2D detector timing and beam information requirements

Contents:

Brief 2D detector DAQ summary

- Detector timing and beam information requirements
- Questions to timing system group





2D detector DAQ summary

Next slides briefly explain 2D detector DAQ





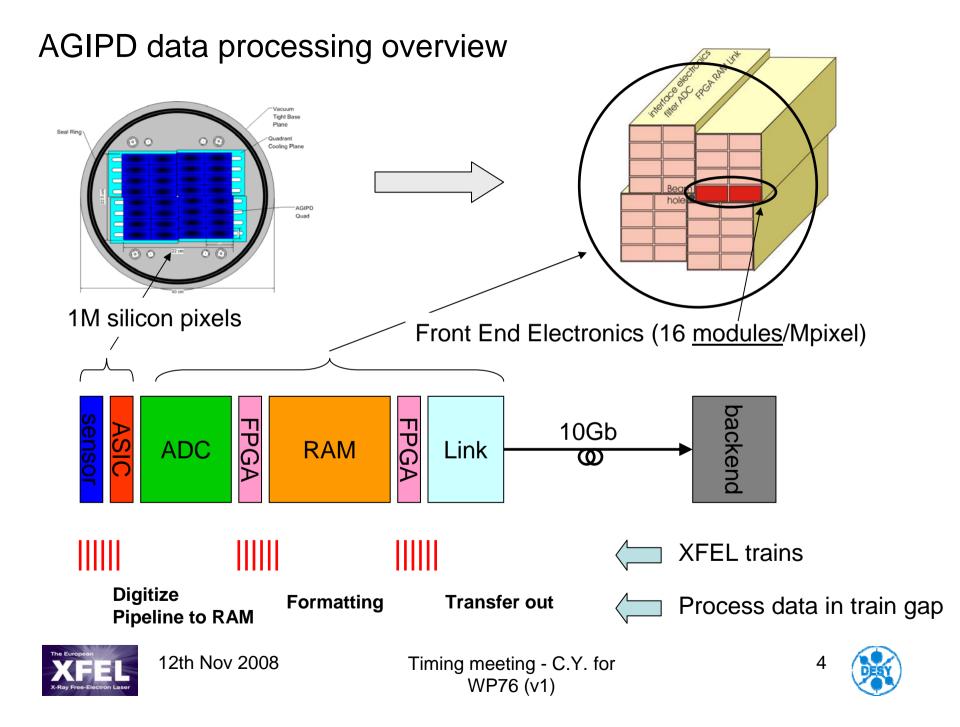
2D detector and DAQ summary

Three 2D pixel detectors proposed for XFEL

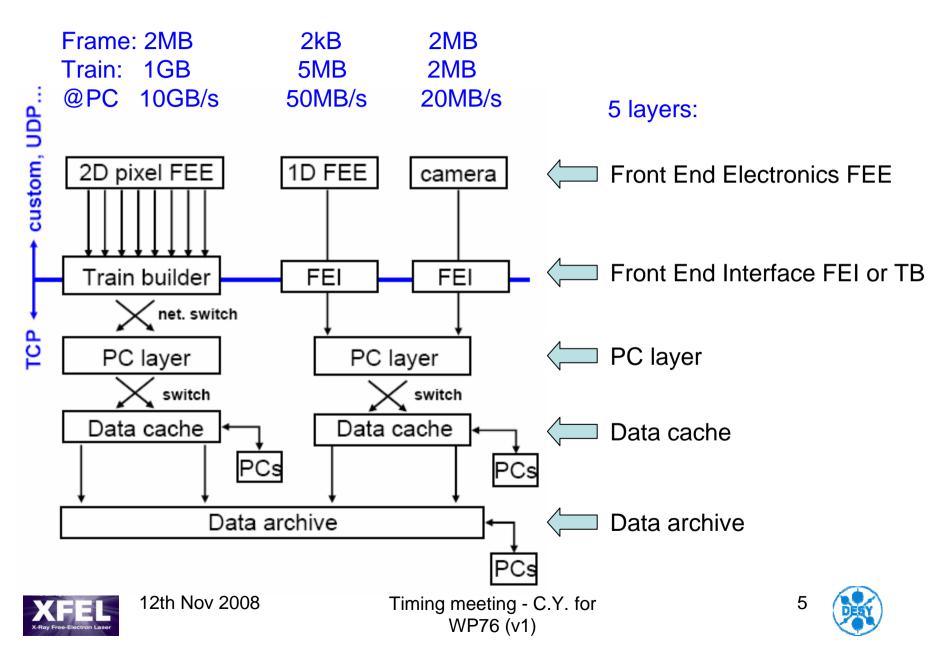
- AGPID (formerly HPAD)
- LPD
- DEPFET
- All have similar design concept
 - Sensor
 - ASIC
 - ADC
 - Readout



