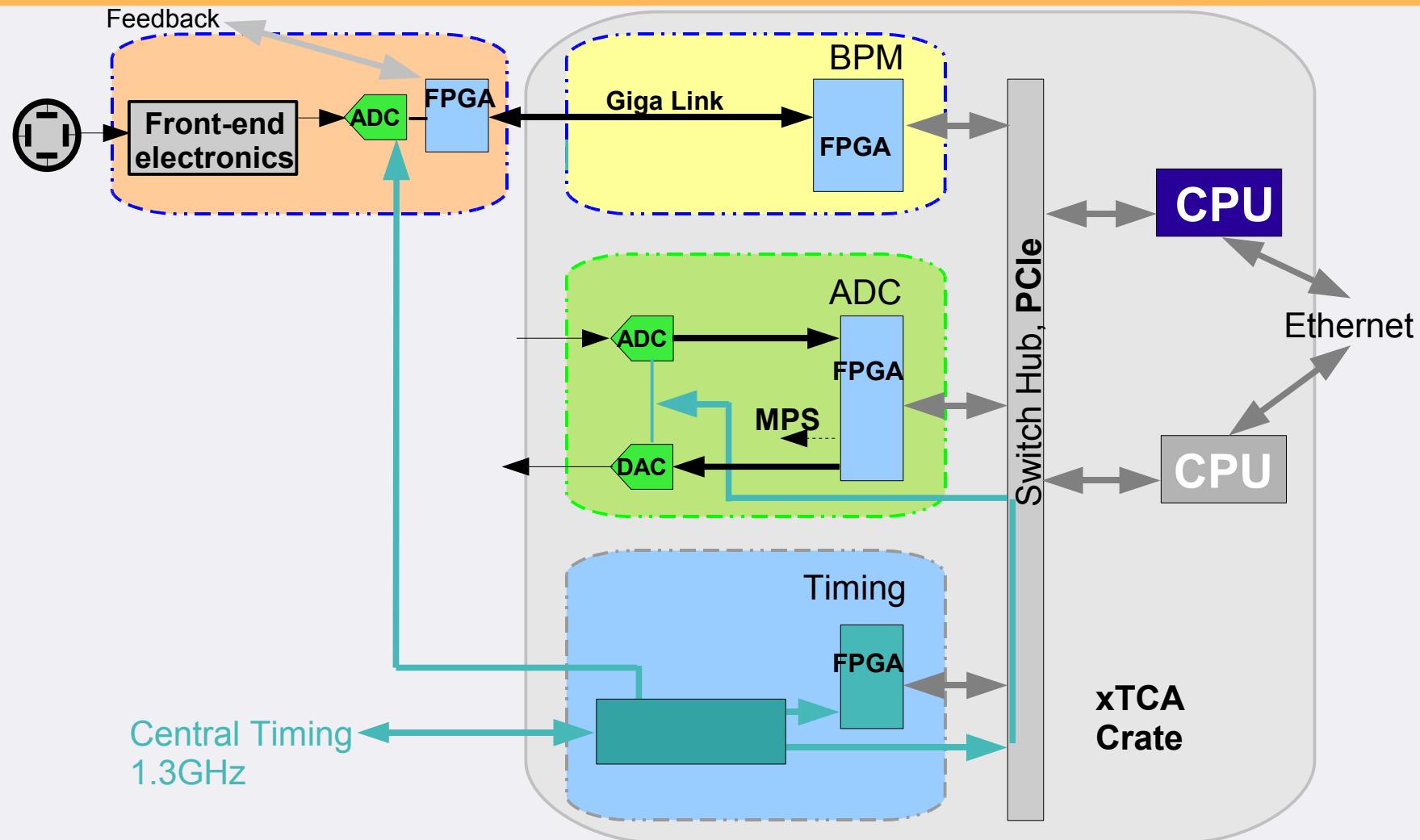


# **XFEL Timing System**

## **Status 11.2008**

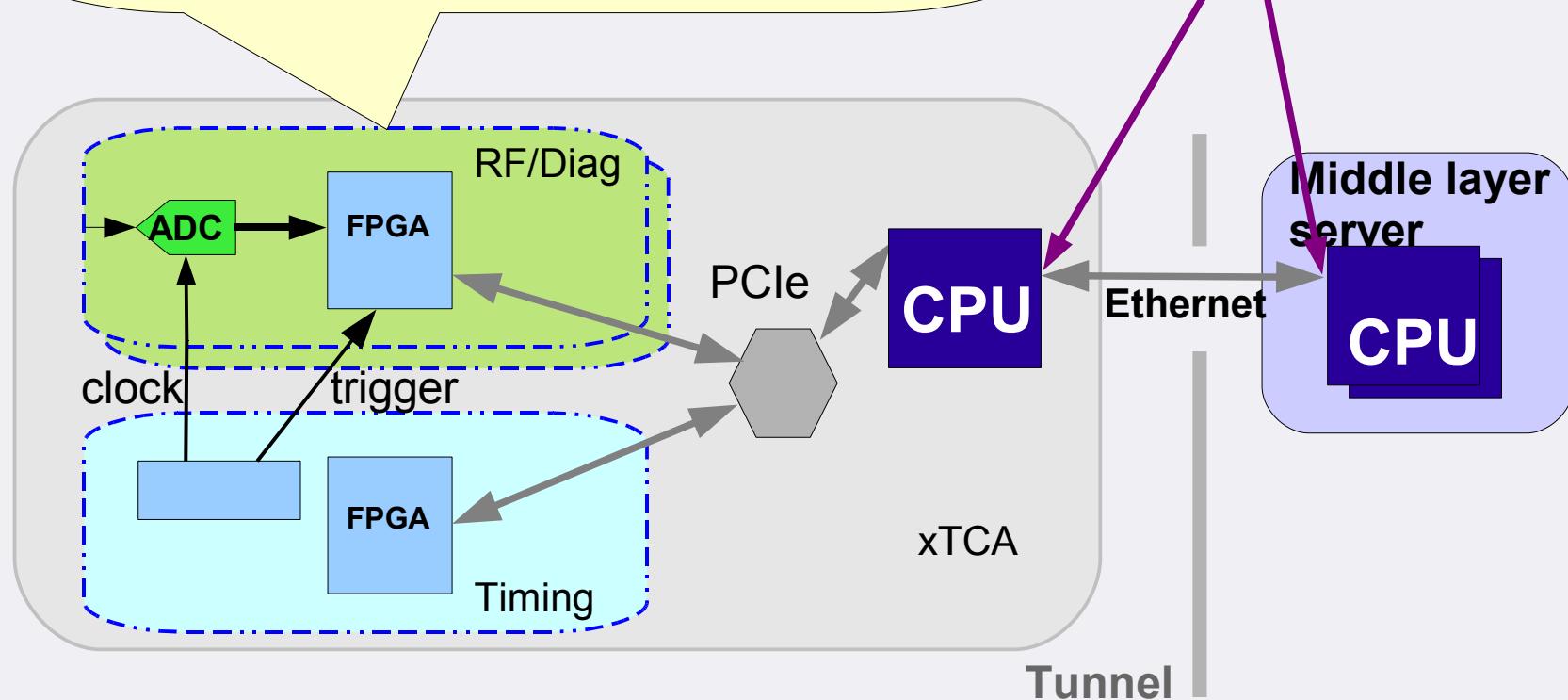
**Attila Hidvégi  
Patrick Geßler  
Christian Bohm  
Kay Rehlich**

