/fit\_diodepulse.c File Reference

### 8.86.1 Detailed Description

Definition in file **fit\_diodepulse.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for fit\_diodepulse.c:

## Functions

- int **fit\_diodepulse** (int \*wf, int ns, double fs, double \*t0)

## 8.87 bpmprocess/fit\_fft.c File Reference

### 8.87.1 Detailed Description

Definition in file **fit\_fft.c**.

```
#include <stdio.h>
#include <bpm/bpm_alloc.h>
#include <bpm/bpm_nr.h>
#include <bpm/bpm_units.h>
#include <bpm/bpm_messages.h>
```

```
#include <bpm/bpm_process.h>
Include dependency graph for fit_fft.c:
```

## Defines

- #define FIT\_MAX\_ITER
- #define FIT\_WINDOW\_FACTOR

## Functions

- void **fcnlorjac** (double \*p, double \*ljac, int np, int ns, void \*a)
- void **fcnlor** (double \*p, double \*lor, int np, int ns, void \*a)
- int **fit\_fft\_prepare** (double \*\*fft, int ns, double fs, int \*n1, int \*n2, double \*amp, double \*freq, double \*fwhm)
- int **fit\_fft** (double \*\*fft, int ns, double fs, double \*freq, double \*tdecay, double \*A, double \*C)

### 8.87.2 Function Documentation

#### 8.87.2.1 void fcnlor (double \* p, double \* lor, int np, int ns, void \* a)

Definition at line 50 of file fit\_fft.c.

Referenced by fit\_fft().

## 8.88 bpmprocess/fit\_waveform.c File Reference

### 8.88.1 Detailed Description

Definition in file fit\_waveform.c.

```
#include <bpm/bpm_nr.h>
#include <bpm/bpm_alloc.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for fit\_waveform.c:

## Defines

- #define FIT\_MAX\_ITER
- #define FIT\_AMP
- #define FIT\_PHASE
- #define FIT\_FREQ
- #define FIT\_TDECAY
- #define FIT\_T0
- #define FIT\_FS

## Functions

- void **fcnwfjac** (double \*par, double \*jac, int npars, int ns, void \*a)
- void **fcnwf** (double \*par, double \*sinwf, int npars, int ns, void \*a)
- int **fit\_waveform** (int \*wf, int ns, double t0, double fs, double i\_freq, double i\_tdecay, double i\_amp, double i\_phase, double \*freq, double \*tdecay, double \*amp, double \*phase)

### 8.88.2 Function Documentation

#### 8.88.2.1 void fcnwf (double \* par, double \* sinwf, int npars, int ns, void \* a)

The fitfunction, being simply the waveform, setup for the additional data array xval[0] = t0 xval[1] = the sampling frequency

Definition at line 62 of file fit\_waveform.c.

References FIT\_AMP, FIT\_FREQ, FIT\_FS, FIT\_PHASE, FIT\_T0, FIT\_TDECAY, and sample\_to\_time().

Referenced by fit\_waveform().

## 8.89 bpmprocess/freq\_to\_sample.c File Reference

### 8.89.1 Detailed Description

Definition in file freq\_to\_sample.c.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for freq\_to\_sample.c:

## Functions

- int **freq\_to\_sample** (double fs, int ns, double f, int \*iS)

## 8.90 bpmprocess/get\_IQ.c File Reference

### 8.90.1 Detailed Description

Definition in file get\_IQ.c.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for get\_IQ.c:

**Functions**

- int **get\_IQ** (double amp, double phase, double refamp, double refphase, double \*Q, double \*I)

**8.91 bpmprocess/get\_pedestal.c File Reference****8.91.1 Detailed Description**

Definition in file **get\_pedestal.c**.

```
#include <math.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for **get\_pedestal.c**:

**Functions**

- int **get\_pedestal** (int \*wf, int ns, int range, double \*offset, double \*rms)

**8.92 bpmprocess/get\_pos.c File Reference****8.92.1 Detailed Description**

Definition in file **get\_pos.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for **get\_pos.c**:

**Functions**

- int **get\_pos** (double Q, double I, double IQphase, double posscale, double \*pos)

**8.93 bpmprocess/get\_slope.c File Reference****8.93.1 Detailed Description**

Definition in file **get\_slope.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for **get\_slope.c**:

**Functions**

- int **get\_slope** (double Q, double I, double IQphase, double slopescale, double \*slope)

**8.94 bpmprocess/get\_t0.c File Reference****8.94.1 Detailed Description**

Declared two helper routines which find the start and end samples for the fit...

Definition in file **get\_t0.c**.

```
#include <stdlib.h>
#include <math.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for **get\_t0.c**:

**Functions**

- void **find\_t0\_startfit** (int \*wf, double ped, int peak\_sample, double peak\_value, double peak\_fraction, int \*start\_sample)
- void **find\_t0\_endfit** (int \*wf, double ped, int peak\_sample, double peak\_value, double peak\_fraction, int \*end\_sample)
- int **get\_t0** (int \*wf, int ns, double fs, double \*t0)

**8.95 bpmprocess/handle\_saturation.c File Reference****8.95.1 Detailed Description**

Definition in file **handle\_saturation.c**.

```
#include <math.h>
#include <limits.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for **handle\_saturation.c**:

**Functions**

- int **handle\_saturation** (int \*wf, int ns, int imax, int nbts, int threshold, int \*iunsat)

## 8.96 bpmprocess/int\_to\_double\_waveform.c File Reference

### 8.96.1 Detailed Description

Definition in file **int\_to\_double\_waveform.c**.

```
#include <stdio.h>
#include <stdlib.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for **int\_to\_double\_waveform.c**:

### Functions

- int **int\_to\_double\_waveform** (double \*wf\_double, int \*wf\_int, int ns)

## 8.97 bpmprocess/mult\_scalar\_waveform.c File Reference

### 8.97.1 Detailed Description

Definition in file **mult\_scalar\_waveform.c**.