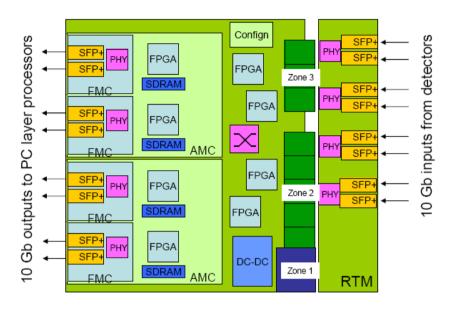




XFEL readout architecture (9.2009)



2D detector to backend connection



x 2 = 1 Mpixel detector

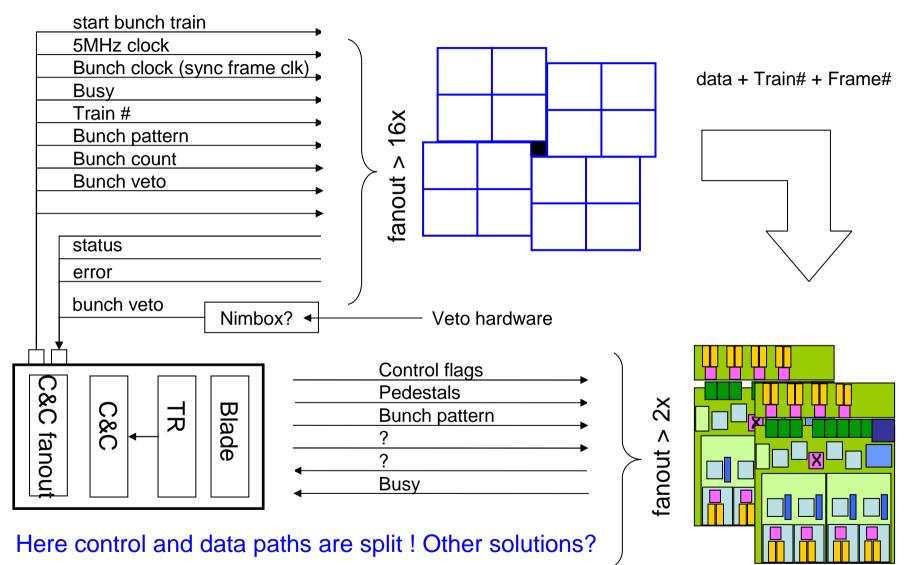
Train builder

- Train building = rebuilds and orders frames into single contiguous train
- Protocol conversion = custom hardware-hardware input, TCP output
- Processing = maybe pedestal correction, zero suppression, trigger sum counting, etc.
- Implementation = currently ATCA + AMCs (i.e. ATCA crate)





C&C signals and connections – basic idea





Timing meeting - C.Y. ... WP76 (v1)

Detector timing and beam information requirements

Next slides list current understanding of required

- Signals (triggers)
- Clocks
- Beam information (telegrams)
- Other information (experiment specific configuration)
- The slides are a best guess at the current understanding = may be incorrect, incomplete, …





List of assumptions made

- Note that in this talk it is implicitly assumed that Signals and Clocks are distributed between the C&C and FEE and C&C and TB by physical Cables !!!
- Note that Beam and Other information are both referred to as simply Information. It is implicitly assumed that Information is distributed between the C&C and FEE and C&C and TB by TCP IP connections.
- Note that Information transmission also has timing requirements:
 - Configuration information must precede with some time allowance the train to which it applies.
 - So called Snapshot information can be transferred at any time, but may be cleared or collected at the source after the end train signal?