# The Front-end: XFEL Example



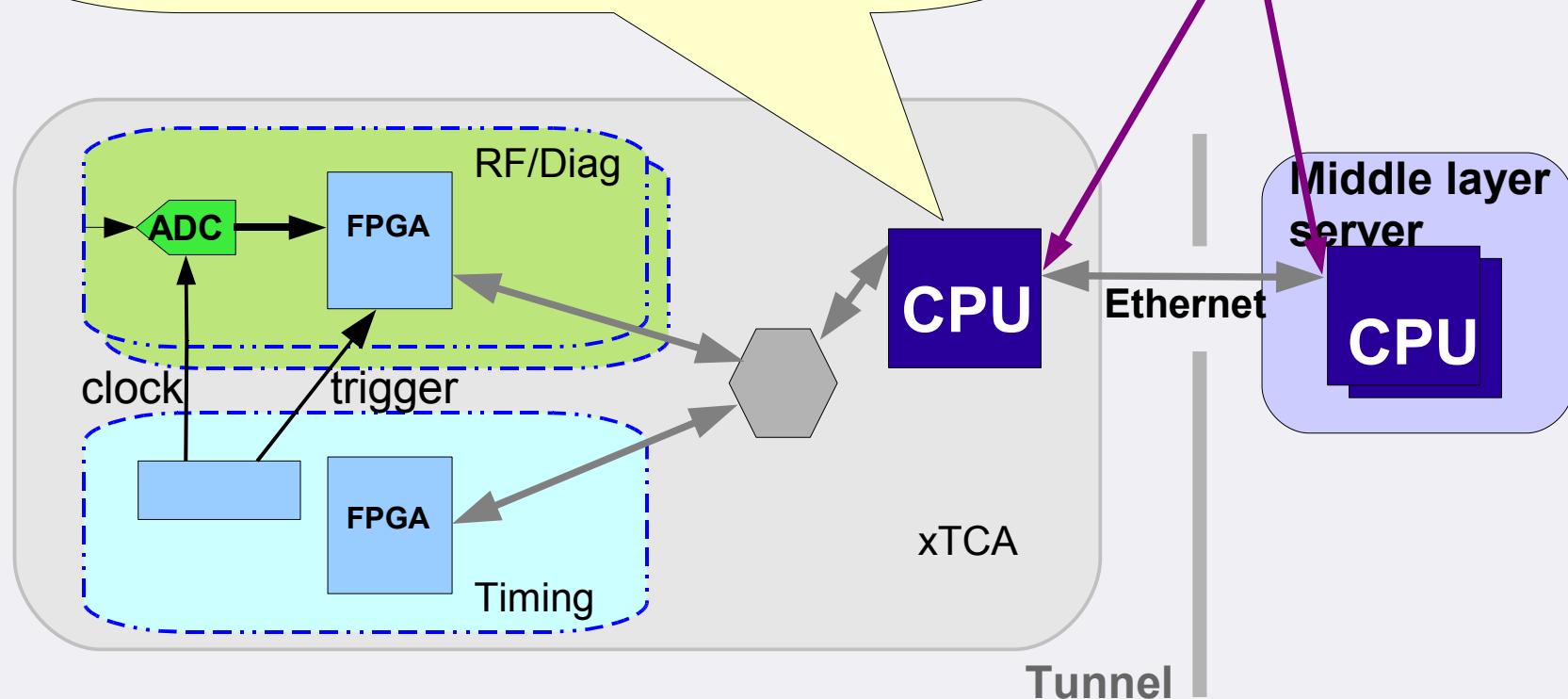
# Data Acquisition

Hardware:  
receives clocks or patterns, triggers  
**to synchronize the bunches (ps stability)**