```
#include <stdio.h>
#include <stdlib.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for **mult\_scalar\_waveform.c**:

### Functions

- int **mult\_scalar\_waveform** (double \*wf, int ns, double mult)

## 8.98 bpmprocess/mult\_waveform.c File Reference

### 8.98.1 Detailed Description

Definition in file **mult\_waveform.c**.

```
#include <stdio.h>
#include <stdlib.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for **mult\_waveform.c**:

## Functions

- int **mult\_waveform** (double \*wf1, double \*wf2, int ns)

## 8.99 bpmprocess/process\_diode.c File Reference

### 8.99.1 Detailed Description

Definition in file **process\_diode.c**.

```
#include <stdio.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for process\_diode.c:

## Functions

- int **process\_diode** (bpmconf\_t \*bpm, bpmsignal\_t \*sig, bpmproc\_t \*proc)

## 8.100 bpmprocess/process\_dipole.c File Reference

### 8.100.1 Detailed Description

Definition in file **process\_dipole.c**.

```
#include <stdio.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for process\_dipole.c:

## Functions

- int **process\_dipole** (bpmconf\_t \*bpm, bpmcalib\_t \*cal, bpmsignal\_t \*sig, bpmproc\_t \*proc, bpmproc\_t \*trig, bpmproc\_t \*ref, unsigned int mode)

## 8.101 bpmprocess/process\_monopole.c File Reference

### 8.101.1 Detailed Description

Definition in file **process\_monopole.c**.

```
#include <stdio.h>
```

```
#include <bpm/bpm_units.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>

Include dependency graph for process_monopole.c:
```

**Functions**

- int **process\_monopole** (bpmconf\_t \*bpm, bpmcalib\_t \*cal, bpmsignal\_t \*sig, bpmproc\_t \*proc, bpmproc\_t \*trig, unsigned int mode)

**8.102 bpmprocess/process\_waveform.c File Reference****8.102.1 Detailed Description**

Definition in file **process\_waveform.c**.

```
#include <stdio.h>
#include <bpm/bpm_units.h>
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for process\_waveform.c:

**Functions**

- int **process\_waveform** (enum bpmtype\_t type, bpmconf\_t \*bpm, bpmcalib\_t \*cal, bpmsignal\_t \*sig, bpmproc\_t \*proc, bpmproc\_t \*trig, unsigned int mode)

**8.103 bpmprocess/sample\_to\_freq.c File Reference****8.103.1 Detailed Description**

Definition in file **sample\_to\_freq.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for sample\_to\_freq.c:

**Functions**

- int **sample\_to\_freq** (double fs, int ns, int iS, double \*f)

## 8.104 bpmprocess/sample\_to\_time.c File Reference

### 8.104.1 Detailed Description

Definition in file `sample_to_time.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for `sample_to_time.c`:

### Functions

- int `sample_to_time` (double fs, int ns, int iS, double \*t)

## 8.105 bpmprocess/time\_to\_sample.c File Reference

### 8.105.1 Detailed Description

Definition in file `time_to_sample.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_process.h>
```

Include dependency graph for `time_to_sample.c`:

### Functions

- int `time_to_sample` (double fs, int ns, double t, int \*iS)

## 8.106 bpmrf/bpm\_rf.h File Reference

### 8.106.1 Detailed Description

libbpm rf simulation routines

The header file for RF routines

Need to check in how far these routines are redundant, bpmdsp can replace most of the filtering routines here !

Definition in file `bpm_rf.h`.

```
#include <math.h>
#include <bpm/bpm_defs.h>
#include <bpm/bpm_interface.h>
#include <bpm/bpm_wf.h>
```

Include dependency graph for `bpm_rf.h`:

## Functions

- EXTERN int **rf\_setup** (int nsamples, double sfreq)
- EXTERN int **rf\_rectify** (**doublewf\_t** \*D, **complexwf\_t** \*RF)
- EXTERN int **rf\_addLO** (double amp, double lofreq, enum **bpmphase\_t** type, double phase, double phasenoise, **doublewf\_t** \*LO)
- EXTERN int **rf\_mixer** (**doublewf\_t** \*RF\_Re, **doublewf\_t** \*LO, **doublewf\_t** \*IF)
- EXTERN int **rf\_amplify** (**doublewf\_t** \*RF, double dB)
- EXTERN int **rf\_amplify\_complex** (**complexwf\_t** \*RF, double dB)
- EXTERN int **rf\_phase\_shifter** (**complexwf\_t** \*RF, double rotation)

## Variables

- EXTERN int **rf\_nsamples**
- EXTERN double **rf\_samplefreq**

## 8.107 bpmrf/rf\_addLO.c File Reference

### 8.107.1 Detailed Description

Definition in file **rf\_addLO.c**.

```
#include <bpm/bpm_interface.h>
#include <bpm/bpm_rf.h>
#include <bpm/bpm_nr.h>
#include <math.h>
#include <bpm/bpm_wf.h>
```

Include dependency graph for **rf\_addLO.c**:

## Functions

- int **rf\_addLO** (double amp, double lofreq, enum **bpmphase\_t** type, double phase, double phasenoise, **doublewf\_t** \*LO)

## 8.108 bpmrf/rf\_amplify.c File Reference

### 8.108.1 Detailed Description

Definition in file **rf\_amplify.c**.

```
#include <bpm/bpm_interface.h>
#include <bpm/bpm_rf.h>
#include <bpm/bpm_nr.h>
```

```
#include <bpm/bpm_wf.h>
```

Include dependency graph for rf\_amplify.c:

## Functions

- int rf\_amplify (doublewf\_t \*RF, double dB)

## 8.109 bpmrf/rf\_amplify\_complex.c File Reference

### 8.109.1 Detailed Description

Definition in file rf\_amplify\_complex.c.

