

`bpmprocess/bpm_process.h`

```
graph TD; A[bpmprocess/bpm_process.h] --> B[float.h]; A --> C[math.h]; A --> D[bpm/bpm_defs.h]; A --> E[bpm/bpm_interface.h]; A --> F[bpm/bpm_wf.h]; A --> G[bpm/bpm_dsp.h];
```

`float.h`

`math.h`

`bpm/bpm_defs.h`

`bpm/bpm_interface.h`

`bpm/bpm_wf.h`

`bpm/bpm_dsp.h`