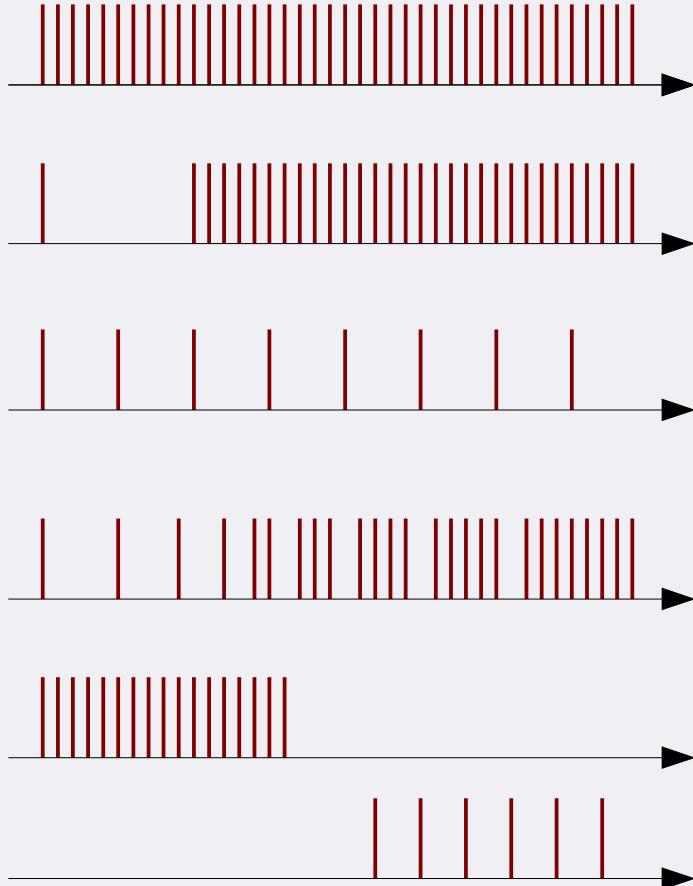


# Data Acquisition

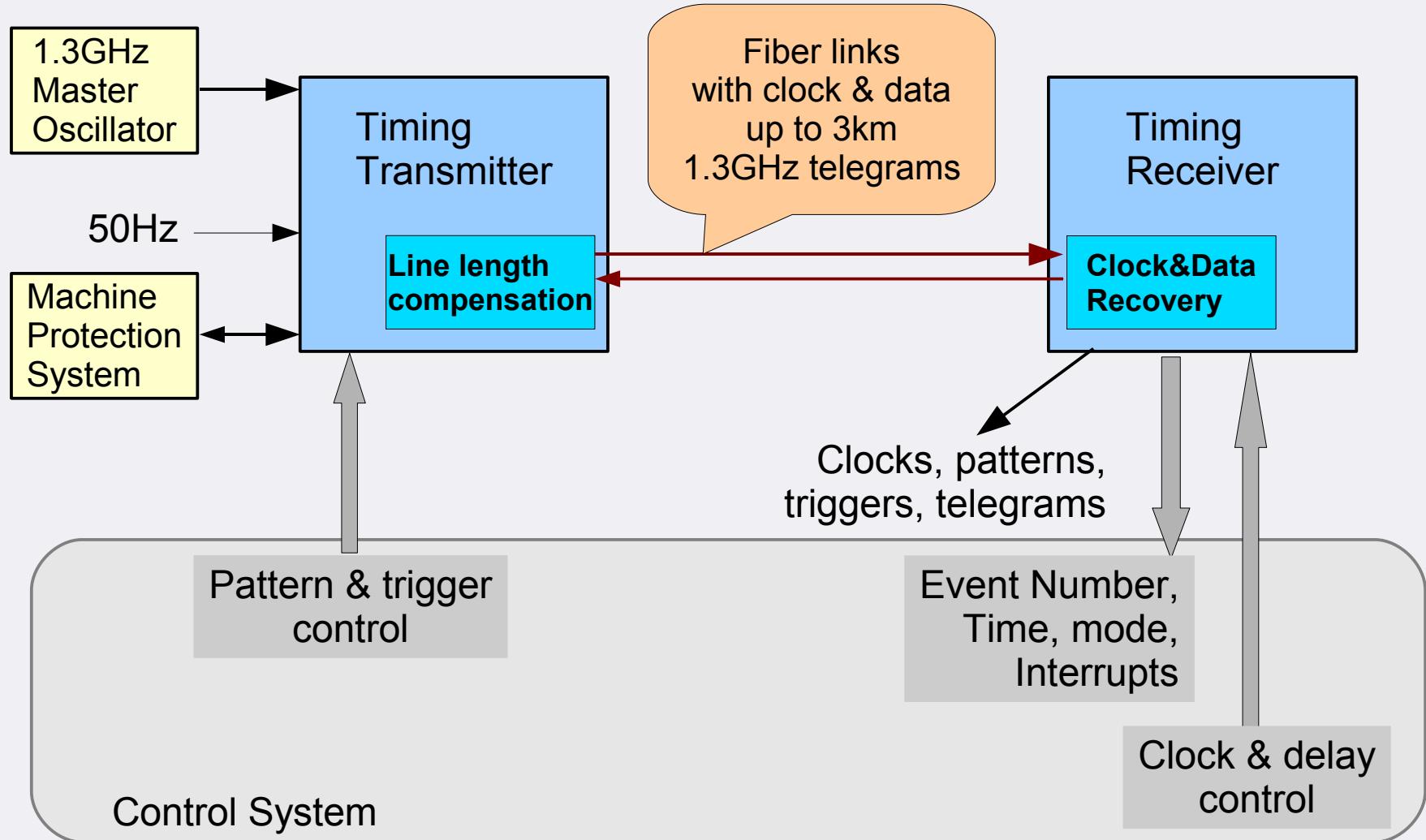
CPU:  
receives event numbers, interrupts, modes  
**to synchronize the macro pulses for DAQ**