```
#include <bpm/bpm_interface.h>
#include <bpm/bpm_rf.h>
#include <bpm/bpm_nr.h>
#include <bpm/bpm_wf.h>
```

Include dependency graph for rf\_amplify\_complex.c:

## Functions

- int rf\_amplify\_complex (complexwf\_t \*RF, double dB)

## 8.110 bpmrf/rf\_mixer.c File Reference

### 8.110.1 Detailed Description

Definition in file rf\_mixer.c.

```
#include <bpm/bpm_interface.h>
#include <bpm/bpm_rf.h>
#include <bpm/bpm_wf.h>
```

Include dependency graph for rf\_mixer.c:

## Functions

- int rf\_mixer (doublewf\_t \*RF, doublewf\_t \*LO, doublewf\_t \*IF)

## 8.111 bpmrf/rf\_phase\_shifter.c File Reference

### 8.111.1 Detailed Description

Definition in file **rf\_phase\_shifter.c**.

```
#include <bpm/bpm_interface.h>
#include <bpm/bpm_rf.h>
#include <bpm/bpm_nr.h>
#include <bpm/bpm_wf.h>
```

Include dependency graph for rf\_phase\_shifter.c:

### Functions

- int **rf\_phase\_shifter** (**complexwf\_t** \*RF, double rotation)

## 8.112 bpmrf/rf\_rectify.c File Reference

### 8.112.1 Detailed Description

Definition in file **rf\_rectify.c**.

```
#include <bpm/bpm_interface.h>
#include <bpm/bpm_rf.h>
#include <bpm/bpm_units.h>
```

Include dependency graph for rf\_rectify.c:

### Functions

- int **rf\_rectify** (**doublewf\_t** \*D, **complexwf\_t** \*RF)

## 8.113 bpmrf/rf\_setup.c File Reference

### 8.113.1 Detailed Description

Definition in file **rf\_setup.c**.

```
#include <bpm/bpm_interface.h>
#include <bpm/bpm_units.h>
#include <bpm/bpm_rf.h>
```

Include dependency graph for rf\_setup.c:

**Functions**

- int **rf\_setup** (int nsamples, double sfreq)

**Variables**

- int **rf\_nsamples**
- double **rf\_samplefreq**

**8.114 bpmsimulation/add\_amplnoise.c File Reference****8.114.1 Detailed Description**

Definition in file **add\_amplnoise.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_simulation.h>
#include <bpm/bpm_rf.h>
#include <bpm/bpm_nr.h>
#include <bpm/bpm_wf.h>
```

Include dependency graph for add\_amplnoise.c:

**Functions**

- int **add\_amplnoise** (double amplnoise, **complexwf\_t** \*IF)

**8.115 bpmsimulation/add\_excitation.c File Reference****8.115.1 Detailed Description**

Definition in file **add\_excitation.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_simulation.h>
#include <bpm/bpm_rf.h>
#include <bpm/bpm_wf.h>
#include <math.h>
```

Include dependency graph for add\_excitation.c:

**Functions**

- int **add\_excitation** (double ttrig, **doublewf\_t** \*RF)

## 8.116 bpmsimulation/add\_mode\_response.c File Reference

### 8.116.1 Detailed Description

Definition in file **add\_mode\_response.c**.

```
#include <bpm/bpm_simulation.h>
```

Include dependency graph for add\_mode\_response.c:

### Functions

- int **add\_mode\_response** (**complexwf\_t** \*rf, **bpmconf\_t** \*bpm, **bpmode\_t** \*mode, **beamconf\_t** \*beam)

## 8.117 bpmsimulation/add\_waveforms.c File Reference

### 8.117.1 Detailed Description

Definition in file **add\_waveforms.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_simulation.h>
#include <bpm/bpm_rf.h>
#include <bpm/bpm_wf.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for add\_waveforms.c:

### Functions

- int **add\_waveforms** (**complexwf\_t** \*RF, **complexwf\_t** \*TEMP, **complex\_t** f)

## 8.118 bpmsimulation/bpm\_simulation.h File Reference

### 8.118.1 Detailed Description

libbpm waveform simulation routines

This header contains the definitions for the libbpm RF waveform simulation routines

Definition in file **bpm\_simulation.h**.

```
#include <math.h>
#include <bpm/bpm_defs.h>
#include <bpm/bpm_interface.h>
#include <bpm/bpm_wf.h>
```

```
#include <bpm/bpm_nr.h>
#include <bpm/bpm_dsp.h>
```

Include dependency graph for bpm\_simulation.h:

## Functions

- EXTERN int **generate\_bpmsignal** (bpmconf\_t \*bpm, beamconf\_t \*beam, doublewf\_t \*RF)
- EXTERN int **add\_mode\_response** (complexwf\_t \*RF, bpmconf\_t \*bpm, bpmmode\_t \*mode, beamconf\_t \*beam)
- EXTERN complex\_t **get\_mode\_amplitude** (bpmconf\_t \*bpm, bpmmode\_t \*mode, beamconf\_t \*beam)
- EXTERN int **get\_dipole\_amp** (double bunchcharge, double bunchlength, double pos, double possens, double slope, double slopesens, double tilt, double tiltsens, complex\_t \*Amp)
- EXTERN int **get\_monopole\_amp** (double bunchcharge, double bunchlength, double chargesens, complex\_t \*Amp)
- EXTERN int **add\_excitation** (double ttrig, doublewf\_t \*RF)
- EXTERN int **get\_mode\_response** (doublewf\_t \*excitation, double freq, double Qvalue, complexwf\_t \*response)
- EXTERN int **add\_waveforms** (complexwf\_t \*RF, complexwf\_t \*TEMP, complex\_t f)
- EXTERN int **add\_amplnoise** (double amplnoise, complexwf\_t \*IF)
- EXTERN int **digitise** (doublewf\_t \*IF, int nbts, double range\_min, double range\_max, double clock\_jitter, double digi\_noise, unsigned int ipmode, intwf\_t \*wf)

## 8.119 bpmsimulation/digitise.c File Reference

### 8.119.1 Detailed Description

Definition in file **digitise.c**.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_simulation.h>
#include <bpm/bpm_rf.h>
#include <bpm/bpm_nr.h>
#include <bpm/bpm_wf.h>
```