C&C To FEE

Signals

- Start bunch train <u>derived from timing system and modified by C&C</u>
- End bunch train <u>derived from timing system and modified by C&C</u>
- Status
 - Busy not needed as start bunch train drives acquisition and C&C will block (modify) distribution if error state exists
- More ?
- Clocks
 - Bunch clock (nominally 5 MHz) <u>derived from timing system</u>
 - Standalone 5 MHz clock
 - Bunch veto clock
 - More ?
- Beam information
 - Train number <u>derived from timing system</u>
 - Number of bunches <u>derived from timing system</u>
 - Bunch pattern (3000 words or ID) <u>derived from timing system</u>
 - Calibration pattern (3000 words or ID)
 - Veto disable pattern (3000 words or ID)
 - More ?







FEE to C&C

Signals

Status

Error (ASIC, ADC, logic, link, ...)

State (configure, active, idle, ...)

More ?

Clocks

None ?

- Other information
 - snapshot to allow debug & monitoring
 - Registers
 - Counters
 - More ?





C&C to TB

- Signals See J.Coughlan's talk
- Clocks See J.Coughlan's talk

2

Beam information - See J.Coughlan's talk

?

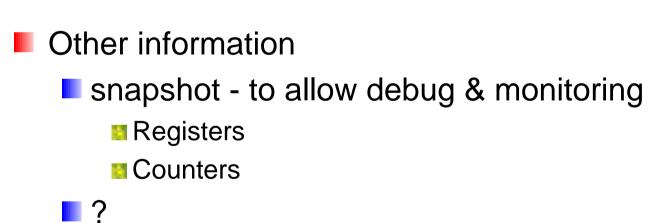




TB to C&C

 Signals - See J.Coughlan's talk

 ?
 Clocks - See J.Coughlan's talk See J.Coughlan's talk
 ?









Questions to timing system group

- How is notification of non delivery of a train performed?
- How is notification of non delivery of a pulse, many pulses, or pulses at the end of train performed?
- What are the signal and clock resolutions and jitters?
- What is the maximum time between start train and the first bunch arriving?
- How do the experiments know that the timing system is incorrect (not connected, not working, etc.)? During a run and on startup?
- When will experiment timing receiver specs. be available?
- What is the production time line for timing receivers ?
- Do the experiments send data back to the timing system?





Questions to detector and TB groups

Do the experiments need more than start train, end train, pulse clock, bunch occupancy telegrams, etc?



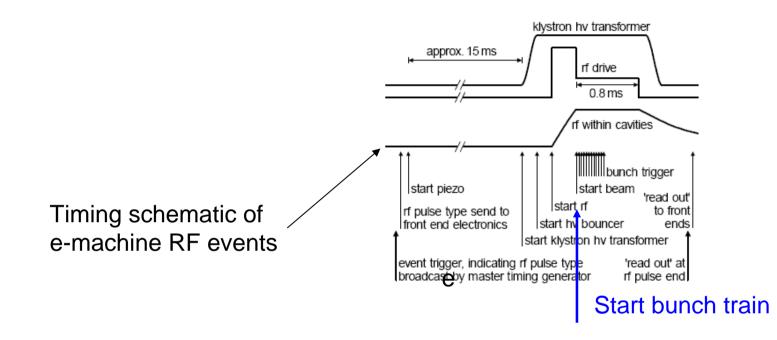


Spare slides





Timing Triggers and Events



The TR generates triggers and events

- Trigger = a single pulse on an output connector
- An event = Trigger + accompanying (telegram) data
- Telegram = bunch occupancy pattern + ?







Implementation issues

- Signals and clocks = differential cable pairs
- Beams and other information = ethernet





Aim of timing and C&C meeting

- Timing Wednesday pm
 - Meet groups get communication going
 - Understand status of timing system to be used by the experiments
 - Describe our requirements
 - Ask questions
- C&C Thursday am
 - Resolve separate or combined C&C issue
 - Provisional specification of C&C
 - Start writing in-kind proposal