# Possible Bunch Patterns



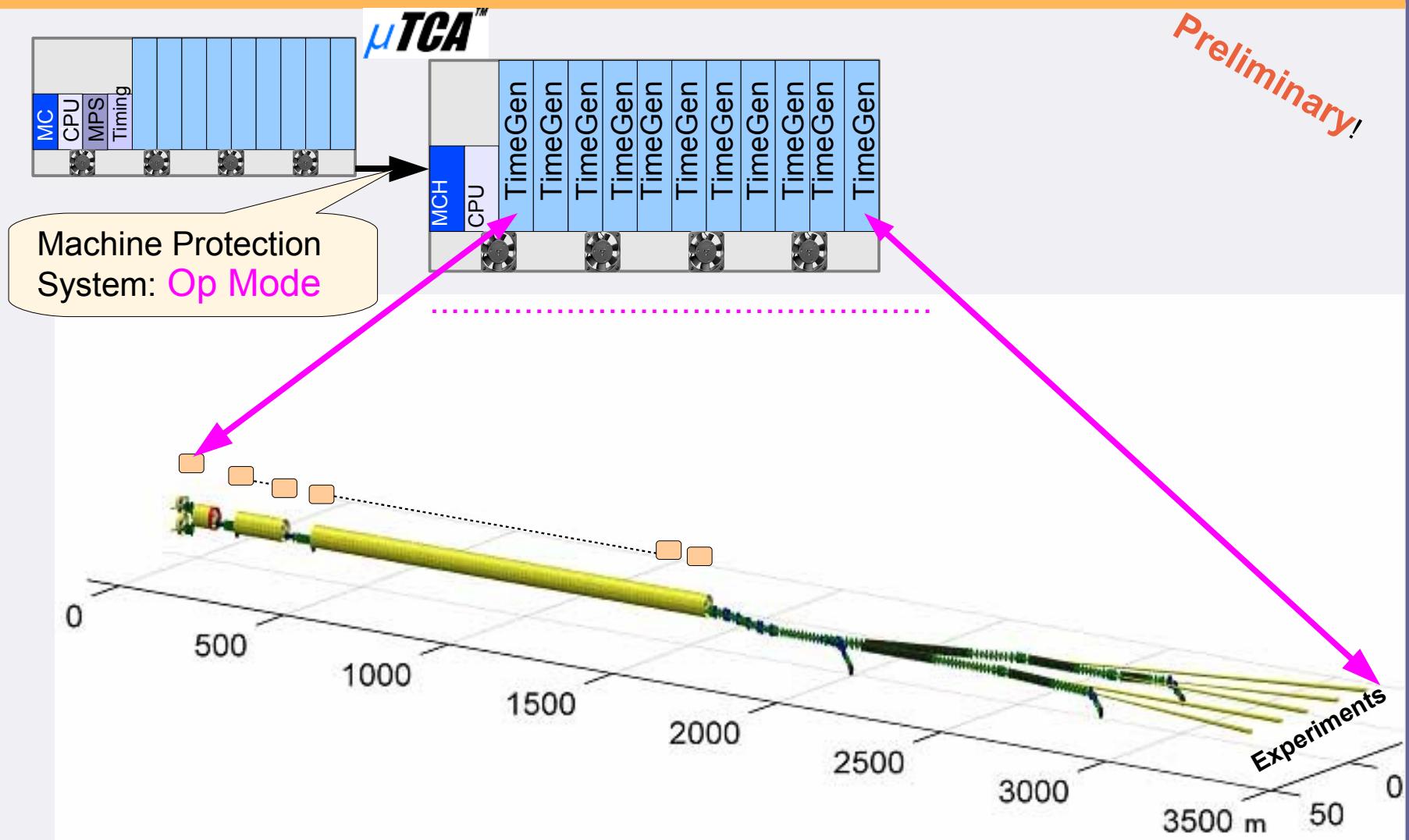
# Timing System Blocks



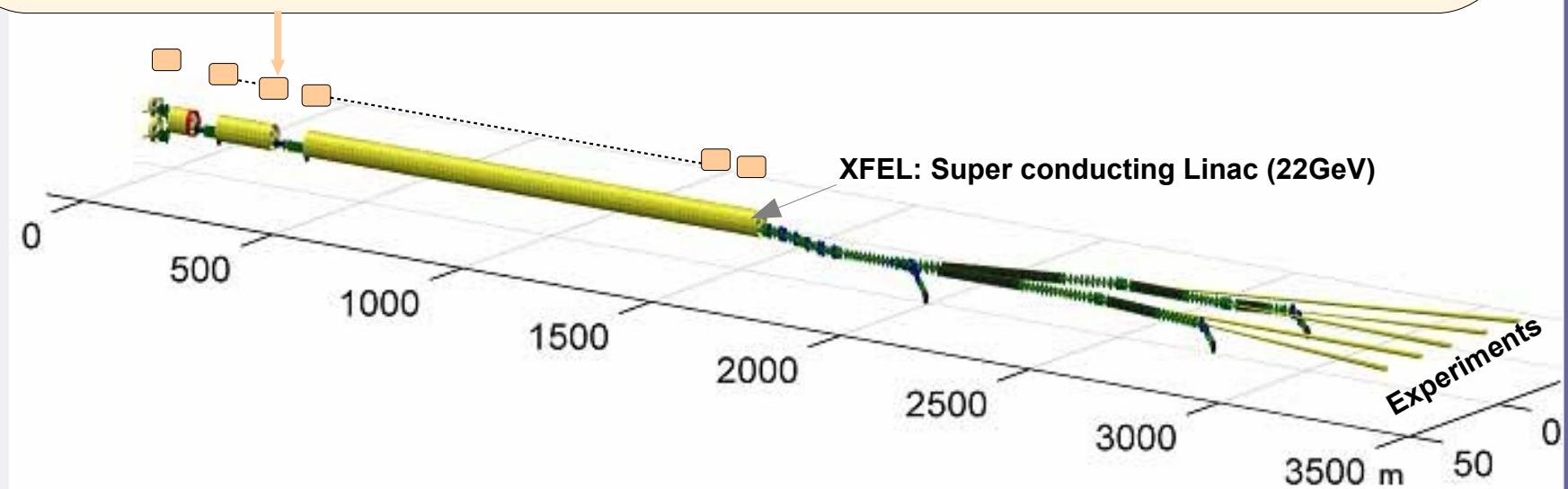
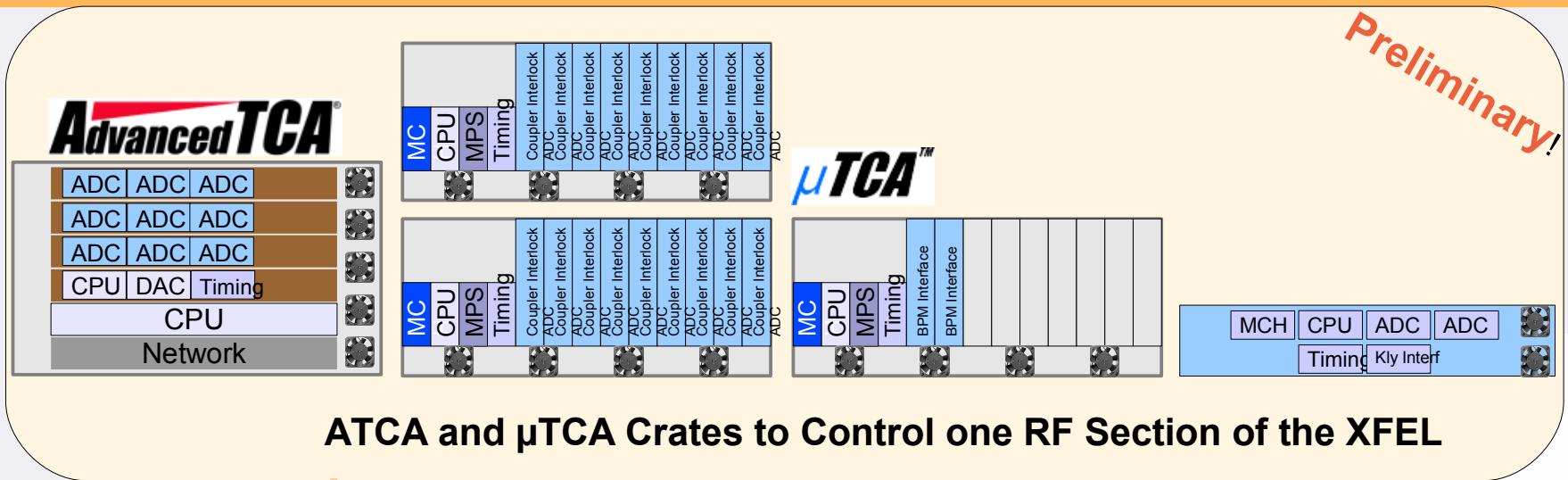
# Timing System Requirements

- **1.3GHz telegrams**
  - ✚ With clock recovery, few ps jitter
  - ✚ Events and data for triggers, event number, modes, bunch pattern, (bunch charge?), ...
  - ✚ Sender compensates cable length, drifts and measures time delay from sender to receiver
- **Timing receiver outputs (hardware)**
  - ✚ Raw telegrams
  - ✚ Clock (and gated clocks) on front and backplane
  - ✚ triggers
  - ✚ Level (LVDS, LPVCL,...) to be defined
  - ✚ Connectors to be defined (e.g. infiniband)