Include dependency graph for digitise.c:

## Functions

- int **digitise** (doublewf\_t \*IF, int nbts, double range\_min, double range\_max, double clock\_jitter, double digi\_noise, unsigned int ipmode, intwf\_t \*wf)

## 8.120 bpmsimulation/generate\_bpmsignal.c File Reference

### 8.120.1 Detailed Description

Definition in file `generate_bpmsignal.c`.

```
#include <bpm/bpm_simulation.h>
```

Include dependency graph for `generate_bpmsignal.c`:

### Functions

- `int generate_bpmsignal (bpmconf_t *bpm, beamconf_t *beam, doublewf_t *rf)`

## 8.121 bpmsimulation/generate\_diode.c File Reference

### 8.121.1 Detailed Description

Definition in file `generate_diode.c`.

```
#include <bpm/bpm_messages.h>
```

```
#include <bpm/bpm_simulation.h>
```

```
#include <bpm/bpm_rf.h>
```

```
#include <bpm/bpm_alloc.h>
```

Include dependency graph for `generate_diode.c`:

### Functions

- `int generate_diode (bpmconf_t *bpm, beamconf_t *beam, bpmsignal_t *sig)`

### 8.121.2 Function Documentation

#### 8.121.2.1 int generate\_diode (bpmconf\_t \* *bpm*, beamconf\_t \* *beam*, bpmsignal\_t \* *sig*)

Generate a diode waveform using the given bpm parameters. Essentially, a reference waveform is generated and then rectified to produce the trigger pulse.

#### Parameters:

*bpm* Structure containing the BPM info

*beam* Structure containing the beam hit info

*sig* Structure for where to place the digitised waveform

Definition at line 21 of file `generate_diode.c`.

References `alloc_complex_wave_double()`, `alloc_simple_wave_int()`, `beamconf::arrival_time`, `bpm_error()`, `bpmconf::cav_chargesens`, `bpmconf::cav_decaytime`, `bpmconf::cav_freq`,

beamconf::charge, bpmconf::digi\_ampnoise, bpmconf::digi\_nbts, bpmconf::digi\_nsamples, bpmconf::digi\_trigtimeoffset, free\_complex\_wave\_double(), bpmsignal::ns, rf\_nsamples, rf\_rectify(), and bpmsignal::wf.

## 8.122 bpmsimulation/generate\_dipole.c File Reference

### 8.122.1 Detailed Description

Definition in file `generate_dipole.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_simulation.h>
#include <bpm/bpm_rf.h>
#include <bpm/bpm_alloc.h>
```

Include dependency graph for `generate_dipole.c`:

### Functions

- int `generate_dipole (bpmconf_t *bpm, beamconf_t *beam, bpmsignal_t *sig)`

### 8.122.2 Function Documentation

#### 8.122.2.1 int generate\_dipole (bpmconf\_t \* *bpm*, beamconf\_t \* *beam*, bpmsignal\_t \* *sig*)

Generate dipole waveform

Definition at line 14 of file `generate_dipole.c`.

References alloc\_complex\_wave\_double(), alloc\_simple\_wave\_double(), alloc\_simple\_wave\_int(), beamconf::arrival\_time, bpm\_error(), beamconf::bpmhit, beamconf::bpmslope, bpmconf::cav\_chargesens, bpmconf::cav\_decaytime, bpmconf::cav\_freq, bpmconf::cav\_polarisation, bpmconf::cav\_possns, bpmconf::cav\_tiltsens, beamconf::charge, bpmconf::digi\_ampnoise, bpmconf::digi\_nbts, bpmconf::digi\_nsamples, bpmconf::digi\_trigtimeoffset, free\_complex\_wave\_double(), free\_simple\_wave\_double(), get\_dipole\_response(), horiz, bpmsignal::ns, rf\_nsamples, and bpmsignal::wf.

## 8.123 bpmsimulation/generate\_monopole.c File Reference

### 8.123.1 Detailed Description

Definition in file `generate_monopole.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_simulation.h>
#include <bpm/bpm_rf.h>
#include <bpm/bpm_alloc.h>
```

Include dependency graph for `generate_monopole.c`:

## Functions

- int generate\_monopole (bpmconf\_t \*bpm, beamconf\_t \*beam, bpmsignal\_t \*sig)

### 8.123.2 Function Documentation

#### 8.123.2.1 int generate\_monopole (bpmconf\_t \* bpm, beamconf\_t \* beam, bpmsignal\_t \* sig)

Generate monopole waveform

Definition at line 13 of file generate\_monopole.c.

References alloc\_complex\_wave\_double(), alloc\_simple\_wave\_double(), alloc\_simple\_wave\_int(), beamconf::arrival\_time, bpm\_error(), bpmconf::cav\_chargesens, bpmconf::cav\_decaytime, bpmconf::cav\_freq, beamconf::charge, bpmconf::digi\_ampnoise, bpmconf::digi\_nbits, bpmconf::digi\_nsamples, bpmconf::digi\_trigtimeoffset, free\_complex\_wave\_double(), free\_simple\_wave\_double(), bpmsignal::ns, rf\_nsamples, and bpmsignal::wf.