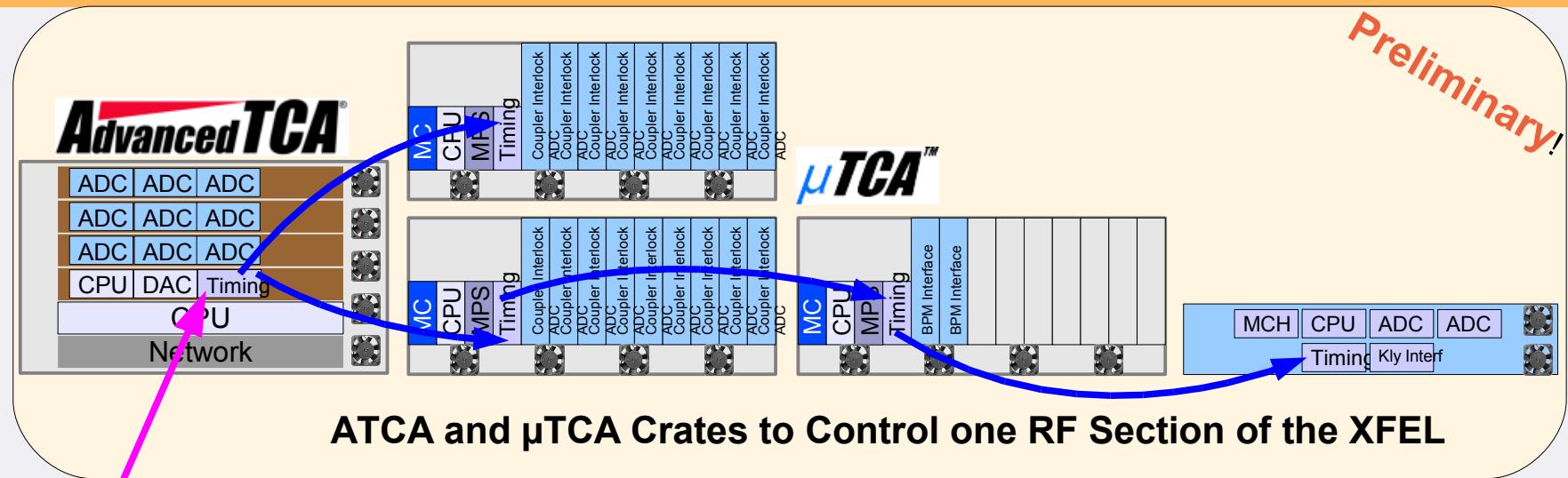
# Star Topology to Distribute Timing



# Geographical Layout of RF Stations

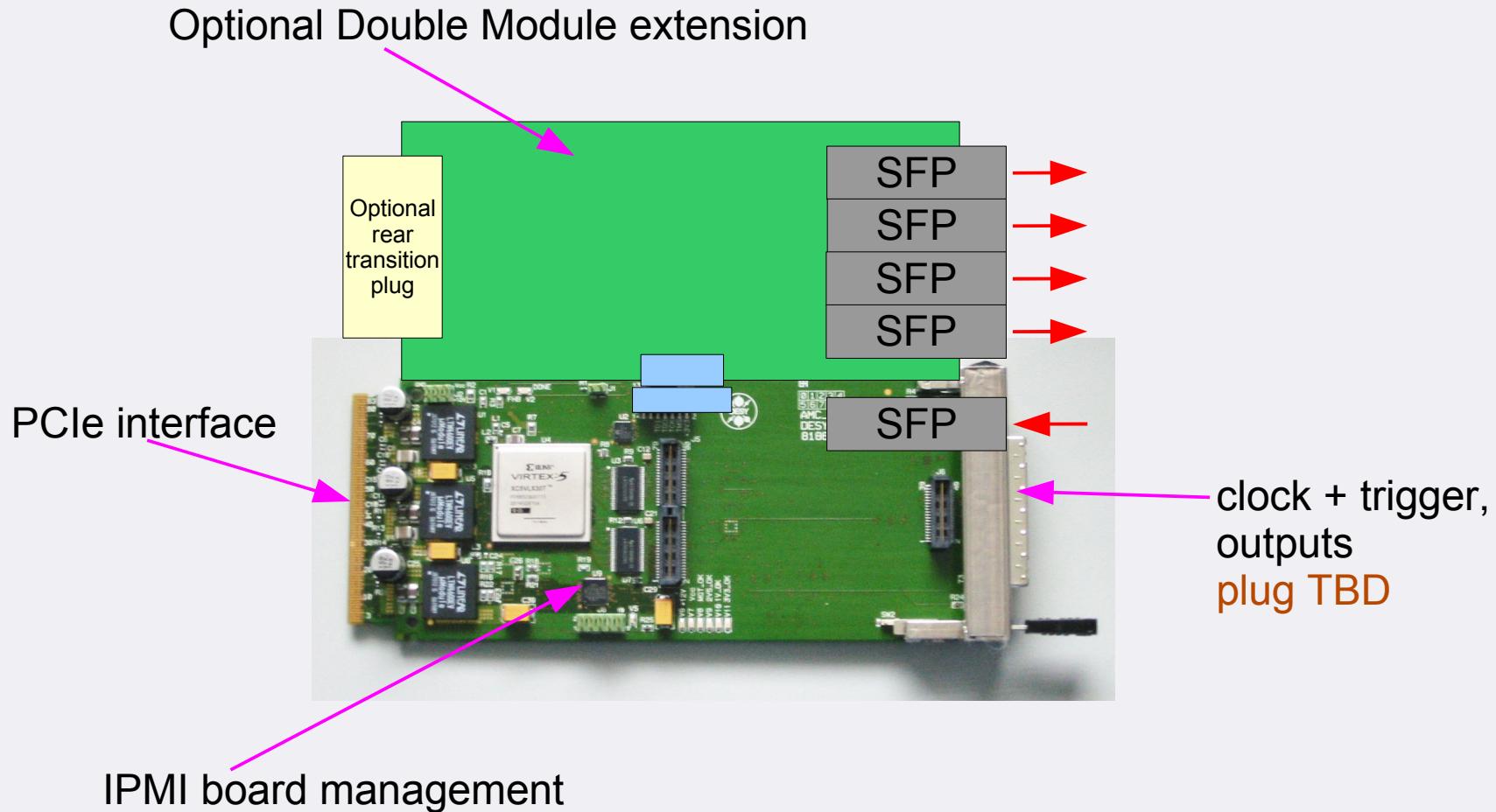


# Possible Local Distribution

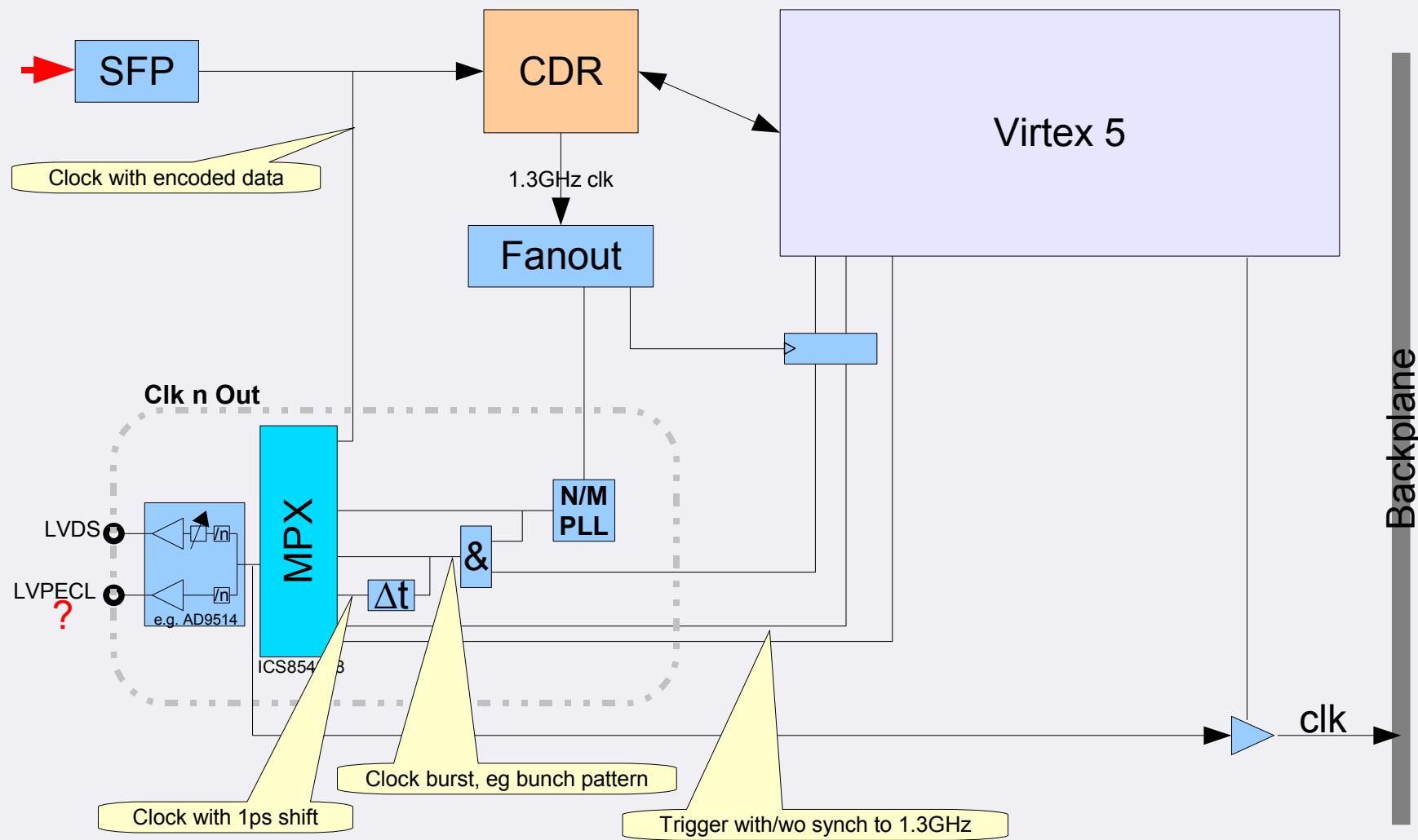


Fiber optic  
from central  
timing generator

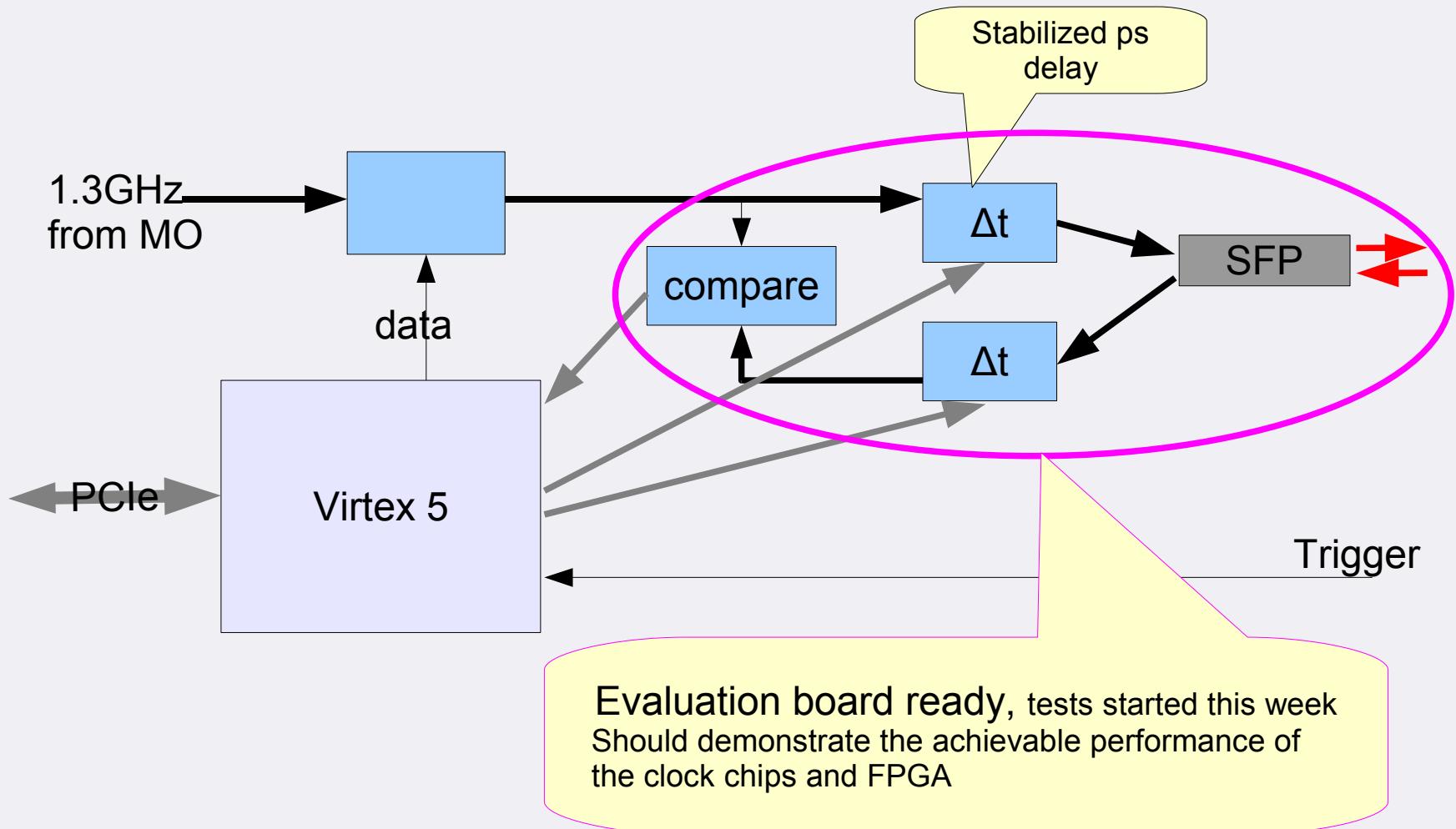