## 8.124 bpmsimulation/get\_dipole\_amp.c File Reference

### 8.124.1 Detailed Description

Definition in file `get_dipole_amp.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_simulation.h>
#include <math.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for `get_dipole_amp.c`:

## Functions

- int get\_dipole\_amp (double bunchcharge, double bunchlength, double pos, double pos\_sens, double slope, double slope\_sens, double tilt, double tilt\_sens, complex\_t \*Amp)

## 8.125 bpmsimulation/get\_dipole\_response.c File Reference

### 8.125.1 Detailed Description

Definition in file `get_dipole_response.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_simulation.h>
```

Include dependency graph for `get_dipole_response.c`:

## Functions

- int **get\_dipole\_response** (double *bunchcharge*, double *chargesens*, double *pos*, double *possens*, double *tilt*, double *tiltsens*, double *arrivaltime*, double *cavityfreq*, double \**amp*, double \**phase*)

### 8.125.2 Function Documentation

**8.125.2.1 int get\_dipole\_response (double *bunchcharge*, double *chargesens*, double *pos*, double *possens*, double *tilt*, double *tiltsens*, double *arrivaltime*, double *cavityfreq*, double \* *amp*, double \* *phase*)**

Calculate the response of a dipole signal given an incoming bunch

NOTE: Still have phase questions! Alex\*\*May need to include the bunch length\*\*

#### Parameters:

*bunchcharge* The charge of the bunch (in nC)  
*chargesens* The charge sensitivity of the BPM \*\*Alex\*\*remove this\*\*  
*pos* The position of the beam (in um)  
*possens* The position sensitivity of the BPM \*\*Alex\*\*mV/nC/mm\*\*  
*tilt* The tilt of the beam (in urad)  
*tiltsens* The tilt sensitivity of the BPM \*\*Alex\*\*mV/nC/mrad\*\*  
*arrivaltime* The beam arrival time  
*cavityfreq* The frequency of the cavity  
*amp* the amplitude of the waveform at the arrival time  
*phase* the phase of the waveform at the arrival time

Definition at line 25 of file `get_dipole_response.c`.

Referenced by `generate_dipole()`.

## 8.126 bpmsimulation/get\_mode\_amplitude.c File Reference

### 8.126.1 Detailed Description

Definition in file `get_mode_amplitude.c`.

```
#include <bpm/bpm_simulation.h>
#include <math.h>
```

Include dependency graph for `get_mode_amplitude.c`:

## Functions

- **complex\_t get\_mode\_amplitude (bpmconf\_t \*bpm, bpemode\_t \*mode, beamconf\_t \*beam)**

## 8.127 bpmsimulation/get\_mode\_response.c File Reference

### 8.127.1 Detailed Description

Definition in file `get_mode_response.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_simulation.h>
#include <bpm/bpm_wf.h>
#include <bpm/bpm_dsp.h>
```

Include dependency graph for `get_mode_response.c`:

### Functions

- `int get_mode_response (doublewf_t *excitation, double freq, double Qvalue, complexwf_t *response)`

## 8.128 bpmsimulation/get\_monopole\_amp.c File Reference

### 8.128.1 Detailed Description

Definition in file `get_monopole_amp.c`.

```
#include <bpm/bpm_messages.h>
#include <bpm/bpm_simulation.h>
#include <math.h>
#include <bpm/bpm_nr.h>
```

Include dependency graph for `get_monopole_amp.c`:

### Functions

- `int get_monopole_amp (double bunchcharge, double bunchlength, double chargesens, complex_t *Amp)`

## 8.129 bpmwf/bpm\_wf.h File Reference

### 8.129.1 Detailed Description

Simple waveform handling routines for libbpm.

Definition in file `bpm_wf.h`.

```
#include <math.h>
#include <float.h>
```

```
#include <stdio.h>
#include <stdlib.h>
#include "bpm/bpm_defs.h"
#include "bpm/bpm_units.h"
#include "bpm/bpm_messages.h"
#include "bpm/bpm_nr.h"
```

Include dependency graph for bpm\_wf.h:

## Data Structures

- struct **doublewf\_t**
- struct **intwf\_t**
- struct **complexwf\_t**
- struct **wfstat\_t**

## Defines

- #define **WF\_EPS**
- #define **MAX\_ALLOWED\_NS**
- #define **WF\_NEAREST**
- #define **WF\_LINEAR**
- #define **WF\_QUADRATIC**
- #define **WF\_SINC**
- #define **WF\_LANCZOS**

## Functions

- EXTERN int **wfstat\_reset** (**wfstat\_t** \*s)
- EXTERN void **wfstat\_print** (FILE \*of, **wfstat\_t** \*s)
- EXTERN **doublewf\_t** \* **doublewf** (int ns, double fs)
- EXTERN **doublewf\_t** \* **doublewf\_time\_series** (int ns, double fs)
- EXTERN **doublewf\_t** \* **doublewf\_sample\_series** (int ns, double fs)
- EXTERN **doublewf\_t** \* **doublewf\_frequency\_series** (int ns, double fs)
- EXTERN int **doublewf\_setvalues** (**doublewf\_t** \*w, double \*x)
- EXTERN int **doublewf\_setfunction** (**doublewf\_t** \*w, double(\*wffun)(double t, int, double \*), int npars, double \*par)
- EXTERN int **doublewf\_copy** (**doublewf\_t** \*copy, **doublewf\_t** \*src)
- EXTERN **doublewf\_t** \* **doublewf\_copy\_new** (**doublewf\_t** \*w)
- EXTERN int **doublewf\_subset** (**doublewf\_t** \*sub, **doublewf\_t** \*w, int i1, int i2)
- EXTERN int **doublewf\_reset** (**doublewf\_t** \*w)
- EXTERN void **doublewf\_delete** (**doublewf\_t** \*w)
- EXTERN **intwf\_t** \* **intwf\_cast\_new** (**doublewf\_t** \*w)
- EXTERN int **intwf\_cast** (**intwf\_t** \*iw, **doublewf\_t** \*w)
- EXTERN int **doublewf\_compat** (**doublewf\_t** \*w1, **doublewf\_t** \*w2)
- EXTERN int **doublewf\_add** (**doublewf\_t** \*w1, **doublewf\_t** \*w2)

- EXTERN int **doublewf\_subtract** (**doublewf\_t** \*w1, **doublewf\_t** \*w2)
- EXTERN int **doublewf\_multiply** (**doublewf\_t** \*w1, **doublewf\_t** \*w2)
- EXTERN int **doublewf\_divide** (**doublewf\_t** \*w1, **doublewf\_t** \*w2)
- EXTERN int **doublewf\_scale** (double f, **doublewf\_t** \*w)
- EXTERN int **doublewf\_bias** (double c, **doublewf\_t** \*w)
- EXTERN int **doublewf\_add\_cwtone** (**doublewf\_t** \*w, double amp, double phase, double freq, double phasenoise)
- EXTERN int **doublewf\_add\_dcywave** (**doublewf\_t** \*w, double amp, double phase, double freq, double ttrig, double tdccy, double phasenoise)
- EXTERN int **doublewf\_add\_ampnoise** (**doublewf\_t** \*w, double sigma)
- EXTERN int **doublewf\_basic\_stats** (**doublewf\_t** \*w, int s0, int s1, **wfstat\_t** \*stats)
- EXTERN int **doublewf\_derive** (**doublewf\_t** \*w)
- EXTERN int **doublewf\_integrate** (**doublewf\_t** \*w)
- EXTERN void **doublewf\_print** (FILE \*of, **doublewf\_t** \*w)
- EXTERN double **doublewf\_getvalue** (**doublewf\_t** \*w, double t, unsigned int mode)
- EXTERN int **doublewf\_resample** (**doublewf\_t** \*w2, double fs, **doublewf\_t** \*w1, unsigned int mode)
- EXTERN **intwf\_t** \* **intwf** (int ns, double fs)
- EXTERN **intwf\_t** \* **intwf\_sample\_series** (int ns, double fs)
- EXTERN int **intwf\_setvalues** (**intwf\_t** \*w, int \*x)
- EXTERN int **intwf\_setfunction** (**intwf\_t** \*w, int(\*wffun)(double t, int, double \*), int npars, double \*par)
- EXTERN int **intwf\_copy** (**intwf\_t** \*copy, **intwf\_t** \*src)
- EXTERN **intwf\_t** \* **intwf\_copy\_new** (**intwf\_t** \*w)
- EXTERN int **intwf\_subset** (**intwf\_t** \*sub, **intwf\_t** \*w, int i1, int i2)
- EXTERN int **intwf\_reset** (**intwf\_t** \*w)
- EXTERN void **intwf\_delete** (**intwf\_t** \*w)
- EXTERN **doublewf\_t** \* **doublewf\_cast\_new** (**intwf\_t** \*w)
- EXTERN int **doublewf\_cast** (**doublewf\_t** \*w, **intwf\_t** \*iw)
- EXTERN int **intwf\_compat** (**intwf\_t** \*w1, **intwf\_t** \*w2)
- EXTERN int **intwf\_add** (**intwf\_t** \*w1, **intwf\_t** \*w2)
- EXTERN int **intwf\_subtract** (**intwf\_t** \*w1, **intwf\_t** \*w2)
- EXTERN int **intwf\_multiply** (**intwf\_t** \*w1, **intwf\_t** \*w2)
- EXTERN int **intwf\_divide** (**intwf\_t** \*w1, **intwf\_t** \*w2)
- EXTERN int **intwf\_scale** (int f, **intwf\_t** \*w)
- EXTERN int **intwf\_bias** (int c, **intwf\_t** \*w)
- EXTERN int **intwf\_add\_cwtone** (**intwf\_t** \*w, double amp, double phase, double freq, double phasenoise)
- EXTERN int **intwf\_add\_dcywave** (**intwf\_t** \*w, double amp, double phase, double freq, double ttrig, double tdccy, double phasenoise)
- EXTERN int **intwf\_add\_ampnoise** (**intwf\_t** \*w, double sigma)
- EXTERN int **intwf\_basic\_stats** (**intwf\_t** \*w, int s0, int s1, **wfstat\_t** \*stats)
- EXTERN int **intwf\_derive** (**intwf\_t** \*w)
- EXTERN int **intwf\_integrate** (**intwf\_t** \*w)
- EXTERN void **intwf\_print** (FILE \*of, **intwf\_t** \*w)
- EXTERN int **intwf\_getvalue** (**intwf\_t** \*w, double t, unsigned int mode)
- EXTERN int **intwf\_resample** (**intwf\_t** \*w2, double fs, **intwf\_t** \*w1, unsigned int mode)
- EXTERN **complexwf\_t** \* **complexwf** (int ns, double fs)
- EXTERN **complexwf\_t** \* **complexwf\_copy\_new** (**complexwf\_t** \*w)
- EXTERN int **complexwf\_copy** (**complexwf\_t** \*copy, **complexwf\_t** \*src)