# Possible AMC – Timing Receiver Module



# Preliminary: output block



# Preliminary: sender block



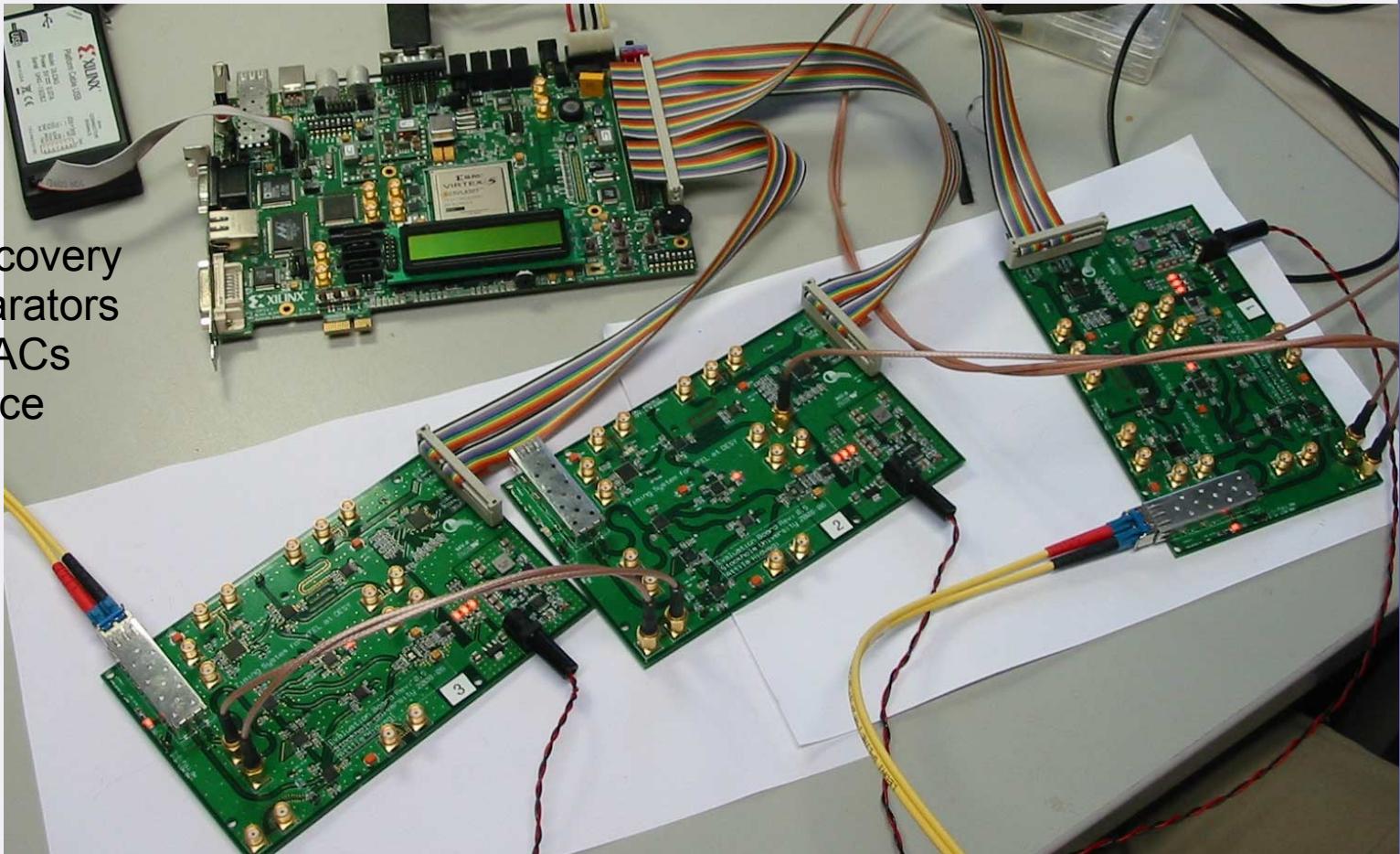
# Specs **PRELIMINARY**

- **Trigger:**
  - ✚ timing resolution: 1.54ns (0.769ns)
  - ✚ Programmable with 32 bits (up to 6s (3s))
- **Clocks:**
  - ✚ Jitter: < 5ps RMS (goal)
  - ✚ Constant or burst (e.g. bunch clock)
  - ✚ Automatic adaption of location/beam mode
- **Raw 1.3GHz telegrams with encoded data**
  - ✚ Data format is not yet fixed  
(number of filler words for the clock recovery to be defined)

# 3 Test Boards connected to a Virtex 5

Contains:

fiber optic IO  
delay chips  
clock data recovery  
phase comparators  
ADCs and DACs  
FPGA interface



# Outlook

- **First prototype**
  - ✚ Design ready 2008
  - ✚ Tests in January 2009