- EXTERN int **complexwf\_subset** (**complexwf\_t** \*sub, **complexwf\_t** \*w, int i1, int i2)
- EXTERN int **complexwf\_setvalues** (**complexwf\_t** \*w, **complex\_t** \*x)
- EXTERN int **complexwf\_setfunction** (**complexwf\_t** \*w, **complex\_t**(\*wffun)(double, int, double \*), int npars, double \*par)
- EXTERN int **complexwf\_reset** (**complexwf\_t** \*w)
- EXTERN void **complexwf\_delete** (**complexwf\_t** \*w)
- EXTERN int **complexwf\_compat** (**complexwf\_t** \*w1, **complexwf\_t** \*w2)
- EXTERN int **complexwf\_add** (**complexwf\_t** \*w1, **complexwf\_t** \*w2)
- EXTERN int **complexwf\_subtract** (**complexwf\_t** \*w1, **complexwf\_t** \*w2)
- EXTERN int **complexwf\_multiply** (**complexwf\_t** \*w1, **complexwf\_t** \*w2)
- EXTERN int **complexwf\_divide** (**complexwf\_t** \*w1, **complexwf\_t** \*w2)
- EXTERN int **complexwf\_scale** (**complex\_t** f, **complexwf\_t** \*w)
- EXTERN int **complexwf\_bias** (**complex\_t** c, **complexwf\_t** \*w)
- EXTERN int **complexwf\_add\_cwtone** (**complexwf\_t** \*w, double amp, double phase, double freq, double phasenoise)
- EXTERN int **complexwf\_add\_dcywave** (**complexwf\_t** \*w, double amp, double phase, double freq, double ttrig, double tdccy, double phasenoise)
- EXTERN int **complexwf\_add\_noise** (**complexwf\_t** \*w, double sigma)
- EXTERN int **complexwf\_add\_ampnoise** (**complexwf\_t** \*w, double sigma)
- EXTERN int **complexwf\_add\_phasenoise** (**complexwf\_t** \*w, double sigma)
- EXTERN void **complexwf\_print** (FILE \*of, **complexwf\_t** \*w)
- EXTERN int **complexwf\_getreal** (**doublewf\_t** \*re, **complexwf\_t** \*z)
- EXTERN int **complexwf\_getimag** (**doublewf\_t** \*im, **complexwf\_t** \*z)
- EXTERN int **complexwf\_getamp** (**doublewf\_t** \*r, **complexwf\_t** \*z)
- EXTERN int **complexwf\_getphase** (**doublewf\_t** \*theta, **complexwf\_t** \*z)
- EXTERN **doublewf\_t** \* **complexwf\_getreal\_new** (**complexwf\_t** \*z)
- EXTERN **doublewf\_t** \* **complexwf\_getimag\_new** (**complexwf\_t** \*z)
- EXTERN **doublewf\_t** \* **complexwf\_getamp\_new** (**complexwf\_t** \*z)
- EXTERN **doublewf\_t** \* **complexwf\_getphase\_new** (**complexwf\_t** \*z)
- EXTERN int **complexwf\_setreal** (**complexwf\_t** \*z, **doublewf\_t** \*re)
- EXTERN int **complexwf\_setimag** (**complexwf\_t** \*z, **doublewf\_t** \*im)

## 8.130 bpmwf/complexwf.c File Reference

### 8.130.1 Detailed Description

Definition in file **complexwf.c**.

```
#include <bpm/bpm_wf.h>
```

Include dependency graph for complexwf.c:

### Functions

- **complexwf\_t** \* **complexwf** (int ns, double fs)
- **complexwf\_t** \* **complexwf\_copy\_new** (**complexwf\_t** \*w)
- int **complexwf\_copy** (**complexwf\_t** \*copy, **complexwf\_t** \*src)
- int **complexwf\_subset** (**complexwf\_t** \*sub, **complexwf\_t** \*w, int i1, int i2)
- int **complexwf\_setvalues** (**complexwf\_t** \*w, **complex\_t** \*x)

- int **complexwf\_setfunction** (complexwf\_t \*w, complex\_t(\*wffun)(double, int, double \*), int npars, double \*par)
- int **complexwf\_reset** (complexwf\_t \*w)
- void **complexwf\_delete** (complexwf\_t \*w)
- int **complexwf\_compat** (complexwf\_t \*w1, complexwf\_t \*w2)
- int **complexwf\_add** (complexwf\_t \*w1, complexwf\_t \*w2)
- int **complexwf\_subtract** (complexwf\_t \*w1, complexwf\_t \*w2)
- int **complexwf\_multiply** (complexwf\_t \*w1, complexwf\_t \*w2)
- int **complexwf\_divide** (complexwf\_t \*w1, complexwf\_t \*w2)
- int **complexwf\_scale** (complex\_t f, complexwf\_t \*w)
- int **complexwf\_bias** (complex\_t c, complexwf\_t \*w)
- int **complexwf\_add\_cwtone** (complexwf\_t \*w, double amp, double phase, double freq, double phasenoise)
- int **complexwf\_add\_dcywave** (complexwf\_t \*w, double amp, double phase, double freq, double ttrig, double tdccy, double phasenoise)
- int **complexwf\_add\_noise** (complexwf\_t \*w, double sigma)
- int **complexwf\_add\_ampnoise** (complexwf\_t \*w, double sigma)
- int **complexwf\_add\_phasenoise** (complexwf\_t \*w, double sigma)
- void **complexwf\_print** (FILE \*of, complexwf\_t \*w)
- int **complexwf\_getreal** (doublewf\_t \*re, complexwf\_t \*z)
- int **complexwf\_getimag** (doublewf\_t \*im, complexwf\_t \*z)
- int **complexwf\_getamp** (doublewf\_t \*r, complexwf\_t \*z)
- int **complexwf\_getphase** (doublewf\_t \*theta, complexwf\_t \*z)
- int **complexwf\_setreal** (complexwf\_t \*z, doublewf\_t \*re)
- int **complexwf\_setimag** (complexwf\_t \*z, doublewf\_t \*im)
- doublewf\_t \* **complexwf\_getreal\_new** (complexwf\_t \*z)
- doublewf\_t \* **complexwf\_getimag\_new** (complexwf\_t \*z)
- doublewf\_t \* **complexwf\_getamp\_new** (complexwf\_t \*z)
- doublewf\_t \* **complexwf\_getphase\_new** (complexwf\_t \*z)

## 8.131 bpmwf/doublewf.c File Reference

### 8.131.1 Detailed Description

Definition in file **doublewf.c**.

```
#include <bpm/bpm_wf.h>
```

Include dependency graph for doublewf.c:

### Functions

- **doublewf\_t \* doublewf** (int ns, double fs)
- **doublewf\_t \* doublewf\_sample\_series** (int ns, double fs)
- **doublewf\_t \* doublewf\_time\_series** (int ns, double fs)
- **doublewf\_t \* doublewf\_frequency\_series** (int ns, double fs)
- **doublewf\_t \* doublewf\_copy\_new** (doublewf\_t \*w)
- int **doublewf\_copy** (doublewf\_t \*copy, doublewf\_t \*src)
- int **doublewf\_subset** (doublewf\_t \*sub, doublewf\_t \*w, int i1, int i2)

- int **doublewf\_setvalues** (doublewf\_t \*w, double \*x)
- int **doublewf\_setfunction** (doublewf\_t \*w, double(\*wffun)(double, int, double \*), int npars, double \*par)
- int **doublewf\_reset** (doublewf\_t \*w)
- void **doublewf\_delete** (doublewf\_t \*w)
- intwf\_t \* **intwf\_cast\_new** (doublewf\_t \*w)
- int **intwf\_cast** (intwf\_t \*iw, doublewf\_t \*w)
- int **doublewf\_compat** (doublewf\_t \*w1, doublewf\_t \*w2)
- int **doublewf\_add** (doublewf\_t \*w1, doublewf\_t \*w2)
- int **doublewf\_subtract** (doublewf\_t \*w1, doublewf\_t \*w2)
- int **doublewf\_multiply** (doublewf\_t \*w1, doublewf\_t \*w2)
- int **doublewf\_divide** (doublewf\_t \*w1, doublewf\_t \*w2)
- int **doublewf\_scale** (double f, doublewf\_t \*w)
- int **doublewf\_bias** (double c, doublewf\_t \*w)
- int **doublewf\_add\_cwtone** (doublewf\_t \*w, double amp, double phase, double freq, double phasenoise)
- int **doublewf\_add\_dcywave** (doublewf\_t \*w, double amp, double phase, double freq, double ttrig, double tdccy, double phasenoise)
- int **doublewf\_add\_ampnoise** (doublewf\_t \*w, double sigma)
- int **doublewf\_basic\_stats** (doublewf\_t \*w, int s0, int s1, wfstat\_t \*stats)
- int **doublewf\_derive** (doublewf\_t \*w)
- int **doublewf\_integrate** (doublewf\_t \*w)
- void **doublewf\_print** (FILE \*of, doublewf\_t \*w)
- double **doublewf\_getvalue** (doublewf\_t \*w, double t, unsigned int mode)
- int **doublewf\_resample** (doublewf\_t \*w2, double fs, doublewf\_t \*w1, unsigned int mode)

## 8.132 bpmwf/intwf.c File Reference

### 8.132.1 Detailed Description

Definition in file **intwf.c**.

```
#include <bpm/bpm_wf.h>
```

Include dependency graph for intwf.c:

### Functions

- intwf\_t \* **intwf** (int ns, double fs)
- intwf\_t \* **intwf\_sample\_series** (int ns, double fs)
- intwf\_t \* **intwf\_copy\_new** (intwf\_t \*w)
- int **intwf\_copy** (intwf\_t \*copy, intwf\_t \*src)
- int **intwf\_subset** (intwf\_t \*sub, intwf\_t \*w, int i1, int i2)
- int **intwf\_setvalues** (intwf\_t \*w, int \*x)
- int **intwf\_setfunction** (intwf\_t \*w, int(\*wffun)(double, int, double \*), int npars, double \*par)
- int **intwf\_reset** (intwf\_t \*w)
- void **intwf\_delete** (intwf\_t \*w)

- `doublewf_t * doublewf_cast_new (intwf_t *iw)`
- `int doublewf_cast (doublewf_t *w, intwf_t *iw)`
- `int intwf_compat (intwf_t *w1, intwf_t *w2)`
- `int intwf_add (intwf_t *w1, intwf_t *w2)`
- `int intwf_subtract (intwf_t *w1, intwf_t *w2)`
- `int intwf_multiply (intwf_t *w1, intwf_t *w2)`
- `int intwf_divide (intwf_t *w1, intwf_t *w2)`
- `int intwf_scale (int f, intwf_t *w)`
- `int intwf_bias (int c, intwf_t *w)`
- `int intwf_add_cwtone (intwf_t *w, double amp, double phase, double freq, double phasenoise)`
- `int intwf_add_dcywave (intwf_t *w, double amp, double phase, double freq, double ttrig, double tdcy, double phasenoise)`
- `int intwf_add_ampnoise (intwf_t *w, double sigma)`
- `int intwf_basic_stats (intwf_t *w, int s0, int s1, wfstat_t *stats)`
- `int intwf_derive (intwf_t *w)`
- `int intwf_integrate (intwf_t *w)`
- `void intwf_print (FILE *of, intwf_t *w)`
- `int intwf_getvalue (intwf_t *w, double t, unsigned int mode)`
- `int intwf_resample (intwf_t *w2, double fs, intwf_t *w1, unsigned int mode)`

## 8.133 bpmwf/wfstats.c File Reference

### 8.133.1 Detailed Description

Definition in file `wfstats.c`.

```
#include <bpm/bpm_wf.h>
```

Include dependency graph for wfstats.c:

### Functions

- `int wfstat_reset (wfstat_t *s)`
- `void wfstat_print (FILE *of, wfstat_t *s)`

## 9 libbpm Page Documentation

### 9.1 GNU General Public License, v2

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